

Amended by R.1993 d.492, effective October 4, 1993.  
 See: 25 N.J.R. 3107(b), 25 N.J.R. 4618(a).  
 Amended by R.1994 d.137, effective March 21, 1994.  
 See: 25 N.J.R. 5902(a), 26 N.J.R. 1373(b).  
 Amended by R.1994 d.504, effective October 3, 1994.  
 See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).  
 Amended by R.1995 d.285, effective June 5, 1995.  
 See: 26 N.J.R. 2218(a), 27 N.J.R. 2254(a).  
 Amended by R.1996 d.269, effective June 17, 1996.  
 See: 28 N.J.R. 1614(a), 28 N.J.R. 3175(a).  
 Amended by R.1996 d.442, effective September 16, 1996.  
 See: 28 N.J.R. 3246(a), 28 N.J.R. 4242(a).  
 Amended by R.1997 d.132, effective March 17, 1997.  
 See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

In (a), amended N.J.A.C. references and inserted second sentence; in (b), substituted "gaming tables. Gaming plaques and value chips shall only be redeemed" for "gaming tables and shall only be redeemed" and inserted reference to keno wagers in public keno areas; inserted new (c) and (d); recodified former (c) through (i) as (d) through (k); and made conforming changes to subsection references and substituted references to value chips for references to gaming chips throughout.

Amended by R.1997 d.217, effective May 19, 1997.  
 See: 29 N.J.R. 325(b), 29 N.J.R. 2470(a).

Subdivided (b); in (b), substituted ". Gaming plaques and value chips" for "and", and "value chips may be" for "gaming chips may be"; inserted (b)1; and in (b)3, inserted "by a patron" and "including keno wagers in public areas".

Petition for Rulemaking: Notice of Receipt of a Petition for Rulemaking.

See: 29 N.J.R. 2571(c).

Amended by R.1997 d.250, effective June 16, 1997.  
 See: 29 N.J.R. 745(a), 29 N.J.R. 2675(a).

In (b)3, deleted "including keno wagers in public keno areas"; recodified former (e) as (c), and former (c) and (d) as (d) and (e); in (e), inserted cite to (l); inserted new (j); and recodified former (j) and (k) as (k) and (l).

Amended by R.1997 d.423, effective October 6, 1997.  
 See: 28 N.J.R. 4181(b), 29 N.J.R. 4304(b).

Inserted (e)1 and 2.

Amended by R.1997 d.490, effective November 17, 1997.  
 See: 29 N.J.R. 3440(b), 29 N.J.R. 4863(a).

Added (g)2i through (g)2iii.

**19:46-1.6 Receipt of gaming chips or plaques from manufacturer or distributor; inventory, security, storage and destruction of chips and plaques**

(a) When gaming chips or plaques are received from the manufacturer or distributor thereof, they shall be opened and checked by at least three people, one of whom shall be from the accounting or auditing department of the casino licensee. Any deviation between the invoice accompanying the chips and plaques and the actual chips or plaques received or any defects found in such chips or plaques shall be reported promptly to the Commission and Division.

(b) After checking the gaming chips or plaques received, the casino licensee shall cause to be recorded in a chip inventory ledger the assigned alphabetical designation, the denomination of the value chips and gaming plaques received, the number of each denomination of value chip and gaming plaque received, the number and description of all non-value chips received, the date of any such receipt and the signatures of the individuals who checked any such chips and plaques. If the gaming chips will not be put into active use, the ledger shall also identify the storage location.

(c) Any gaming chips not in active use shall be stored in:

1. An approved casino vault;
2. The cashiers' cage; or
3. A comparable secure area, approved by the Commission, which is adjacent to and accessible exclusively from the casino.

(d) Whenever any gaming chips or plaques are taken from or returned to an approved storage area, at least two individuals shall be present, and the following information shall be recorded in the chip inventory ledger together with the date and signatures of the individuals involved:

1. The alphabetical designation, and if applicable, any numeric designation;
2. The number and dollar amount for each denomination of value chip or gaming plaque removed or returned;
3. The number and description of the non-value chips removed or returned;
4. The specific storage area being entered; and
5. The reason for the entry into the storage area.

(e) At the end of each gaming day, a casino licensee shall compute and record the unredeemed liability for each denomination of value chips and gaming plaques. At least once every 30 days, at a minimum, each casino licensee shall inventory all sets of value chips and gaming plaques in its possession and shall record the result of such inventory in the chip inventory ledger. The procedures to be utilized to compute the unredeemed liability and to inventory value chips and gaming plaques shall be submitted to the Commission for approval. A physical inventory of value chips and gaming plaques not in active use shall only be required annually if the inventory procedures incorporate the sealing of the locked compartment.

1. If a casino licensee elects to commingle gaming chips pursuant to N.J.A.C. 19:46-1.3(e), a member of the casino accounting department shall, on a quarterly basis, inventory all gaming chips of a particular sample and readjust the starting inventory for those gaming chips which are no longer in the possession of the casino licensee. The adjusted inventory figure shall be recorded in the chip inventory ledger and shall be the new beginning inventory

figure for the next quarter for purposes of computing the daily outstanding chip liability required by this section.

(f) Prior to the destruction of gaming chips and plaques, the casino licensee shall notify the Commission and the Division, in writing, of the date and the location at which the destruction will be performed, the denomination, number and amount of value chips and plaques to be destroyed, the description and number of non-value chips to be destroyed and a detailed explanation of the method of destruction. Unless otherwise authorized by the Commission, the destruction of gaming chips and plaques shall be carried out in the presence of at least two employees of the casino licensee, one of whom shall be from the accounting or auditing department of the casino licensee and one of whom shall be from any other mandatory department of the casino licensee. The denomination, number and amount of value chips and plaques or, in the case of non-value chips, the description and number so destroyed shall be recorded in the chip inventory ledger together with the signatures of the individuals carrying out such destruction, and the date on which said destruction took place. The casino licensee shall also maintain a written log of the names and license numbers of all casino personnel involved in each such destruction, as well as the names and addresses of all non-casino personnel involved.

(g) A casino licensee shall ensure that at all times there is adequate security, as approved by the Commission, for all gaming chips and plaques in its possession.

Amended by R.1983 d.299, effective August 1, 1983.  
See: 14 N.J.R. 828(a), 15 N.J.R. 1259(b).

In (f), added requirement to compute and record the unredeemed liability of chips and plaques on a daily basis.

Amended by R.1984 d.564, effective December 17, 1984.  
See: 16 N.J.R. 41(a), 16 N.J.R. 3494(b).

Section substantially amended.

Amended by R.1991 d.468, effective September 16, 1991.  
See: 23 N.J.R. 1780(a), 23 N.J.R. 2869(a).

In (g): added security department reference and text regarding the maintenance of a written log.

Amended by R.1992 d.110, effective March 2, 1992.  
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsections (f) and (h), revised text to specify time frames for rule.  
Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Casino" changed to "casino licensee."

Amended by R.1993 d.254, effective June 7, 1993.

See: 25 N.J.R. 1083(a), 25 N.J.R. 2508(a).

Amended by R.1994 d.504, effective October 3, 1994.

See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).

Amended by R.1996 d.14, effective January 2, 1996.

See: 27 N.J.R. 3772(a), 28 N.J.R. 181(a).

In (g) substituted "two employees of the casino licensee" for "two people" and substituted "any other mandatory department" for "the security department".

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1997 d.132, effective March 17, 1997.

See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

In (b), inserted reference to alphabetical designation and substituted "value chips and gaming plaques" for "chips and plaques", and added the last sentence; deleted (c), relating to reserved chips or plaques; recodified former (d) through (h) as (c) through (g); and substantially amended (c), (d), and (e).

**19:46-1.7 Roulette table; physical characteristics; double zero roulette wheel used as a single zero roulette wheel**

(a) Roulette shall be played on a table having a roulette wheel of not less than 30 inches in diameter at one end of the table and a roulette layout imprinted on the opposite end of the table.

(b) Each roulette wheel shall be of a single zero variety or a double zero variety as described and depicted below:

1. Each single zero roulette wheel shall have 37 equally spaced compartments around the wheel where the roulette ball shall come to rest. The roulette wheel shall also have a ring of 37 equally spaced areas to correspond to the position of the compartments with one marked zero and colored green and the others marked 1 to 36 and colored alternately red and black which numbers shall be arranged around the wheel as depicted in the following diagram unless otherwise approved by the Commission. The color of each compartment shall either be a corresponding color to those depicted on the ring or a neutral color as approved by the Commission.

2. Each double zero roulette wheel shall have 38 equally spaced compartments around the wheel where the roulette ball shall come to rest. The roulette wheel shall also have a ring of 38 equally spaced areas to correspond to the position of the compartments with one marked zero and colored green, one marked double-zero (00) and colored green, and the others marked 1 to 36 and colored alternately red and black which numbers shall be arranged around the wheel as depicted in the following diagram unless otherwise approved by the Commission. The color of each compartment shall either be a corresponding color to those depicted on the ring or a neutral color as approved by the Commission.

(c) A double zero roulette wheel may be used as a single zero roulette wheel, provided that:

1. If a double zero table layout is used, the "00" wager area on the layout is obscured with a cover or other approved device which clearly indicates that such a wager is not available; and

2. Appropriate signage is posted at the roulette table to notify players that:

i. A double zero roulette wheel is being used as a single zero roulette wheel, and that double zero (00) is not an available wager;

ii. If the roulette ball comes to rest in a compartment marked double zero (00), the spin will be declared void and the wheel will be respun; and

iii. Wagers on red, black, odd, even, 1 to 18 and 19 to 36 shall be lost if the roulette ball comes to rest in a compartment marked zero (0).

(d) Unless otherwise approved by the Commission, the layout of each roulette table shall have the name of the casino imprinted thereon and appear as depicted in the following diagrams according to whether the roulette wheel at such table is a single-zero or double-zero wheel:

Editor's Note: Graphics concerning the single and double zero roulette wheel and table layouts for those wheels were adopted with these rules but are not reproduced herein. Further information on these graphics may be obtained from the Casino Control Commission, Arcade Building, Tennessee Avenue and the Boardwalk, Atlantic City, New Jersey 08401.

(e) Notwithstanding (d) above, if a casino licensee offers an optional wager authorized by N.J.A.C. 19:47-5.1, the layout for that roulette table shall also include, in a manner approved by the Commission, designated areas for the placement of such wagers.

Petition for Rulemaking: To permit alternative color designations for the bases of the equally spaced compartments or pockets of the roulette wheel upon which the ball comes to rest.

See: 20 N.J.R. 824(c).

Amended by R.1989 d.96, effective February 21, 1989.

See: 20 N.J.R. 2445(a), 21 N.J.R. 461(a).

(b) substantially amended.

Amended by R.1992 d.452, effective November 16, 1992.

See: 24 N.J.R. 3033(a), 24 N.J.R. 4279(a).

Added new (c); redesignated existing (c) as (d).

Amended by R.1995 d.167, effective March 20, 1995.

See: 27 N.J.R. 57(b), 27 N.J.R. 1202(a).

**19:46-1.8 Roulette balls**

Balls used in gaming at roulette shall be made completely of a non-metallic substance and not be less than 12/16 of an inch nor more than 14/16 of an inch in diameter unless otherwise approved by the Commission.

**19:46-1.9 Roulette; inspection procedures; security procedures**

(a) Prior to opening a roulette table for gaming activity, a casino supervisor or member of the casino security department shall:

1. Inspect the roulette table and roulette wheel for any magnet or contrivance that would affect the fair operation of such wheel;

2. Inspect the roulette wheel to assure that it is level and rotating freely and evenly;

3. Inspect the roulette wheel to assure that all parts are secure and free from movement;

4. Inspect the roulette ball by passing it over a magnet or compass to assure its non-magnetic quality; and

5. Conform that the layout and signage comply with N.J.A.C. 19:46-1.7(c), if a double zero roulette wheel is being used as a single zero roulette wheel.

(b) If a casino licensee uses a roulette wheel which has external movable parts, any adjustments to the movable parts shall be made by a casino supervisor or a member of the casino maintenance department, in the presence of a security department member. Adjustments to the movable parts of a roulette wheel that is located on the casino floor, or in a casino simulcasting facility, shall only be made:

1. When the casino or casino simulcasting facility is not open to the public; or
2. If the roulette wheel is moved to a secure location outside the casino or casino simulcasting facility as approved by the Commission.

(c) All adjustments shall be completed prior to the required inspections in (a) above.

(d) The casino licensee may replace any of the movable parts at any time, provided, however, if any one or more of the movable parts are external then an inspection must be completed by the Division prior to reopening the roulette wheel and table for gaming activity.

(e) A log shall be maintained which shall include, at a minimum, the date, the roulette table number, whether an adjustment or replacement was completed and the signature of the person making the adjustment or replacement.

(f) When a roulette table is not open for gaming activity, the roulette wheel shall be secured by placing a cover over the entire wheel and securely locking such cover to the roulette table.

Amended by R.1989 d.96, effective February 21, 1989.  
See: 20 N.J.R. 2445(a), 21 N.J.R. 461(a).

Added new (a)3 and (b); recodified old (a)3 to (a)4 and (b) to (c).  
Amended by R.1992 d.110, effective March 2, 1992.  
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

Section amended to provide an option to casino licensees where it is necessary to make adjustments to roulette wheels with external movable parts. Added (b)1 and 2; recodified text of existing (b) as (c)-(e); recodified existing (c) as (f), revising text.

Amended by R.1992 d.452, effective November 16, 1992.

See: 24 N.J.R. 3033(a), 24 N.J.R. 4279(a).

Added (a)5.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

#### **19:46-1.10 Blackjack table; card reader device; physical characteristics; inspection**

(a) Blackjack shall be played at a table having on one side places for the players and on the opposite side a place for the dealer.

(b) The cloth covering the blackjack table shall have imprinted thereon the name or trade name of the casino licensee and shall have specific areas designated for the placement of wagers. Such betting areas shall not exceed seven in number.

(c) The following inscriptions shall appear on the cloth covering the blackjack table:

1. Blackjack pays 3 to 2.
2. Dealer must draw to 16 and stand on all 17's; and
3. Insurance pays 2 to 1.

(d) Notwithstanding the requirements of (c) above, if a casino licensee offers blackjack rule variations in accordance with the requirements of N.J.A.C. 19:47-2.6(k), the cloth covering the blackjack table shall be approved by the Commission and have imprinted on it, at a minimum, the following inscriptions:

1. Blackjack pays 1 to 1;
2. Dealer must draw to 16 and stand on all 17's; and
3. Dealer's hole card dealt face up.

(e) Each blackjack table shall have a drop box and a tip box attached to it with the location of said boxes on the same side of the gaming table, but on opposite sides of the dealer, as approved by the Commission.

(f) If a casino licensee offers one of the additional wagers authorized by N.J.A.C. 19:47-2.17, the cloth covering the blackjack table shall be approved by the Commission and shall have designated areas for the placement of the additional wager. If a casino licensee offers the additional wager authorized by N.J.A.C. 19:47-2.17(a)1, the layout shall also have the payout odds for the additional wager imprinted thereon. If a casino licensee offers the additional wager authorized by N.J.A.C. 19:47-2.17(a)3, the layout or a separate sign located at the table shall contain the payout odds for the additional wager.

(g) A blackjack table may have attached to it, as approved by the Commission, a card reader device which permits the dealer to read his or her hole card in order to determine if the dealer has a blackjack in accordance with N.J.A.C. 19:47-2.6. If a blackjack table has an approved card reader device attached to it, the floorperson assigned to the table shall inspect the card reader device at the beginning of each gaming day. The purpose of this inspection shall be to insure that there has been no tampering with the device and that it is in proper working order. A card reader device shall not be used on a blackjack table offering a progressive blackjack wager pursuant to N.J.A.C. 19:47-2.19.

(h) Notwithstanding the requirements of (b) above, if a casino licensee offers multiple action blackjack in accordance with the requirements of N.J.A.C. 19:47-2.18, the cloth covering the blackjack table shall be approved by the Commission and shall contain, at a minimum, the following:

1. Three separate designated betting areas for each player position at the table with each separate betting area being numbered one through three, provided, howev-

er, that the number of player positions at each table shall not exceed six;

2. A separate designated area on the layout, for each player position, for the placement of insurance wagers;

3. A separate designated area on the layout, for each player position, for the placement of double down wagers;

4. A separate designated area on the layout for each player position, for the placement of split pair wagers; and

5. Three separate areas designated for the placement of the dealer's original face up card with each separate area being numbered one through three.

(i) In order to collect the cards at the conclusion of a round of play as required by N.J.A.C. 19:47-2.6(i) and at such other times as provided in the rules of the Commission, each blackjack table shall have a discard rack securely attached to the top of the dealer's side of the table immediately in front of or to the right of the dealer. The height of each discard rack shall equal the height of the cards, stacked one on top of the other, contained in the total number of decks that are to be used in the dealing shoe at that table; provided, however, that a taller discard rack may be used if such rack has a distinct and clearly visible mark on its side to show the exact height for a stack of cards equal to the total number of cards contained in the number of decks to be used in the dealing shoe at that table. Whenever a double shoe is used at a blackjack table, the same number of decks shall be used in each side of the double shoe, and the height and marking requirements as set forth above for that table's discard rack shall be determined from the number of decks used in one side of the shoe.

(j) If a casino licensee offers a progressive blackjack wager pursuant to N.J.A.C. 19:47-2.19, the cloth covering the blackjack table shall be approved by the Commission. In addition, the blackjack table shall have designated areas for the placement of the progressive blackjack wager and shall contain the following equipment in addition to the requirements of N.J.A.C. 19:45-1.39B.

1. A separate acceptor device mounted directly in front of each respective betting area for the placement of a progressive wager. Each acceptor device shall have a light which shall illuminate upon insertion and acceptance of a gaming chip;

2. A method to ensure that only one progressive blackjack wager is made per person, per round of play;

3. A device or method to indicate that a progressive blackjack wager has been won;

4. A sign describing the winning wagers and the payouts to be awarded on winning progressive blackjack wagers at a location near the table as approved by the Commission;

5. A table controller panel located in an area of the table as approved by the Commission. The table controller panel shall be equipped with a "lock-out" button which, once activated by the dealer, shall prevent any player from depositing a gaming chip in the acceptor device; and

6. A mechanical, electrical or electronic table inventory return device which shall permit all gaming chips deposited into the acceptor devices referenced in (j)1 above to be collected and immediately returned to a designated area within the table inventory container prior to the dealing of a hand. The table inventory return device shall be designed and constructed to contain any feature the Commission may require to maintain the security and integrity of the game. The procedures for the operation of all functions of the table inventory return device shall be submitted to and approved by the Commission.

Temporary amendment to (b).

See: 22 N.J.R. 2343(a).

Amended by R.1992 d.122, effective March 16, 1992.

See: 23 N.J.R. 3732(a), 24 N.J.R. 974(b).

In (b), revised text regarding shapes of blackjack betting areas. In (d), added new text concerning placement of drop and tip boxes. Deleted notes referring to blackjack diagram.

Amended by R.1992 d.174, effective April 20, 1992.

See: 23 N.J.R. 3251(a), 24 N.J.R. 1516(c).

Added new subsection (e).

Notice of Receipt of Petition for Rulemaking: to amend Blackjack Table Layouts rule to permit a casino licensee to utilize, after Commission approval, blackjack layouts with inscriptions different from those now set forth in N.J.A.C. 19:46-1.10(c), in conjunction with authorized blackjack variations.

See: 24 N.J.R. 2085(a).

Amended by R.1992 d.362, effective September 21, 1992.

See: 24 N.J.R. 2350(a), 24 N.J.R. 3338(a).

Double exposure blackjack specifications added at (d).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Amended by R.1993 d.38, effective January 19, 1993.

See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Card reader device provisions added at (f).

Amended by R.1993 d.461, effective September 20, 1993.

See: 25 N.J.R. 2234(a), 25 N.J.R. 4508(c).

Amended by R.1994 d.80, effective February 22, 1994.

See: 25 N.J.R. 5454(b), 26 N.J.R. 1113(a).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1996 d.315, effective July 15, 1996.

See: 28 N.J.R. 1947(a), 28 N.J.R. 3623(a).

Amended by R.1996 d.316, effective July 15, 1996.

See: 28 N.J.R. 1950(a), 28 N.J.R. 3625(a).

#### **19:46-1.10A Three card poker table; physical characteristics**

(a) Three card poker shall be played at a table having betting positions for the players on one side of the table and a place for the dealer on the opposite side. Such betting positions shall not exceed nine in number depending on the size of the table.

(b) The cloth covering the three card poker table (the layout) shall be approved by the Commission and shall have imprinted thereon, at a minimum, the following:

1. The name or trade name of the casino licensee;
2. A separate designated betting area at each betting position for the placement of "ante" wagers;
3. A separate designated betting area located immediately in front of each ante wager betting area for the placement of "play" wagers;
4. A separate designated betting area located immediately behind each ante wager betting area for the placement of "pair plus" wagers; and
5. Inscriptions which shall read:
  - i. Ante plays 1 to 1.  
Play pays 1 to 1.

Ante Bonus <u>Pays</u>	<u>Hand</u>	Pair Plus <u>Pays</u>
	Pair	1 to 1
	Flush	4 to 1
1 to 1	Straight	6 to 1
4 to 1	Three-of-a-kind	30 to 1
5 to 1	Straight Flush	40 to 1

- ii. "Dealer Plays with Queen High or Better".

(c) Each three card poker table shall have a drop box and a tip box attached to it with the location of said boxes on the same side of the gaming table, but on opposite sides of the dealer, as approved by the Commission.

New Rule, R.1997 d.134, effective March 17, 1997.  
See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

**19:46-1.11 Craps and mini-craps tables; physical characteristics**

(a) Craps and mini-craps shall be played on an oblong table with rounded corners and high walled sides.

1. A craps table shall be at least 12 feet in length, and shall not be larger than 14 feet in length.
2. A mini-craps table shall be no longer than 9½ feet in length, and shall have seating locations for a maximum of nine players.

(b) The cloth of a craps or mini-craps table shall have the name or trade name of the casino licensee imprinted thereon and shall be marked as depicted in the following diagram, except that the payout odds contained on the following diagram shall be modified to reflect the actual payout odds utilized by the casino licensee in accordance with the payout odds provisions in the rules on craps.

Editor's Note: A diagram of the acceptable layout of craps and mini-craps tables was adopted as part of this rule, but is not reproduced herein. The diagram is available from the Casino Control Commission, Arcade Building,

Tennessee Avenue and the Boardwalk, Atlantic City, New Jersey 08401.

Amended by R.1981 d.388, effective November 2, 1981.  
See: 13 N.J.R. 534(b), 13 N.J.R. 780(c).

Editor's Note amended to include new address for the Commission.  
Public Notice: Petition for Rulemaking of New Craps Wager "Over 7/Under 7".

See: 18 N.J.R. 1315(b).  
Amended by R.1993 d.37, effective January 19, 1993.  
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).  
"Trade name" and "licensee" added.  
Amended by R.1996 d.356, effective August 5, 1996.  
See: 28 N.J.R. 2352(b), 28 N.J.R. 3818(b).

**19:46-1.12 Baccarat and minibaccarat tables; physical characteristics**

(a) Baccarat-Punto Banco shall be played on a table having numbered places 10 to 14. The cloth covering the table shall have imprinted thereon the name or trade name of the casino licensee and shall be marked in a manner similar to that depicted in the following diagram.

Editor's Note: A diagram for an acceptable baccarat table was adopted with these rules but is not reproduced herein. Information on this diagram may be obtained from the Casino Control Commission, Arcade Building, Tennessee Avenue and the Boardwalk, Atlantic City, New Jersey 08401.

(b) Baccarat-Chemin de Fer shall be played on a table having numbered places for 9 to 14 seated players. The cloth covering the table shall also have the name or trade name of the casino licensee imprinted thereon.

(c) Minibaccarat shall be played at a table having on one side places for the participants, and on the opposite side a place for the dealer.

1. The cloth covering the minibaccarat table shall have imprinted thereon the name or trade name of the casino licensee.

2. The minibaccarat layout shall have specific areas designated for the placement of wagers on the "Banker's Hand," "Player's Hand" and "Tie Hand." Each table may have a maximum of nine areas for the players at the table with each area being numbered.

3. The following inscriptions shall appear on the cloth covering of the minibaccarat table:

- i. Tie bets pay 8 to 1;
- ii. Numbered areas that correspond to the seat numbers for the purpose of marking vigorish unless the casino licensee only charges vigorish in accordance with the provisions of N.J.A.C. 19:47-7.3(d), in which case the numbered areas are not required; and

iii. An area designated for the placement of cards for the "Player's" and "Banker's" hands.

4. If marker buttons are used for the purpose of marking vigorish, these marker buttons shall be placed in the table inventory float container or in a separate rack designed for the purpose of storing marker buttons and such rack shall be placed in front of the table inventory float container during gaming activity.

5. Each minibaccarat table shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer in a location approved by the Commission.

6. The dimensions of a minibaccarat table shall be approved by the Commission.

Amended by R.1986 d.308, effective August 4, 1986.

See: 18 N.J.R. 1096(a), 18 N.J.R. 1614(b).

(c) added.

Amended by R.1987 d.395, effective October 5, 1987.

See: 19 N.J.R. 54(b), 19 N.J.R. 1826(b), 19 N.J.R. 1914(b).

Added (a)3; renumbered old 3. to 4. Added diagram.

Petition for Rulemaking: Requests clarification of terms.

See: 21 N.J.R. 2678(b).

Amended by R.1990 d.101, effective February 5, 1990.

See: 21 N.J.R. 3446(b), 22 N.J.R. 562(a).

In (c): revised language in (1) to form new (1) and (2), specifying types of betting areas to be designated on the minibaccarat table.

Recodified existing (c)2-4 as (c)3-5, with no change in text.

Amended by R.1992 d.259, effective June 15, 1992.

See: 24 N.J.R. 568(a), 24 N.J.R. 2298(a).

In (a): revised address for the Commission.

In (c)2: Deletes specific designs for betting areas; adds "Tie Hand" to text and adds provision that each table may have a maximum of nine areas for players.

In (c)3i and ii: revises text to include references to "numbered boxes" and to specify marking "vigorish."

In (c)5: revised text to specify location for the drop box and tip box of each minibaccarat table.

Added new (c)6 and deleted minibaccarat table diagram appearing at subsection (c).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Amended by R.1993 d.655, effective December 20, 1993.

See: 25 N.J.R. 4474(b), 25 N.J.R. 5944(a).

Amended by R.1996 d.162, effective March 18, 1996.

See: 28 N.J.R. 77(b), 28 N.J.R. 1560(b).

#### 19:46-1.13 Big six wheel; physical characteristics

(a) Gaming at Big Six shall be conducted at a wheel circular in shape and no less than five feet in diameter. The rim of the wheel shall be divided into 54 equally spaced sections with 23 sections containing a \$1.00 bill, 15 sections containing a \$2.00 bill, eight sections containing a \$5.00 bill, four sections containing a \$10.00 bill, two sections containing a \$20.00 bill, one section containing a picture of a flag and one section containing a picture of a joker each of which sections shall be covered with glass. The sections shall be arranged around the rim of the wheel as depicted in the following diagram.

(b) Each Big Six Wheel Table shall have the name or trade name of the casino licensee imprinted on the cloth covering it and shall have a drop box and a tip box attached to it at the locations depicted in the following diagram.

(c) The cloth covering each Big Six table shall be marked with insignias of the \$1.00 bill, a \$2.00 bill, a \$5.00 bill, a \$10.00 bill, a \$20.00 bill, a joker and a flag which shall be used by patrons in placing bets at this game.

Editor's Note: Diagrams regarding the Big Six Wheel were adopted with these rules but are not reproduced herein. Information on these diagrams may be obtained from the Casino Control Commission, Arcade Building, Tennessee Avenue and the Boardwalk, Atlantic City, New Jersey 08401.

Amended by R.1979 d.429, eff. October 18, 1979.

See: 11 N.J.R. 478(a), 11 N.J.R. 600(b).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added; address updated.

**19:46-1.13A Sic bo table; sic bo shaker; physical characteristics**

(a) Each sic bo table shall have the name of the casino licensee imprinted on the cloth covering it and shall have a drop box and tip box attached to it with the location of said boxes on the same side of the gaming table but on opposite sides of the dealer, as approved by the Commission.

(b) Each sic bo table shall have an electrical device which, when the numeric value of each die has been entered, shall cause the winning combinations to be illuminated. The sic bo table shall have an area, as approved by the Commission, which depicts all permissible wagers pursuant to N.J.A.C. 19:47-9.2. Each combination shall have the capability to be illuminated, if it is a winning combination, after the numeric value of each die has been entered into the electrical device by the dealer.

(c) The sic bo layout shall have inscribed thereon the payout odds currently being offered in accordance with N.J.A.C. 19:47-9.4.

(d) Sic bo shall be played with a sealed container, to be known as a "sic bo shaker," which shall be used to shake the dice in order to arrive at the winning combinations. The sic bo shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game and shall, at a minimum, adhere to the following specifications:

1. The sic bo shaker shall have a compartment to secure the three dice required by N.J.A.C. 19:47-9.1 and a separate cover which conceals the dice while the dealer is shaking the sic bo shaker. The compartment to secure the three dice shall be transparent and the cover which conceals the dice shall be opaque;

2. The sic bo shaker shall have the capability of being sealed or locked in order to ensure the integrity of the dice contained therein;

3. The sic bo shaker shall have the name or trade name of the casino licensee or identifying logo imprinted or impressed thereon; and

4. The sic bo shaker shall be secured to the sic bo table when the table is open for gaming activity.

New Rule, R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

**19:46-1.13B Pai gow poker table; pai gow poker shaker; physical characteristics; computerized random number generator**

(a) Pai gow poker shall be played at a table having on one side places for the players and on the opposite side a place for the dealer. The cloth covering the pai gow poker table shall have imprinted thereon the name of the casino.

(b) Each pai gow poker layout shall be approved by the Commission and shall contain, at a minimum, the following:

1. Six separate designated betting areas for the players at the table with each area being numbered one through six;

2. Two separate areas located below each betting area which shall be designated for the placement of the high and second highest or low hands of that player;

3. If the casino licensee offers the additional wager authorized by N.J.A.C. 19:47-11.13, a separate area for each player, designated for the placement of that additional wager by each player, as well as the payout odds for the additional wager; and

4. Two separate areas designated for the placement of the high and second highest or low hands of the dealer.

(c) Each pai gow poker table shall have a drop box and tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer in a location approved by the Commission.

(d) Except as provided in (e) below, pai gow poker shall be played with a container, to be known as a "pai gow poker shaker," which shall be used to shake three dice before each hand of pai gow poker is dealt in order to determine the starting position for the dealing or delivery of the cards. The pai gow poker shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game and shall, at a minimum, adhere to the following specifications:

1. The pai gow poker shaker shall be capable of housing three dice and shall be designed so as to prevent the dice from being seen while the dealer is shaking it; and

2. The pai gow poker shaker shall have the name or identifying logo of the casino imprinted or impressed thereon.

(e) As an alternative to using the shaker and dice described in (d) above, a casino licensee may determine the starting position for the dealing or delivery of the cards in pai gow poker by utilizing a computerized random number generator that automatically selects and displays a number from 1 through 7 inclusive. Any computerized random number generator proposed for use by a casino licensee shall be approved by the Commission.

New Rule, R.1992 d.406, effective October 19, 1992.  
 See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).  
 Amended by R.1994 d.224, effective May 2, 1994.  
 See: 26 N.J.R. 344(a), 26 N.J.R. 1853(b).  
 Amended by R.1995 d.78, effective February 6, 1995.  
 See: 26 N.J.R. 4343(a), 27 N.J.R. 549(c).

**19:46-1.13C Pai gow table; pai gow shaker; physical characteristics**

(a) Pai gow shall be played at a table having on one side places for the players and on the opposite side a place for the dealer. The cloth covering the pai gow table shall have imprinted thereon the name of the casino.

(b) Each pai gow layout shall be approved by the Commission and shall contain, at a minimum, the following:

1. Six separate designated betting areas for the players at the table with each area being numbered one through six; and

2. A separate area, located to the left of the dealer, for the placement of four tiles which shall be referred to as the "dead hand."

(c) Each pai gow table shall have a drop box and tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer in a location approved by the Commission.

(d) Pai gow shall be played with a container, to be known as a "pai gow shaker," which shall be used to shake three dice before each hand of pai gow is dealt in order to determine the starting position for the dealing of the pai gow tiles. The pai gow shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game and shall, at a minimum, adhere to the following specifications:

1. The pai gow shaker shall be capable of housing three dice and shall be designed so as to prevent the dice from being seen while the dealer is shaking it; and

2. The pai gow shaker shall have the name or identifying logo of the casino imprinted or impressed thereon.

New Rule, R.1992 d.411, effective October 19, 1992.  
 See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

**19:46-1.13D Pokette table; pokette wheel; physical characteristics**

(a) Each pokette table shall have the name of the casino licensee imprinted on the cloth covering it and shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer in a location as approved by the Commission.

(b) The cloth covering each pokette table shall be approved by the Commission and shall be marked with:

1. Depictions of each of the 52 playing cards contained within a deck as depicted on the pokette wheel;
2. Two jokers as depicted on the pokette wheel;
3. The following poker hand wagers:
  - i. Pair in two;
  - ii. Pair in three;
  - iii. Three of a kind;
  - iv. Straight;
  - v. Flush; and
  - vi. Straight Flush; and
4. The following non-poker hand wagers:
  - i. Black;
  - ii. Red;
  - iii. Ace-King-Queen rank;
  - iv. Jack-10-9 rank;
  - v. 8-7-6 rank;
  - vi. 5-4-3 rank; and
  - vii. Each suit.

(c) Pokette shall be played with a card stand and a container to house the cards to be placed in the card stand. The location of the card stand and card container at the pokette table shall be approved by the Commission. Notwithstanding these requirements, a device approved by the Commission may be used to indicate the winning card determined by each spin of the pokette wheel in lieu of cards and a card stand. The location of such a device shall be approved by the Commission.

(d) Pokette shall be played with a wheel to be known as a "pokette wheel" which shall be circular in shape and no less than 48 inches in diameter. The rim of the pokette wheel shall be divided into 54 equally spaced sections with 52 sections containing a depiction of each of the 52 playing cards contained within a deck and two sections each containing a depiction of a joker that is different from the other joker. The background of each joker shall be of a different color from each other, so as to be distinguishable from each other, and shall not be red or black. All 54 sections shall be covered with glass or some other transparent covering. The sections shall be arranged around the rim of the pokette wheel as follows: joker, 7 of diamonds, 4 of spades, 9 of hearts, queen of clubs, 5 of diamonds, 8 of spades, ace of hearts, 10 of clubs, 3 of diamonds, king of spades, 6 of hearts, 2 of clubs, jack of diamonds, 7 of spades, 4 of hearts, 9 of clubs, queen of diamonds, 5 of spades, 8 of hearts, ace of clubs, 10 of diamonds, 3 of spades, king of hearts, 6 of clubs, 2 of diamonds, jack of spades, joker, 7 of hearts, 4 of clubs, 9 of diamonds, queen of spades, 5 of hearts, 8 of clubs, ace of diamonds, 10 of spades, 3 of hearts, king of clubs, 6 of diamonds, 2 of spades, jack of hearts, 7 of clubs, 4 of diamonds, 9 of spades, queen of hearts, 5 of clubs, 8 of diamonds, ace of spades, 10 of hearts, 3 of clubs, king of diamonds, 6 of spades, 2 of hearts and jack of clubs.

(e) The location and the necessary security measures over the non-value and value gaming chips at a pokette table shall be approved by the Commission.

New Rule, R.1992 d.453, effective November 16, 1992.  
See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

**19:46-1.13E Poker table; physical characteristics**

(a) Poker shall be played on a table which is oval in shape and which has places for up to 11 players and a dealer. The design of each poker table shall be approved by the Commission. Each poker table shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game. The cloth or nylon covering for the poker table shall have contained thereon the name or trade name of the casino licensee in a manner approved by the Commission.

(b) Each poker layout shall be approved by the Commission and shall contain, at a minimum, a designated holding area located to the right of the dealer for the collection of the rake prior to final placement of the rake in the table inventory container.

(c) Each poker table shall have a designated area, in a location approved by the Commission, for the placement of at least one deck of cards. This area may be part of the table inventory container.

(d) Each poker table shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer in a location approved by the Commission.

New Rule, R.1994 d.141, effective March 21, 1994.  
See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a).  
Amended by R.1996 d.122, effective March 4, 1996.  
See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

**19:46-1.13F Double down stud table; physical characteristics**

(a) Double down stud shall be played on a table having seven places on one side for the players, and a place for the dealer on the opposite side.

(b) The cloth covering a double down stud table (the layout) shall have imprinted thereon the name or trade name of the casino licensee and seven separate designated betting areas for the placement of wagers by the players. A separate designated area shall be located below each betting area for the placement of double down wagers. There shall also be a separate designated area located directly in front of the table inventory container for the placement of the dealer's common cards. The Commission shall approve the location and labelling of each of these designated areas on the layout.

(c) The following inscription shall be conspicuously printed on each double down stud layout: "Payout Limit of \$100,000 Per Hand." A casino licensee shall post a sign,

approved by the Commission, at each double down stud table explaining the details and the ramifications of this payout limit.

(d) Each double down stud table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

New Rule, R.1994 d.593, effective December 5, 1994.  
See: 26 N.J.R. 1323(a), 26 N.J.R. 4790(a).

**19:46-1.13G Caribbean stud poker table; physical characteristics**

(a) Caribbean stud poker shall be played on a table having betting positions for six or seven players on one side of the table and a place for the dealer on the opposite side.

(b) The cloth covering a caribbean stud poker table (the layout) shall be approved by the Commission and shall have imprinted thereon, at a minimum, the following:

1. The name or trade name of the casino licensee;
2. A separate designated betting area at each betting position for the placement of "ante" wagers;
3. A separate designated betting area located immediately behind each ante betting area for the placement of "bet" wagers; and
4. The inscriptions "Payout Limit of \$5,000 per Hand on Bet Wagers" and "Bet Wager Void Unless Dealer has Ace/King or Better."

(c) A sign shall be posted at each caribbean stud poker table that explains, in a manner approved by the Commission, the details of the \$5,000 payout limit authorized by N.J.A.C. 19:47-16.12.

(d) Each caribbean stud poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

(e) Each caribbean stud poker table shall have for each betting position a separate acceptor device for the placement of a progressive wager mounted directly in front of the respective "ante" betting area. Each acceptor device shall have a light which shall illuminate upon insertion and acceptance of a gaming chip.

(f) Each caribbean stud poker table shall have a table controller panel located in an area of the table as approved by the Commission. The table controller panel shall be equipped with a "lock-out" button which, once activated by the dealer as set forth in N.J.A.C. 19:47-16.7, will prevent any player from depositing a gaming chip in the acceptor device.

(g) Each caribbean stud poker table shall be equipped with a mechanical, electrical or electronic table inventory return device which shall permit all gaming chips deposited into the acceptor devices referenced in (e) above to be collected and immediately returned to a designated area within the table inventory container prior to the dealing of a hand. The table inventory return device shall be designed and constructed to contain any feature the Commission may require to maintain the security and integrity of the game. The procedures for the operation of all functions of the table inventory return device shall be submitted to and approved by the Commission.

New Rule, R.1995 d.430, effective August 7, 1995.  
See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).

**19:46-1.13H Let it ride poker table; physical characteristics**

(a) Let it ride poker shall be played on a table having betting positions for seven players on one side of the table and a place for the dealer on the opposite side.

(b) The cloth covering a let it ride poker table (the layout) shall be approved by the Commission and shall have imprinted thereon, at a minimum, the following:

1. The name or trade name of the casino licensee;
2. Three separate designated betting areas at each betting position for the placement of wagers in accordance with N.J.A.C. 19:47-18.6;
3. A separate designated area at each betting position for the placement of the cards of each player;
4. A separate designated area located directly in front of the table inventory container for the placement of the community cards;
5. The payout odds for all authorized wagers; and
6. The inscription indicating the payout limit per hand established by the casino licensee pursuant to N.J.A.C. 19:47-18.11 or a generic inscription indicating the game is subject to the posted payout limit.

(c) A sign shall be posted at each let it ride poker table that explains, in a manner approved by the Commission, the details of the payout limit established pursuant to N.J.A.C. 19:47-18.11 and if a generic inscription is used pursuant to (b) above, the sign shall also contain the established payout limit.

(d) Each let it ride poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

New Rule, R.1995, d.534, effective October 2, 1995.  
See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).

**19:46-1.13I Mini-dice table; mini-dice dice shaker; physical characteristics**

(a) Mini-dice shall be played on a table having betting positions for six or seven players on one side and a place for the dealer on the opposite side.

(b) The cloth covering a mini-dice table (the layout) shall be approved by the Commission and shall have imprinted thereon, at a minimum, the following:

1. The name or trade name of the casino licensee;
2. A separate designated betting area at each betting position for the placement of the following wagers:
  - i. Any 7;
  - ii. Over 7;
  - iii. Under 7; and
  - iv. Individual "place" wagers of 4, 5, 6, 8, 9 and 10;
3. A separate betting area, known as "the field," located directly in front of the dealer for the placement of field wagers of 2, 3, 4, 9, 10, 11 and 12; and
4. The payout odds for all authorized wagers.

(c) Each mini-dice table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

(d) Mini-dice shall be played with a sealed container, known as a "mini-dice shaker," which shall be used to shake the dice in order to arrive at the winning combinations. The shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game, and at a minimum, shall:

1. Have a transparent compartment to secure the two dice required by N.J.A.C. 19:47-13.3, and a separate opaque cover that conceals the dice while the dealer or player is shaking the shaker;
2. Have the capability of being sealed or locked to ensure the integrity of the dice contained therein; and
3. Have the name or trade name of the casino licensee or its identifying logo imprinted or impressed thereon.

New Rule, R.1997 d.427, effective October 6, 1997.  
See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).  
Inserted references to mini-dice throughout.

**19:46-1.14 Red dog table; physical characteristics**

(a) Red dog shall be played at a table having on one side places for the players and and on the opposite side a place for the dealer.

(b) The cloth covering the red dog table shall have imprinted thereon the name of the casino.

(c) Each red dog layout shall have two separate designated betting areas for each player, clearly marked to distinguish between the original wager and the raise wager in a manner approved by the Commission, and situated so that the betting area for the raise wager is closer to the player than the betting area for the original wager. Such betting areas shall not exceed seven in number.

(d) Each red dog layout shall have an area designated for the placement of the first, second and third card.

(e) Each red dog layout shall have a drop box and a tip box attached to it with the location of said boxes on the same side of the gaming table but on opposite sides of the dealer, as approved by the Commission.

(f) Each red dog layout shall have inscribed thereon the payout odds currently being offered in accordance with N.J.A.C. 19:47-6.5.

Repeal and New Rule, R.1991 d.532, effective November 4, 1991.  
See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Section was "Maximum and minimum wagers."  
Amended by R.1993 d.37, effective January 19, 1993.  
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).  
"Trade name" and "licensee" added.

#### 19:46-1.15 Dice; physical characteristics

(a) Except as otherwise provided below, each die used in gaming shall:

1. Be formed in the shape of a perfect cube and of a size no smaller than 0.750 of an inch on each side nor any larger than 0.775 of an inch on each side;
2. Be transparent and made exclusively of cellulose except for the spots, name or trade name of the casino licensee and serial numbers or letters contained thereon;
3. Have the surface of each of its sides perfectly flat and the spots contained in each side perfectly flush with the area surrounding them;
4. Have all edges and corners perfectly square and forming perfect 90 degree angles;
5. Have the texture and finish of each side exactly identical to the texture and finish of all other sides;
6. Have its weight equally distributed throughout the cube and no side of the cube heavier or lighter than any other side of the cube;
7. Have its six sides bearing what circular spots from one to six respectively with the diameter of each spot equal to the diameter of every other spot on the die;
8. Have spots arranged so that the side containing one spot is directly opposite the side containing six spots, the side containing two spots is directly opposite the side containing five spots and the side containing three spots is directly opposite the side containing four spots; each spot shall be placed on the die by drilling into the surface of

the cube and filling the drilled out portion with a compound which is equal in weight to the weight of the cellulose drilled out and which forms a permanent bond with the cellulose cube, and shall extend into the cube exactly the same distance as every other spot extends into the cube to an accuracy tolerance of .0004 of an inch;

9. Have the name or trade name of the casino licensee in which the die is being used imprinted or impressed thereon.

(b) Each die used in gaming at pai gow or pai gow poker shall comply with the requirements of (a) above except as follows:

1. Each die shall be formed in the shape of a perfect cube and of a size no smaller than .637 of an inch on each side nor any larger than .643 of an inch on each side;
2. Instead of the name of the casino, a casino licensee may, with the approval of the Commission, have an identifying mark or logo imprinted or impressed on each die; and
3. The spots on each die do not have to be equal in diameter.

(c) Each die used in gaming at mini-dice shall comply with the requirements of (a) or (b) above.

Amended by R.1991 d.615, effective December 16, 1991.  
See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (b) by adding sic bo.  
Amended by R.1992 d.406, effective October 19, 1992.  
See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Accuracy tolerance of .0002 inch deleted at (a)2; pai gow requirements differentiated.

Amended by R.1992 d.411, effective October 19, 1992.  
See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Pai gow requirements added.  
Amended by R.1993 d.37, effective January 19, 1993.  
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Administrative Correction.

See: 26 N.J.R. 4788(a).  
Amended by R.1997 d.427, effective October 6, 1997.  
See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

In (b), inserted "or pai gow poker"; and rewrote (c).

#### Case Notes

Alteration of dice as basis for license revocation. Div. of Gaming Enforcement v. Matta, 5 N.J.A.R. 439 (1983).

#### 19:46-1.16 Dice; receipt; storage; inspections and removal from use

(a) When dice for use in the casino or casino simulcasting facility are received from the manufacturer or distributor thereof, they shall, immediately following receipt, be inspected by a member of the casino security department or casino accounting department and a casino supervisor to assure that the seals on each box are intact, unbroken and free from tampering. Boxes that do not satisfy these criteria shall be inspected at this time to assure that the dice conform to Commission standards and are completely in a

condition to assure fair play. Boxes satisfying these criteria, together with boxes having unbroken, intact and untampered seals shall then be placed for storage in a locked cabinet in the cashiers' cage or within a primary or secondary storage area. Dice which are to be distributed to gaming pits or tables for use in gaming shall be distributed from a locked cabinet in the cashiers' cage or from another secure primary storage area, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus dice. Dice maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the dice have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission.

(b) All primary and secondary storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organization hierarchy shall have access to the casino department key. Dice stored in a cabinet within the cashiers' cage shall be secured by a lock, the key to which shall be maintained by a table games shift manager or casino supervisor thereof.

(c) Immediately prior to the commencement of each gaming day and at such other times as may be necessary, the table games shift manager or casino supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of dice for that gaming day from a primary storage area.

(d) All envelopes and containers used to hold or transport preinspected dice to the casino floor or casino simulcasting facility and those collected by security at the end of each shift or gaming day shall be transparent.

1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.

2. The envelopes or containers and seals shall be approved by the Commission.

(e) All dice shall be inspected and distributed to the gaming tables in accordance with one of the following applicable alternatives:

1. Alternative No. 1: Distribution to and inspection at craps, mini-craps, mini-dice or sic bo tables:

i. The table games shift manager or casino supervisor thereof and the casino security officer who removed the dice from the primary storage area shall distribute sufficient dice directly to the craps supervisor in each craps pit or to a pit boss in each sic bo, mini-dice or mini-craps pit, or place them in a locked compartment in the pit stand, keys to which shall be in the possession of the pit boss or a casino supervisor thereof;

ii. At the time of receipt, a boxperson at each craps table and the floorperson at each sic bo, mini-dice or mini-craps table, in order to ensure that the dice are in a condition to assure fair play and otherwise conform to the Act and the rules of the Commission, shall, in the presence of the dealer, inspect the dice given to him or her with a micrometer or any other approved instrument which performs the same function, a balancing caliper, a steel set square and a magnet, which instruments shall be kept in a compartment at each craps table or pit stand and shall be at all times readily available for use by the Commission or the Division upon request of either;

iii. Following this inspection:

(1) For craps, the boxperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming, and while the dice are at the table, they shall never be left unattended;

(2) For mini-craps, the floorperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming, and while the dice are at the table, they shall never be left unattended; and

(3) For sic bo and mini-dice, the floorperson shall in the presence of the dealer place the required number of dice into the shaker and seal or lock the shaker. For sic bo, the floorperson shall then secure the sic bo shaker to the table in a manner approved by the Commission, in the presence of the dealer who observed the inspection. For mini-dice, the floorperson shall then give the sealed mini-dice shaker to the dealer, who shall be primarily responsible for the security of the shaker at all times while the shaker is available for use at the table; and

iv. The pit boss shall place extra dice for dice reserve in the pit stand. Dice in the pit stand shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or a casino supervisor thereof. No dice taken from the reserve shall be used for actual gaming until and unless inspected in accordance with (e)1iii above.

2. Alternative No. 2: Distribution to and inspection at the pit stand:

i. The table games shift manager or casino supervisor thereof and the casino security officer who removed the dice from the primary storage area shall distribute the dice directly to the casino supervisor identified in (e)2ii below who will perform the inspection in each pit.

ii. The inspection of the dice at the pit stand shall be performed by:

(1) For craps and mini-craps, a craps supervisor in the presence of another craps supervisor, neither of whom shall be a pit boss or a casino supervisor thereof; and