

**CHAPTER 46**  
**GAMING EQUIPMENT**

**Authority**

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R.2003 d.362, effective August 13, 2003.  
See: 35 N.J.R. 1210(a), 35 N.J.R. 4307(a).

**Chapter Expiration Date**

Chapter 46, Gaming Equipment, expires on August 13, 2008.

**Chapter Historical Note**

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Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a).

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Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1998 d.232, effective April 15, 1998. See: 30 N.J.R. 618(a), 30 N.J.R. 1853(a).

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Petition for Rulemaking. See: 36 N.J.R. 5009(d).

Petition for Rulemaking. See: 37 N.J.R. 146(c), 917(c).

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## SUBCHAPTER 1. GENERAL PROVISIONS

### 19:46-1.1 Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional non-gaming chips

(a) Each gaming chip issued by a casino licensee shall be in the form of a disk and, except as otherwise provided in N.J.A.C. 19:46-1.1A, shall have a uniform diameter of one and  $\frac{9}{16}$ ths inches. Each of the two surfaces of a gaming chip across which the diameter of the chip can be measured shall be known as a "face." The surface of a gaming chip across which its thickness can be measured in a perpendicular line from one face to the other shall be known as its "edge."

(b) No gaming chip shall be issued by a casino licensee or utilized in a casino or casino simulcasting facility unless and until:

1. The design specifications of the proposed gaming chip are, prior to the manufacture of the gaming chip, submitted to and approved by the Commission, which submission shall include a detailed schematic depicting the actual size and, as appropriate, location of the following:

- i. Each face, including any indentations or impressions;
- ii. The edge; and
- iii. Any colors, words, designs, graphics or security measures contained on the gaming chip; and

2. A sample stack of 20 gaming chips of each sample chip, manufactured in accordance with its approved design specifications, is submitted to and approved by the Commission.

(c) Each gaming chip issued by a casino licensee shall be designed and manufactured with sufficient graphics or other security measures, including, at a minimum, those items specifically required to appear on the face or edge of a gaming chip pursuant to N.J.A.C. 19:46-1.1A or 1.1B, so as to prevent, to the greatest extent possible, the counterfeiting of the gaming chip.

(d) No casino licensee shall issue, use or allow a patron to use in its casino or casino simulcasting facility any gaming chip that it knows, or reasonably should know, is materially

different from the sample of that gaming chip approved by the Commission pursuant to this section.

(e) No casino licensee or other person licensed by the Commission shall manufacture for, sell to, distribute to or use in any casino outside of Atlantic City, any gaming chips having the same edge spot and design specifications as those approved for use in Atlantic City casinos and casino simulcasting facilities.

(f) A casino licensee may issue promotional non-gaming chips that are prohibited from use in gaming or simulcast wagering in any casino or casino simulcast facility. The physical characteristics of such chips shall be sufficiently distinguishable from approved design specifications of any gaming chip issued by a casino licensee so as to reasonably ensure that they will not be confused with authorized gaming chips. At a minimum, such chips shall:

1. Be unique in terms of size or color;
2. Have no edge designs unique to gaming chips; and
3. Bear the name of the casino licensee issuing them and language on both faces stating that they have no redeemable value.

Amended by R.1979 d.358, effective September 11, 1979.  
See: 11 N.J.R. 419(a), 11 N.J.R. 531(a).

Amended by R.1983 d.539, effective November 21, 1983.  
See: 15 N.J.R. 1239(a), 15 N.J.R. 1957(c).

Substantially amended and recodified text.

Amended by R.1992 d.110, effective March 2, 1992.  
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsection (l), recodified 1.i. and 1., deleting 1.ii. regarding the cage cashier; added new subparagraphs 2. and 3., deleting 2.i. Stylistic revisions through (l). Added new text regarding one-half hour prior notice for a roulette table impressment. In (m), deleted (m)5 and added specific signature requirements.

Amended by R.1992 d.453, effective November 16, 1992.  
See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Added new (h); redesignated existing (h) through (p) as (i) through (q). In (i), (j), and (l), added references to pokette.

Amended by R.1993 d.37, effective January 19, 1993.  
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1996 d.13, effective January 2, 1996.  
See: 27 N.J.R. 3771(b), 28 N.J.R. 180(c).

In (m), deleted provision for notice to the commission prior to impressment.

Repeal and New Rule, R.1997 d.132, effective March 17, 1997.

See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

Section was "Gaming chips; value and non-value; physical characteristics".

Administrative correction.

See: 29 N.J.R. 2847(a).

Amended by R.1999 d.221, effective July 19, 1999.

See: 30 N.J.R. 3171(a), 31 N.J.R. 1943(a).

Added (f).

Amended by R.2000 d.106, effective March 20, 2000.

See: 31 N.J.R. 3941(a), 32 N.J.R. 1052(a).

In (f)1., deleted "weight and" following "of size".

### 19:46-1.1A Value chips; denominations; physical characteristics

(a) Each gaming chip which contains a denomination on each face thereof shall be known as a "value chip."

all authorized wagers shall be posted at each four card poker table.

(d) Each four card poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of, the dealer, in locations approved by the Commission.

New Rule, R.2004 d.465, effective December 20, 2004.  
See: 36 N.J.R. 3639(a), 36 N.J.R. 5704(a).  
Petition for Rulemaking.  
See: 39 N.J.R. 2158(b), 2664(d).

**19:46-1.13Q Texas hold 'em bonus poker table; physical characteristics**

(a) Texas hold 'em bonus poker shall be played on a table having positions for six players on one side of the table and a place for the dealer on the opposite side.

(b) The layout for a texas hold 'em bonus poker table shall be approved by the Commission and shall contain, at a minimum:

1. The name or trade name of the casino licensee;
2. A separate designated betting area at each player position for the placement of ante wagers;
3. Three separate designated areas at each player position for the placement of flop, turn and river wagers, which areas shall be located immediately above the ante betting area as viewed by the player;
4. A separate designated area at each player position for the placement of an optional bonus wager, which area shall be located immediately above and to the right of the flop wager betting area as viewed by the player;
5. A separate designated area for the placement of the five community cards, which area shall be located in the center of the table between the table inventory container and the player betting areas;
6. A separate designated area for the placement of the dealer's two cards, which area shall be located between the table inventory container and the designated area for the community cards described in (b)5 above; and
7. An inscription indicating that an ante wager shall receive a payout if a winning hand has a qualifying rank, as elected by the casino licensee, of straight or higher or flush or higher.

(c) A sign that lists the payout odds for all authorized wagers shall be posted at each texas hold 'em bonus poker table.

(d) Each texas hold 'em bonus poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

New Rule by R.2005 d.356, effective October 17, 2005.  
See: 37 N.J.R. 2301(a), 37 N.J.R. 4034(a).

**19:46-1.13R Flop poker table; physical characteristics**

(a) Flop poker shall be played on a table having positions for no more than nine players on one side of the table and a place for the dealer on the opposite side.

(b) The layout for a flop poker table shall be approved by the Commission and shall contain, at a minimum:

1. The name or trade name of the casino licensee;
2. Three separate designated betting areas at each player position for the placement of ante, pot and flop wagers, with the pot wager area closer to the dealer than the ante and flop wager areas;
3. An arc extending across all player positions with the areas designated for players' pot wagers on the side of the arc closer to the dealer and with the areas designated for players' ante and flop wagers on the side of the arc farther from the dealer;
4. A designated area at each player position for the placement of player cards located between the designated areas for the placement of the ante wager and the flop wager;
5. A designated area at the center of the gaming table for the placement of the three community cards;
6. A designated area at the center of the gaming table for the placement of collected pot wagers, which area shall be located farther from the dealer than the designated area described in (b)5 above; and
7. Unless the casino licensee complies with (c) below, an inscription listing the payout odds for ante and flop wagers and indicating that the highest ranking hand wins all pot wagers.

(c) If the information required by (b)7 above is not inscribed on the layout, a sign shall be posted at each flop poker table that lists the payout odds for ante and flop wagers and indicating that the highest ranking hand wins all pot wagers.

(d) Each flop poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

New Rule, R.2006 d.276, effective July 17, 2006.  
See: 38 N.J.R. 1413(a), 38 N.J.R. 3067(a).

**19:46-1.13S Two card joker poker table; physical characteristics**

(a) Two card joker poker shall be played on a table having positions for no more than seven players on one side of the table and a place for the dealer on the opposite side.

(b) The layout for a two card joker poker table shall be approved by the Commission and shall contain, at a minimum:

1. The name or trade name of the casino licensee;
2. Four separate designated betting areas at each player position for the placement of the ante wager, call wager, pair up wager and super flush bonus wager;
3. An inscription identifying the payout odds for all authorized wagers unless the casino licensee chooses to comply with (c) below; and
4. An inscription indicating that a joker may only be used to complete a pair unless the casino licensee chooses to comply with (d) below.

(c) If the payout odds are not inscribed on the layout as provided in (b)3 above, a sign identifying the payout odds for all authorized wagers shall be posted at each two card joker poker table.

(d) If the layout is not inscribed with the information described in (b)4 above, a sign shall be posed at each two card joker poker table indicating that a joker may only be used to complete a pair.

(e) Each two card joker poker table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer, in locations approved by the Commission.

New Rule, R.2006 d.341, effective September 18, 2006.  
See: 38 N.J.R. 2404(a), 38 N.J.R. 3920(a).

#### 19:46-1.14 Red dog table; physical characteristics

(a) Red dog shall be played at a table having on one side places for no more than seven players and on the opposite side a place for the dealer.

(b) The layout for a red dog table shall be approved by the Commission, and shall contain, at a minimum:

1. The name or trade name of the casino licensee offering the game;
2. Two separate designated betting areas for each player, clearly marked to distinguish between the original wager and the raise wager in a manner approved by the Commission, and situated so that the betting area for the raise wager is closer to the player than the betting area for the original wager;
3. An area designated for the placement of the first, second and third card; and
4. The payout odds currently being offered in accordance with N.J.A.C. 19:47-6.5.

(c) Each red dog table shall have a drop box and a tip box attached to it with the location of said boxes on the same side

of the gaming table but on opposite sides of the dealer, as approved by the Commission.

Repeal and New Rule, R.1991 d.532, effective November 4, 1991.  
See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Section was "Maximum and minimum wagers."  
Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote the section.

#### 19:46-1.15 Dice; physical characteristics

(a) Except as otherwise provided below, each die used in gaming shall:

1. Be formed in the shape of a perfect cube and of a size no smaller than 0.750 of an inch on each side nor any larger than 0.775 of an inch on each side;
2. Be transparent and made exclusively of cellulose except for the spots, name or trade name of the casino licensee and serial numbers or letters contained thereon;
3. Have the surface of each of its sides perfectly flat and the spots contained in each side perfectly flush with the area surrounding them;
4. Have all edges and corners perfectly square and forming perfect 90 degree angles;
5. Have the texture and finish of each side exactly identical to the texture and finish of all other sides;
6. Have its weight equally distributed throughout the cube and no side of the cube heavier or lighter than any other side of the cube;
7. Have its six sides bearing what circular spots from one to six respectively with the diameter of each spot equal to the diameter of every other spot on the die;
8. Have spots arranged so that the side containing one spot is directly opposite the side containing six spots, the side containing two spots is directly opposite the side containing five spots and the side containing three spots is directly opposite the side containing four spots; each spot shall be placed on the die by drilling into the surface of the cube and filling the drilled out portion with a compound which is equal in weight to the weight of the cellulose drilled out and which forms a permanent bond with the cellulose cube, and shall extend into the cube exactly the same distance as every other spot extends into the cube to an accuracy tolerance of .0004 of an inch;
9. Have the name or trade name of the casino licensee in which the die is being used imprinted or impressed thereon.

(b) Each die used in gaming at pai gow or pai gow poker shall comply with the requirements of (a) above except as follows:

1. Each die shall be formed in the shape of a perfect cube and of a size no smaller than .637 of an inch on each side nor any larger than .643 of an inch on each side;

2. Instead of the name of the casino, a casino licensee may, with the approval of the Commission, have an identifying mark or logo imprinted or impressed on each die; and

3. The spots on each die do not have to be equal in diameter.

(c) Each die used in gaming at mini-dice shall comply with the requirements of (a) or (b) above.

Amended by R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (b) by adding sic bo.

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Accuracy tolerance of .0002 inch deleted at (a)2; pai gow requirements differentiated.

Amended by R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Pai gow requirements added.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Administrative Correction.

See: 26 N.J.R. 4788(a).

Amended by R.1997 d.427, effective October 6, 1997.

See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

In (b), inserted "or pai gow poker"; and rewrote (c).

#### Case Notes

Alteration of dice as basis for license revocation. Div. of Gaming Enforcement v. Matta, 5 N.J.A.R. 439 (1983).

#### 19:46-1.16 Dice; receipt; storage; inspections and removal from use

(a) When dice for use in the casino or casino simulcasting facility are received from the manufacturer or distributor thereof, they shall, immediately following receipt, be inspected by a member of the casino security department or casino accounting department and a casino supervisor to assure that the seals on each box are intact, unbroken and free from tampering. Boxes that do not satisfy these criteria shall be inspected at this time to assure that the dice conform to Commission standards and are completely in a condition to assure fair play. Boxes satisfying these criteria, together with boxes having unbroken, intact and untampered seals shall

then be placed for storage in a locked cabinet in the cashiers' cage or within a primary or secondary storage area. Dice which are to be distributed to gaming pits or tables for use in gaming shall be distributed from a locked cabinet in the cashiers' cage or from another secure primary storage area, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus dice. Dice maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the dice have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission.

(b) All primary and secondary storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organization hierarchy shall have access to the casino department key. Dice stored in a cabinet within the cashiers' cage shall be secured by a lock, the key to which shall be maintained by a table games shift manager or casino supervisor thereof.

(c) Immediately prior to the commencement of each gaming day and at such other times as may be necessary, the table games shift manager or casino supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of dice for that gaming day from a primary storage area.

(d) All envelopes and containers used in this section for dice preinspected at the pit stand or in a primary storage area and for those collected by security shall be transparent.

1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.

2. The envelopes or containers and seals shall be approved by the Commission.

(e) All dice shall be inspected and distributed to the gaming tables in accordance with one of the following applicable alternatives:

1. Alternative No. 1: Distribution to and inspection at craps, mini-craps, mini-dice or sic bo tables:

i. The table games shift manager or casino supervisor thereof and the casino security officer who removed the dice from the primary storage area shall distribute sufficient dice directly to the pit boss in each pit, or place them in a locked compartment in the pit stand, the keys to which shall be in the possession of the pit boss or a casino supervisor thereof;

ii. Immediately upon opening a table for gaming, the pit boss shall distribute a set of dice to the table. At the time of receipt, a boxperson at each craps table and the floorperson at each sic bo, mini-dice or mini-craps table, in order to ensure that the dice are in a condition to assure fair play and otherwise conform to the Act and the rules of the Commission, shall, in the presence of the dealer, inspect the dice given to him or her with a micrometer or any other approved instrument which performs the same function, a balancing caliper, a steel set square and a magnet, which instruments shall be kept in a compartment at each craps table or pit stand and shall be at all times readily available for use by the Commission or the Division upon request of either;

iii. Following this inspection:

(1) For craps, the boxperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming, and while the dice are at the table, they shall never be left unattended;

(2) For mini-craps, the floorperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming, and while the dice are at the table, they shall never be left unattended; and

(3) For sic bo and mini-dice, the floorperson shall in the presence of the dealer place the required number of dice into the shaker and seal or lock the shaker. For sic bo, the floorperson shall then secure the sic bo shaker to the table in a manner approved by the Commission, in the presence of the dealer who observed the inspection. For mini-dice, the floorperson shall then give the sealed mini-dice shaker to the dealer, who shall be primarily responsible for the security of the shaker at all times while the shaker is available for use at the table; and

iv. The pit boss shall place extra dice for dice reserve in the pit stand. Dice in the pit stand shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or a casino supervisor thereof. No dice taken from the reserve shall be used for actual gaming until and unless inspected in accordance with (e)1ii above.

2. Alternative No. 2: Distribution to and inspection at the pit stand:

i. The table games shift manager or casino supervisor thereof and the casino security officer who re-

moved the dice from the primary storage area shall distribute the dice directly to the casino supervisor identified in (e)2ii below who will perform the inspection in each pit.

ii. The inspection of the dice at the pit stand shall be performed by:

(1) For craps and mini-craps, a boxperson or floorperson in the presence of another boxperson or floorperson, both of whom are assigned the responsibility of supervising the operation and conduct of a craps game; and

(2) For sic bo, mini-dice, pai gow or pai gow poker, a floorperson, in the presence of another floorperson, both of whom are assigned the responsibility of supervising the operation and conduct of such games.

iii. To ensure that the dice are in a condition to assure fair play and otherwise conform to the Act and the rules of the Commission, the dice shall be inspected with a micrometer or any other approved instrument which performs the same function, a balancing caliper, a steel set square and a magnet, which instruments shall be kept at the pit stand and shall be at all times readily available for use by the Commission or the Division upon request of either. The inspection shall be performed on a flat surface which allows the dice inspection to be observed through closed circuit television cameras and by any persons in the immediate vicinity of the pit stand.

iv. After completion of the inspection, the dice shall be distributed as follows:

(1) For craps and mini-craps, the boxperson or floorperson who inspected the dice shall, in the presence of the other boxperson or floorperson who observed the inspection, distribute such dice to the boxperson assigned at each craps table or to the floorperson assigned at each mini-craps table. The craps boxperson or the mini-craps floorperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming, and while the dice are at the table they shall never be left unattended;

(2) For sic bo and mini-dice, the floorperson who inspected the dice shall, in the presence of the other floorperson who observed the inspection, place the required number of dice into the shaker and seal or lock the shaker. For sic bo, the floorperson shall then secure the sic bo shaker to the table in the presence of the other floorperson who observed the inspection. For mini-dice, the floorperson shall then give the sealed mini-dice shaker to the dealer, who shall be primarily responsible for the security of the shaker at all times while the shaker is available for use at the table; and

(3) For pai gow or pai gow poker, the floorperson who inspected the dice shall, in the presence of the other floorperson who observed the inspection, distribute such dice directly to the dealer at each pai gow or pai gow poker table. The dealer shall immediately place the dice in the pai gow or pai gow poker shaker.

v. The pit boss shall place extra sets of dice for dice reserve in the pit stand, as follows:

(1) Dice in the pit stand shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or a casino supervisor thereof.

(2) Except as otherwise provided in (e)2vi and vii below, all dice taken from the reserve shall be reinspected by a casino supervisor in the presence of another casino supervisor in accordance with the inspection procedures set forth in (e)2ii and iii above, prior to their use for actual gaming.

vi. Notwithstanding (e)2v(2) above, previously inspected reserve dice may be used for gaming without being reinspected if they are maintained in a locked compartment in the pit stand under dual key control as approved by the Commission, the keys for which shall be in the possession of the pit boss or casino supervisor thereof.

vii. Notwithstanding (e)2v(2) above and as an additional alternative to (e)2vi above, previously inspected reserve dice may be used for gaming without being reinspected if they are maintained in a locked compartment in the pit stand in accordance with the following procedures.

(1) For craps and mini-craps, a set of at least five dice, after being inspected, shall be placed in a sealed envelope or container. A label that identifies the date of inspection and contains the signatures of those responsible for the inspection shall be attached to each envelope or container.

(2) For sic bo and mini-dice, the required number of dice, after being inspected, shall be placed in a sealed envelope or container or sealed or locked in a sic bo or mini-dice shaker. A label or seal that identifies the date of inspection and contains the signatures of those responsible for the inspection shall, respectively, be attached to each envelope or container or placed over the area that allows access to open the sic bo or mini-dice shaker.

(3) For pai gow and pai gow poker, a set of three dice, after being inspected, shall be placed in a sealed envelope or container. A label that identifies the date of inspection and contains the signatures of those responsible for the inspection shall be attached to each envelope or container.

3. Alternative No. 3: Inspection in primary storage area and distribution to tables:

i. Inspection of dice for all table games in an approved primary storage area shall be performed by a casino supervisor and a table games shift manager, in the presence of a casino security officer.

ii. The dice shall be inspected with a micrometer or any other approved instrument which performs the same function, a balancing caliper, a steel set square and a magnet to ensure that the dice are in a condition to assure fair play and otherwise conform to the Act and the rules of the Commission. These instruments shall be maintained in the storage area and shall be at all times readily available for use by the Commission or the Division upon request of either.

iii. After completion of the inspection, the person performing the inspection shall seal the dice as follows:

(1) For craps and mini-craps, after each set of at least five dice are inspected, they shall be placed in a sealed envelope or container; provided, however, that reserve dice may be placed in individual sealed envelopes or containers. A label that identifies the date of the inspection and contains the signatures of those responsible for the inspection shall be attached to each envelope or container;

(2) For sic bo and mini-dice, after each set of dice are inspected, they shall be sealed or locked in a manual shaker. A seal that identifies the date of the inspection and contains the signatures of those responsible for the inspection shall then be placed over the area that allows access to open the shaker; and

(3) For pai gow or pai gow poker, after each set of three dice are inspected, they shall be placed in a sealed envelope or container. A label that identifies the date of the inspection and contains the signatures of those responsible for the inspection shall be attached to each envelope or container.

iv. At the beginning of each gaming day and at such other times as may be necessary, a table games shift manager or casino supervisor thereof and a casino security officer shall distribute the dice as follows:

(1) For craps and mini-craps, the sealed envelopes or containers of dice shall be distributed to a pit boss in each craps or mini-craps pit or placed in a locked compartment in the pit stand by the pit boss. When the sealed dice are distributed to the craps or mini-craps table, a boxperson at each craps table or a floorperson at each mini-craps table, after assuring the seals are intact and free from tampering, shall open the sealed envelope or container, in the presence of the dealer, and place the dice in a cup on the table for use in gaming. While dice are on the table, they shall never be left unattended.

(2) For sic bo and mini-dice, the sealed manual shakers shall be distributed to the pit boss supervising the game. For sic bo, the pit boss shall then secure the manual sic bo shaker to the table in a manner approved by the Commission. For mini-dice, the pit boss shall give the sealed mini-dice shaker to the dealer who shall be primarily responsible for the security of the shaker at all times while the shaker is available for use at the table.

(3) For pai gow or pai gow poker, the sealed envelope or container shall be distributed to a pit boss in each pai gow or pai gow poker pit or placed in a locked compartment in the pit stand. When the sealed dice are distributed to the pai gow or pai gow poker table by the pit boss, a floorperson, after assuring the seal and envelopes or containers are intact and free from tampering, shall open the sealed envelope or container, in the presence of the dealer, and place the dice in the pai gow or pai gow poker shaker.

v. When the envelope or container or the seal is damaged, broken or shows indication of tampering, the dice shall not be used for gaming activity unless the dice are reinspected as follows:

(1) For craps, mini-craps, mini-dice and sic bo, in accordance with the procedures in subsection (e)1 or (e)2 above; and

(2) For pai gow or pai gow poker, in accordance with the procedures in subsection (e)2 above.

vi. The pit boss shall place extra sets of dice for dice reserve in the pit stand. Dice in the pit stand shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or casino supervisor thereof.

vii. A micrometer or any other approved instrument which performs the same function, a balancing caliper, a steel set square and a magnet shall also be maintained in a locked compartment in each pit stand, and each such instrument shall be at all times readily available for use by the Commission or the Division upon request of either.

viii. Any primary storage area in which dice are inspected in accordance with this alternative, shall be equipped with closed circuit television camera coverage capable of observing the entire inspection procedure.

(f) The casino licensee shall remove any dice at any time of the gaming day if there is any indication of tampering, flaws or other defects that might affect the integrity or fairness of the game, or at the request of the Commission or Division.

(g) At the end of each gaming day or at such other times as may be necessary, the casino supervisor identified in (g)1 below shall visually inspect each die for evidence of

tampering. Such evidence discovered at this time or at any other time shall be immediately reported to the Commission and Division by the completion and delivery of an approved three-part Dice Discrepancy Report.

1. The inspection required by this subsection shall be performed by a casino supervisor other than the one who originally inspected the dice.

2. Any dice showing evidence of tampering shall be placed in a sealed envelope or container.

i. A label shall be attached to each envelope or container which shall identify the table number, date and time and shall be signed by a person assigned to directly operate and conduct the game at that table and a casino supervisor assigned the responsibility for supervising the operation and conduct of such game.

ii. A casino supervisor or casino security officer responsible for delivering the dice to Commission shall also sign the label.

iii. The Commission Inspector receiving the dice shall sign the original, duplicate and triplicate copy of the Dice Discrepancy Report and retain the original at the Commission Booth. The duplicate copy shall be delivered to the Division office located within the casino hotel facility and the triplicate copy shall be returned to the pit and maintained in a secure place within the pit until collection by a casino security officer.

3. All other dice shall be put into envelopes or containers at this time.

i. A label shall be attached to each envelope or container which shall identify the table number, date and time and shall be signed by the appropriate persons identified in (g)2i above.

ii. The envelope or container shall be appropriately sealed and maintained in a secure place within the pit until collection by a casino security officer.

(h) All extra dice in dice reserve that are to be destroyed or canceled shall be placed in a sealed envelope or container, with a label attached to each envelope or container which identifies the date and time and is signed by the pit boss.

(i) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a casino security officer shall collect and sign all envelopes or containers of used dice and any dice in dice reserve that are to be destroyed or canceled and shall transport them to the casino security department for cancellation or destruction. The casino security officer shall also collect all triplicate copies of Dice Discrepancy Reports, if any. No dice that have been placed in a cup for use in gaming shall remain on a table for more than 24 hours.

(j) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a table games shift manager or casino supervisor thereof may collect all extra dice in dice reserve.

1. If collected, dice shall be returned to the primary storage area; provided, however, that any dice which have not been inspected and sealed pursuant to the requirements in (e)3 (Alternative No. 3) above shall, prior to use for actual gaming, be inspected as follows:

i. For craps, mini-craps, mini-dice or sic bo, in accordance with the requirements in (e)1 or (e)2 above; or

ii. For pai gow or pai gow poker, in accordance with the requirements in (e)2 above.

2. If not collected, all dice in dice reserve must be reinspected in accordance with one of the alternatives listed in (e) above, prior to their use for gaming, except for those dice maintained in a locked compartment pursuant to (e)2v(2) or (e)3vi above.

(k) The casino licensee shall submit to the Commission for approval procedures for:

1. A dice inventory system which shall include, at a minimum, the recordation of the following:

- i. The balance of dice on hand;
- ii. The dice removed from storage;
- iii. The dice returned to storage or received from the manufacturer;
- iv. The date of the transaction; and
- v. The signatures of the individuals involved.

2. A reconciliation on a daily basis of the dice distributed, the dice destroyed and canceled, the dice returned to the primary storage area and, if any, the dice in dice reserve; and

3. A physical inventory of the dice at least once every three months.

i. This inventory shall be performed by an individual with no incompatible functions and shall be verified to the balance of dice on hand required in (k)1i above.

ii. Any discrepancies shall immediately be reported to the Commission and Division.

(l) All destruction and cancellation of dice, other than those retained for Commission or Division inspection, shall be completed within 72 hours of collection.

1. Cancellation shall occur by drilling a circular hole of at least one fourth inch in diameter through the center of each dice.

2. Destruction shall occur by shredding.

3. The destruction and cancellation of dice shall take place in a secure place, the location and physical characteristics of which shall be approved by the Commission.

Amended by R.1983 d.308, effective August 1, 1983.

See: 14 N.J.R. 829(a), 15 N.J.R. 1259(a).

Text substantially amended.

Amended by R.1983 d.540, effective November 21, 1983.

See: 15 N.J.R. 1368(a), 15 N.J.R. 1958(a).

Substantially amended and recodified text.

Amended by R.1987 d.336, effective August 17, 1987.

See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added "immediately" and "and delivery" to (g).

Amended by R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (e) and (g), added provisions for sic bo.

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

Revised procedures for handling dice in dice reserve. Stylistic revisions throughout section. Added new (h), recodifying (h)-(k) as (i)-(l). Added text in new (i) regarding dice in dice reserve. In (j): added new (j)2, subsuming existing (j)2 as (j)1. In (k), specified reconciliation procedures.

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Dice inspection and handling requirements specified by game type.

Amended by R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Inspection specified.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1993 d.86, effective February 16, 1993.

See: 24 N.J.R. 4339(a), 25 N.J.R. 719(a).

In (a), deleted language that primary storage area be "in or immediately adjacent to the casino floor". In (i) and (j), added alternative provision for collection of dice.

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1996 d.192, effective April 15, 1996.

See: 28 N.J.R. 810(a), 28 N.J.R. 2081(c).

Amended by R.1996 d.317, effective July 15, 1996.

See: 28 N.J.R. 1362(a), 28 N.J.R. 3627(a).

Amended by R.1996 d.356, effective August 5, 1996.

See: 28 N.J.R. 2352(b), 28 N.J.R. 3818(b).

Amended by R.1997 d.133, effective March 17, 1997.

See: 29 N.J.R. 110(a), 29 N.J.R. 921(a).

Amended by R.1997 d.427, effective October 6, 1997.

See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

Inserted references to mini-dice throughout (e) and (g); and in (e)1iii(3) and (e)2iv(2), deleted provision relating to maximum time a sic bo shaker may be secured to a table and inserted provision relating to security of a mini-dice shaker.

Amended by R.1998 d.18, effective January 5, 1998.

See: 29 N.J.R. 3432(b), 30 N.J.R. 112(b).

Amended by R.1998 d.561, effective December 7, 1998.

See: 30 N.J.R. 3002(b), 30 N.J.R. 4258(b).

Rewrote (d), (e) and (g).

Amended by R.2005 d.240, effective July 18, 2005.

See: 37 N.J.R. 882(b), 37 N.J.R. 2690(a).

In (e), inserted references to manual sic bo shakers throughout.

Amended by R.2006 d.70, effective February 21, 2006.

See: 37 N.J.R. 4214(a) 38 N.J.R. 1228(b).

In introductory paragraph (l), extended destruction time of dice from 48 hours to 72 hours.

#### 19:46-1.16A Sic bo shaker and mini-dice shaker; security procedures

(a) Manual sic bo shakers and mini-dice shakers which have been filled with dice in accordance with N.J.A.C. 19:46-1.16(e)3iii may only be stored in a locked compartment in the

primary storage area. Manual sic bo shakers and mini-dice shakers which have not been filled with dice may be stored in a locked compartment in the pit stand. An automated dice shaker which has been filled with dice must be secured to the sic bo table at all times. An automated dice shaker which has not been filled with dice may be stored in a locked compartment in the pit stand.

(b) At the end of each gaming day a pit boss shall inspect all sic bo shakers and mini-dice shakers that have been placed in use for gaming for evidence of tampering. Such evidence discovered at this time shall be immediately reported to the Commission and the Division. At a minimum, such reports shall include:

1. The date and time when the tampering was discovered;
2. The table number where the sic bo shaker or mini-dice shaker was used; and
3. The name and license number of the individuals discovering the tampering.

New Rule, R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Amended by R.1997 d.427, effective October 6, 1997.

See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

Inserted references to mini-dice shakers throughout.

Amended by R.2005 d.240, effective July 18, 2005.

See: 37 N.J.R. 882(b), 37 N.J.R. 2690(a).

Rewrote (a).

#### 19:46-1.17 Cards; physical characteristics

(a) Cards used to play blackjack, spanish 21, double attack blackjack, baccarat, minibaccarat, pai gow poker, pokette, red dog, casino war, poker, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em, colorado hold 'em poker, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, flop poker, two card joker poker and double down stud shall be in decks of 52 cards each with each card identical in size and shape to every other card in such deck. Notwithstanding the foregoing, decks of cards used to play the following games shall be modified as follows:

1. A pai gow poker deck shall include one additional joker card, which shall be identical in size and shape to every other card in such deck;
2. A spanish 21 and double attack blackjack deck shall consist of 48 cards, created by the removal of the 10 of each of the four suits in the deck; and
3. A two card joker poker deck shall include two additional joker cards, each of which shall be identical in size and shape to every other card in such deck.

(b) Each deck shall be composed of four suits: diamonds, spades, clubs and hearts.

(c) Each suit shall be composed of 13 cards: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2. The face of the ace, king, queen, jack and 10 value cards may contain an additional marking, as approved by the Commission, which will permit a dealer, prior to exposing his or her hole card at the game of blackjack, to determine the value of that hole card.

(d) The backs of each card in the deck shall be identical and no card shall contain any marking, symbol or design that will enable a person to know the identity of any element printed on the face of the card or that will in any way differentiate the back of that card from any other card in the deck.

(e) The backs of all cards in the deck shall be designed so as to diminish as far as possible the ability of any person to place concealed markings thereon.

(f) The design to be placed on the backs of cards used by casino licensees shall contain the name or trade name of the casino licensee and shall be submitted to the Commission for approval prior to use of such cards in gaming activity.

(g) Each deck of cards shall be packaged separately and shall contain a seal affixed to the opening of such package. Notwithstanding this requirement, cards used at poker may be packaged and sealed in sets containing two decks of cards in accordance with the provisions of N.J.A.C. 19:47-14.2.

(h) Nothing in this section shall prohibit a manufacturer from manufacturing decks of cards with one or more jokers contained therein; provided, however, such jokers shall not be used by the casino licensee in the play of any games other than pai gow poker in accordance with the provisions of N.J.A.C. 19:47-11.

(i) In addition to satisfying the requirements of this section, the cards used by a casino licensee at poker must:

1. Be visually distinguishable from the cards used by that casino licensee to play any other table game; and
2. Be made of plastic.

(j) Each casino licensee which elects to offer the game of poker shall be required to have and use on a daily basis at least six visually distinguishable card backings for the cards to be used at the game of poker. These card backings may be distinguished, without limitation, by different logos, different colors or different design patterns.

Amended by R.1991 d.532, effective November 4, 1991.

See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Added "red dog" game to subsection (a).

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Pai gow provisions moved from (a) to (h).

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (a), added reference to pokette.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Revised (f) and (h).

Amended by R.1993 d.38, effective January 19, 1993.

See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Additional marking permitted on certain cards, at (c).  
 Administrative correction to subsection (a).  
 See: 25 N.J.R. 1778(b).  
 Amended by R.1994 d.141, effective March 21, 1994.  
 See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a).  
 Temporary Amendment: Double Down Stud.  
 See: 26 N.J.R. 1390(a).  
 Temporary Amendment: Caribbean Stud Poker.  
 See: 26 N.J.R. 3464(a).  
 Temporary Amendment: Double Down Stud.  
 See: 26 N.J.R. 4445(b).  
 Amended by R.1994 d.593, effective December 5, 1994.  
 See: 26 N.J.R. 1323(a), 26 N.J.R. 4790(a).  
 Amended by R.1995 d.430, effective August 7, 1995.  
 See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).  
 Added caribbean stud poker.  
 Amended by R.1995 d.534, effective October 2, 1995.  
 See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).  
 Amended by R.1997 d.134, effective March 17, 1997.  
 See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).  
 In (a), added reference to three card poker.  
 Amended by R.1998 d.371, effective July 20, 1998.  
 See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).  
 In (a), inserted a reference to fast action hold 'em.  
 Amended by R.1999 d.29, effective January 19, 1999.  
 See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).  
 In (a), inserted references to casino war and fast action hold 'em.  
 Amended by R.2000 d.2, effective January 3, 2000.  
 See: 30 N.J.R. 4149(a), 32 N.J.R. 71(a).  
 Rewrote (a).  
 Amended by R.2001 d.288, effective August 20, 2001.  
 See: 32 N.J.R. 4240(a), 33 N.J.R. 2824(a).  
 In the introductory paragraph of (a), added reference to colorado hold 'em poker.  
 Petition for Rulemaking.  
 See: 34 N.J.R. 2871(b).  
 Amended by R.2003 d.243, effective June 16, 2003.  
 See: 35 N.J.R. 1395(a), 35 N.J.R. 2740(a).  
 In (a), inserted " boston 5 stud poker" following "colorado hold 'em poker" in the introductory paragraph.  
 Petition for Rulemaking.  
 See: 35 N.J.R. 5171(a).  
 Petition for Rulemaking.  
 See: 36 N.J.R. 1617(b).  
 Amended by R.2004 d.326, effective August 16, 2004.  
 See: 36 N.J.R. 1305(a), 36 N.J.R. 3889(a).  
 In (a), inserted "double cross poker" following "5 stud poker," in the introductory paragraph.  
 Amended by R.2004 d.340, effective September 7, 2004.  
 See: 36 N.J.R. 2310(a), 36 N.J.R. 4166(a).  
 In (a), inserted "double attack blackjack" following "spanish 21" in the introductory paragraph.  
 Amended by R.2004 d.465, effective December 20, 2004.  
 See: 36 N.J.R. 3639(a), 36 N.J.R. 5704(a).  
 Amended by R.2005 d.356, effective October 17, 2005.  
 See: 37 N.J.R. 2301(a), 37 N.J.R. 4034(a).  
 In introductory paragraph of (a), added " , texas hold 'em bonus poker".  
 Amended by R.2006 d.276, effective July 17, 2006.  
 See: 38 N.J.R. 1413(a), 38 N.J.R. 3067(a).  
 In (a), inserted " , flop poker".  
 Amended by R.2006 d.341, effective September 18, 2006.  
 See: 38 N.J.R. 2404(a), 38 N.J.R. 3920(a).  
 In (a), inserted " , two card joker poker"; in (a)2, inserted "and double attack blackjack" and substituted " ; and" for the period at the end; and added (a)3.

### 19:46-1.18 Cards; receipt, storage, inspections, and removal from use

(a) When decks of cards are received for use in the casino or casino simulcasting facility from the manufacturer or

distributor thereof, they shall be placed for storage in a locked cabinet in the cashiers' cage or within a primary or secondary storage area by at least two individuals, one of whom shall be from the casino department and the other from the casino security department or casino accounting department. The cabinet or primary storage area shall be located in the cashiers' cage or in another secure place, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus cards. Cards maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the cards have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission. Nothing herein shall preclude a casino licensee from having a separate storage area for the cards to be used at the game of poker; provided, however, the location and physical characteristics of the separate storage area shall be approved by the Commission.

(b) All primary, secondary and poker storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organizational hierarchy shall have access to the casino department key for the primary and secondary storage areas and no person below the poker shift supervisor in the organizational hierarchy shall have access to the casino department key to the poker storage area. Cards stored in a cabinet within the cashiers' cage shall be secured by a lock, the key to which shall be maintained by a tables games shift manager or casino supervisor thereof.

(c) Immediately prior to the commencement of each gaming day and at such other times as may be necessary, a representative of the table games department, in the presence of a casino security officer, shall remove the appropriate number of decks of cards for that gaming day from a primary storage area. The representative of the table games department shall be the table games shift manager or a casino supervisor thereof, or an employee of the table games department who reports directly to the shift manager, is required to be licensed as a casino key employee, and has no direct supervisory responsibilities over the operation and conduct of the table games in a pit during that gaming day. The table games shift manager or casino supervisor thereof or the designated casino key employee and the casino security officer who removed the decks shall distribute sufficient decks to the pit boss and, if applicable, to the poker shift supervisor. The number of decks distributed shall include extra decks that shall be placed in the pit stand for card reserve. Cards in the pit stand shall be placed in a locked compartment, the keys to which shall be in the possession of the pit boss or casino supervisor thereof or the poker shift supervisor or supervisor thereof.

1. If the decks are to be inspected at open gaming tables pursuant to (e)1 below, the pit boss shall distribute the decks to the dealer at each table or the poker shift supervisor shall transport the decks to the poker pit stand for subsequent distribution to the dealer at each poker table either directly or through the floorperson assigned to supervise the dealer. The distribution of the decks to the poker tables shall comply with the provisions of N.J.A.C. 19:47-14.2.

i. Prior to distributing decks to each poker table, the poker shift supervisor or floorperson shall examine each deck to determine if any replacement cards are necessary pursuant to (n) below. If needed, the poker shift supervisor or floorperson shall place the appropriate replacement cards into the deck from the cards held in reserve at the pit stand. Upon insertion of the replacement cards into the deck, the poker shift supervisor or floorperson shall re-examine the front of each card and the back of each card to ensure a consistent shading pattern and to ensure that the condition of the deck with the inclusion of the replacement cards has sufficient quality in order to maintain the integrity of gaming at poker.

ii. If the integrity of gaming at poker would in any way be compromised by the use of the deck with the replacement cards, the entire deck of cards shall be placed in a sealed envelope or container, identified with the date and time and shall be signed by the poker shift supervisor. The poker shift supervisor shall maintain the envelope or container in a secure place within the pit stand until collection by a casino security officer.

2. If the decks are to be pre-inspected and pre-shuffled at a closed gaming table pursuant to (e)2 and (r) below, the pit boss or poker shift supervisor shall deliver the decks to the dealer, floorperson or pit boss at the closed gaming table where the pre-inspection and pre-shuffling shall be performed.

3. If the decks have already been pre-inspected, pre-shuffled, sealed in containers and placed in the card storage area pursuant to (r)8ii below, the table games shift supervisor or supervisor thereof or the designated casino key employee and a casino security representative shall transport the number of sealed containers of cards needed for that gaming day to the gaming pits where the cards will be utilized and either lock the containers in the pit stand or place the containers in an alternative locked cabinet in accordance with (r)8i below. A record of the removal of the sealed containers of cards from the card storage area and their distribution to the gaming pits shall be maintained by the casino security department in a manner approved by the Commission.

(d) Notwithstanding (c) above, if the cards to be used at poker for that gaming day shall be removed from the poker storage area, the poker shift supervisor or supervisor thereof and a casino security officer shall, prior to the commencement of each gaming day and at such other times as may be

necessary, remove the appropriate number of decks from the poker storage area and distribute the decks in accordance with the provisions of (c)1, 2 or 3 above. The number of decks distributed shall include extra decks that shall be placed in the pit stand for card reserve. Cards in the pit stand shall be placed in a locked compartment, the keys to which shall be in the possession of the poker shift supervisor or supervisor thereof.

(e) With the exception of cards used to game at pokette, which are governed by the requirements of N.J.A.C. 19:47-12.3, each deck of cards shall be inspected by a dealer and the inspection verified by a floorperson or pit boss in accordance with the provisions of (e)1 or 2 below prior to the use of the cards on a gaming table. The purpose of the inspection is to assure that the cards specified in N.J.A.C. 19:46-1.17 are actually contained in the deck and that the back of each card is not flawed, scratched or marked in any way that might compromise the integrity or fairness of the game.

1. Card inspection at an open gaming table shall require each deck of cards to be sorted into sequence and into suit and a visual inspection of the back of each card. If, after inspecting the cards, the dealer finds that a card is unsuitable for use or an extra card is found, the following procedures shall be observed:

i. If a card is unsuitable for use:

(1) A poker shift supervisor or casino supervisor shall bring a substitute card from the card reserve in the pit stand;

(2) The unsuitable card shall be placed in a sealed envelope or container, identified by table number, date, and time and shall be signed by the dealer and floorperson assigned to that table; and

(3) The poker shift supervisor or casino supervisor shall maintain the envelope or container in a secure place within the pit until collection by a casino security officer; or

ii. If an extra card is found:

(1) The poker shift supervisor or casino supervisor shall place the extra card in a sealed envelope or container, identified by table number, date and time and signed by the dealer and floorperson assigned to that table; and

(2) The poker shift supervisor or casino supervisor shall maintain the envelope or container in a secure place within the pit until collection by a casino security officer.

2. Card inspection at a closed gaming table as part of the pre-inspection and pre-shuffling procedure authorized pursuant to (r) below shall comply with the requirements of that subsection.

(f) All envelopes and containers used to hold or transport cards collected by security shall be transparent.

1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.

2. The envelopes or containers and seals shall be approved by the Commission.

(g) Any cards which have been opened and placed on a gaming table shall be changed at least every 24 hours. In addition:

1. Except as otherwise provided for in (g)5 below for baccarat and in N.J.A.C. 19:46-1.12(c) for minibaccarat, cards opened for use on a baccarat, minibaccarat or fast action hold 'em table shall be changed at least once during the gaming day;

2. Cards opened for use on a pai gow poker, caribbean stud poker, let it ride poker, colorado hold 'em poker, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, two card joker poker, flop poker or three card poker table and dealt from a dealing shoe and cards opened for use on a double down stud table and dealt from the hand shall be changed at least every eight hours;

3. Cards opened for use on a pai gow poker, caribbean stud poker, let it ride poker, colorado hold 'em poker, boston 5 stud poker, four card poker, double cross poker, texas hold 'em bonus poker, flop poker, two card joker poker or three card poker table and dealt from the dealer's hand shall be changed at least every four hours; and

4. Cards opened for use on a blackjack table offering the 6 to 5 blackjack variation shall be changed at least every four hours;

5. Cards opened for use on a baccarat table using the alternative dealing procedure set forth at N.J.A.C. 19:47-3.7(d) shall be changed after each shoe; and

6. Cards opened for use on a poker table shall be changed at least every six hours.

(h) Cards damaged during course of play shall be replaced by the dealer who shall request a floorperson or supervisor thereof for the game of poker or casino supervisor for all other games to bring cards in substitution from the pit stand.

1. The damaged cards shall be placed in a sealed envelope, identified by table number, date and time and shall be signed by the dealer and the individual who brought the replacement card to the table.

2. The poker shift supervisor or casino supervisor shall maintain the envelopes or containers in a secure place within the pit until collection by a casino security officer.

(i) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, the floor-

person or supervisor thereof for the game of poker or casino supervisor for all other games shall collect all used cards.

1. These cards shall be placed in a sealed envelope or container. A label shall be attached to each envelope or container which shall identify the table number, date and time and shall be signed by the dealer and floorperson assigned to the table.

2. The poker shift supervisor or casino supervisor shall maintain the envelopes or containers in a secure place within the pit until collection by a casino security officer.

(j) The casino licensee shall remove any cards at any time during the day if there is any indication of tampering, flaws, scratches, marks or other defects that might affect the integrity or fairness of the game, or at the request of the Commission or Division.

(k) Except for decks that have been pre-shuffled and pre-inspected pursuant to (r) below, all extra decks in card reserve with broken seals shall be placed in a sealed envelope or container, with a label attached to each envelope or container which identifies the date and time and is signed by the floorperson or supervisor thereof for poker and the pit boss for all other games.

(l) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a casino security officer shall collect and sign all envelopes or containers with damaged cards, cards used during the gaming day, and all extra decks in card reserve with broken seals, except those that have been pre-shuffled and pre-inspected pursuant to (r) below, and shall return the envelopes or containers to the casino security department.

(m) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a table games shift manager or casino supervisor thereof may collect all extra decks in card reserve. If the casino maintains a separate storage area for poker cards, a poker shift supervisor or supervisor thereof may collect all extra decks in card reserve for the game of poker. If collected, all sealed decks shall either be canceled or destroyed or returned to the storage area.

(n) When the envelopes or containers of used cards and reserve cards with broken seals are returned to the casino security department, they shall be inspected for tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play.

1. For cards used in blackjack, spanish 21, double attack blackjack, red dog, casino war, fast action hold 'em or minibaccarat using the dealing procedures in N.J.A.C.

19:47-7.7(c)1 or 2, the casino licensee shall cause to be inspected either:

- i. All decks used during the day; or
  - ii. A sample of decks selected at random or in accordance with an approved stratification plan, provided that the procedures for selecting the sample size and for assuring a proper selection of the sample are submitted to and approved by the Commission. This sample shall be collected, stored and inspected separately from the sample required by (n)2ii below, and shall not be commingled with any cards from that sample.
2. For cards used in baccarat, or cards used in mini-baccarat using the dealing procedures in N.J.A.C. 19:47-7.7(c)3, the casino licensee shall cause to be inspected all decks used during the day.
3. The casino licensee shall also inspect:
- i. Any cards which the Commission or Division requests the casino licensee to remove for the purpose of inspection;
  - ii. Any cards the casino licensee removed for indication of tampering;
  - iii. All cards used for pai gow poker, caribbean stud poker, let it ride poker, colorado hold 'em poker, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, flop poker, two card joker poker or three card poker;
  - iv. All cards used for pokette, which must be inspected by sorting the cards sequentially by suit; and
  - v. All cards used for poker.
4. The procedures for inspecting all decks required to be inspected under this subsection, with the exception of pokette cards, shall, at a minimum, include:
- i. The sorting of cards sequentially by suit or utilizing a machine approved by the Commission capable of reading the cards to determine whether any deck contains missing or additional cards;
  - ii. The inspection of the backs with an ultraviolet light;
  - iii. The inspection of the sides of the cards for crimps, bends, cuts and shaving; and
  - iv. The inspection of the front and back of all plastic cards for consistent shading and coloring.
5. If, during the inspection procedures required in (n)3 above, one or more plastic cards in a deck are determined to be unsuitable for continued use, those cards shall be placed in a sealed envelope or container and a three-part Card Discrepancy Report shall be completed in accordance with n(9) below.

6. Upon completion of the inspection procedures required in (n)3 above, each deck of plastic cards which is determined suitable for continued use shall be placed in sequential order, repackaged and returned to the primary or poker storage area for subsequent use. If a deck has any missing cards pursuant to n(4) above, the individual who repackages the cards shall indicate the need for the appropriate replacement card(s) in a manner approved by the Commission.

7. The casino licensee shall develop internal control procedures for returning the repackaged cards to the storage area.

8. The individuals performing said inspection shall complete a work order form which shall detail the procedures performed and list the tables from which the cards were removed and the results of the inspection. The individual shall sign the form upon completion of the inspection procedures.

9. The casino licensee shall submit the training procedures for those employees performing the inspection, which shall be approved by the Commission;

10. Evidence of tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play discovered at this time, or at any other time, shall be immediately reported to the Commission and Division by the completion and delivery of a three-part Card Discrepancy Report.

i. The report shall accompany the cards when delivered to the Commission.

ii. The cards shall be retained for further inspection by the Commission.

iii. The Commission inspector receiving the cards shall sign the original, duplicate and triplicate copy of the Card Discrepancy Report and retain the original at the Commission Booth. The duplicate copy shall be delivered to the Division office located within the casino hotel facility. The triplicate copy shall be retained by the casino licensee.

11. Notwithstanding any provision in this subsection to the contrary, for cards used in any authorized game or variation thereof which permits a player to touch them, the casino licensee shall cause to be inspected all decks used during the day.

(o) The casino licensee shall submit to the Commission for approval procedures for:

1. A card inventory system which shall include, at a minimum, the recordation of the following:

- i. The balance of cards on hand;
- ii. The cards removed from storage;

iii. The cards returned to storage or received from the manufacturer;

iv. The date of the transaction; and

v. The signatures of the individuals involved;

2. A reconciliation on a daily basis of the cards distributed, the cards destroyed and canceled, the cards returned to the storage area and, if any, the cards in card reserve; and

3. A physical inventory of the cards at least once every three months.

i. This inventory shall be performed by an individual with no incompatible functions and shall be verified to the balance of cards on hand required in (o)1i above.

ii. Any discrepancies shall immediately be reported to the Commission and Division.

(p) Where cards in an envelope or container are inspected and found to be without any indication of tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play, those cards with the exception of plastic cards used at poker which are of sufficient quality for reuse, shall within 72 hours of collection be destroyed or canceled. Once released by the Commission and Division, the cards submitted as evidence shall immediately be destroyed or canceled.

1. Destruction of cards shall be by shredding.

2. Cancellation of cards shall be by drilling a circular hole of at least one fourth of an inch in diameter through the center of each card in the deck.

3. The destruction and cancellation of cards shall take place in a secure place, the location and physical characteristics of which shall be approved by the Commission.

(q) If a deck of plastic cards has been reused 12 or more times and the deck has been determined to be suitable for reuse by the individual performing the inspection procedures required by (n)3 above, before that deck may be reused at a poker table, the deck must be inspected by a poker shift supervisor or floorperson. A satisfactory inspection shall be documented by the poker shift supervisor or floorperson. If the poker shift supervisor or floorperson determines that the deck may not be reused, the deck shall be placed in a sealed envelope or container, with a label attached which identifies the date and time and shall be signed by the poker shift supervisor or floorperson. At the end of the gaming day or at such other times as may be necessary, said envelope or container shall be collected by a casino security officer and be returned to the casino security department for destruction or cancellation pursuant to (p) above.

(r) If a casino licensee elects to pre-inspect and pre-shuffle cards at a closed gaming table prior to the delivery of the cards to an open gaming table, the procedures set forth in this subsection shall be performed by a dealer and verified by a

floorperson or pit boss with no concurrent supervisory responsibility for open gaming tables. A schedule of the proposed time and location for the pre-inspection and pre-shuffling shall be provided to the principal inspector at least 24 hours prior to commencement of the process. The procedures required by (r)1 through 7 below shall be recorded by the surveillance department and each such recording shall be retained by the casino licensee for no less than seven days.

1. Upon receipt of the decks of cards pursuant to (c)2 above, the dealer shall perform the procedures in (r)2 through 7 below independently for each batch of cards that will be sealed in a container pursuant to (r)7 below, with the number of decks of cards in each batch being equal to the number of decks of cards required for the table game in which they are intended to be used.

2. The dealer shall visually inspect the back of each card to assure that it is not flawed, scratched or marked in any way that might compromise the integrity or fairness of the game.

3. The dealer shall then shuffle the cards in a manner permitted by the applicable rules governing the table game at which the cards will be utilized.

4. To ensure that there are no missing or extra cards, the dealer shall inspect the cards utilizing a machine approved by the Commission.

i. The machine shall issue a receipt that shall be attached to the original Pre-inspected/Pre-shuffled Form required by (r)7 below and shall, at a minimum, include:

(1) The manufacturer, model and serial number of the card inspection machine;

(2) The name or identification number of the dealer who operates the machine;

(3) The number of the closed gaming table at which the inspection is performed;

(4) The date and time of the inspection;

(5) The manufacturer and type of cards, the number of decks, and the table game for which the cards are inspected;

(6) The result of the inspection and, if failed, the identification of any missing or extra card(s); and

(7) The number of the seal to be used on the clear container in which the cards will be placed pursuant to (r)7 below.

5. If, after inspecting the cards, a card is determined to be unsuitable for use or an extra card is found, the following procedures shall be observed:

i. If a card is unsuitable for use:

(1) The unsuitable card shall be placed in a sealed envelope or container which shall be identified by

table number, date, and time and signed by the dealer and floorperson or pit boss performing the pre-inspection and pre-shuffle;

(2) The sealed envelope or container containing the unsuitable card shall be maintained by the floorperson or pit boss until collection by a casino security officer at the conclusion of the pre-inspection and pre-shuffle procedure; and

(3) The floorperson or pit boss verifying the inspection shall provide a substitute card from the pre-inspected cards being maintained for card reserve; or

ii. If an extra card is found:

(1) The floorperson or pit boss verifying the inspection shall place the extra card in a sealed transparent bag identified on a label by pit number, table number, date and time, and signed by the dealer and floorperson or pit boss performing the pre-inspection and pre-shuffle; and

(2) The sealed transparent bag shall be maintained by the floorperson or pit boss until collection by a casino security officer at the conclusion of the pre-inspection and pre-shuffling procedure.

6. Upon completion of the pre-inspection and pre-shuffling process of the cards in the batch, the dealer and supervisor shall complete items (r)6i through v below on a two-part Pre-shuffled/Pre-inspected Form or such other documentation as approved by the Commission, which documentation shall, at a minimum, include:

- i. The time and date the Form was prepared;
- ii. The number of decks in the batch;
- iii. The table games at which the cards will be utilized;
- iv. The signature of the dealer who pre-inspected and pre-shuffled the cards, certifying that the cards were pre-inspected and pre-shuffled in accordance with this subsection;
- v. The signature of the floorperson or pit boss who witnessed and verified the pre-inspection and pre-shuffling;
- vi. The time, date and gaming table to which the sealed container of cards is subsequently delivered; and
- vii. The signature of the floorperson or pit boss who delivers the sealed container of cards to the gaming table pursuant to (r)9 below.

7. The dealer shall then place the pre-inspected and pre-shuffled batch of cards, together with the Form or such other documentation and the attached card inspection machine receipt required by (r)4 above, in a clear container that conforms to the requirements of (f) above and seal the container with a pre-numbered label unique to such container. Procedures for maintenance and security of unused seals, and the distribution, return and reconciliation of seals used on containers holding pre-inspected and pre-shuffled

cards shall be subject to internal controls approved by the Commission.

8. The sealed containers of cards shall be transported by:

i. A pit boss or poker shift supervisor to the gaming pit of the gaming tables where they will be utilized and either locked in the pit stand in accordance with (c) or (d) above or, with the approval of the Commission, placed in an alternative locked cabinet in the gaming pit, the keys to which shall be available only to floorpersons and pit bosses and subject to sign-out and sign-in procedures approved by the Commission; or

ii. A table games shift manager or supervisor thereof or a casino key employee designated in accordance with the provisions of (c) above and a casino security officer to a primary card storage or poker storage area where they shall be placed back into card inventory and segregated from cards that have not been pre-inspected and pre-shuffled. A record of the transport of the sealed containers of cards to the card storage area shall be maintained by the casino security department in a manner approved by the Commission.

9. When they are needed for play, each container of cards shall be delivered by a floorperson or pit boss to an open gaming table. Upon delivery, the floorperson or pit boss shall unseal the container, place the decks of cards on the gaming table in front of the dealer, complete and sign the Pre-shuffled/Pre-inspected Form, drop the original Form and attached card inspection machine receipt in a locked box in the gaming pit for the casino manager and forward the copy of the Form to the casino security department.

10. The dealer at the gaming table shall perform a strip shuffle or riffle shuffle of the cards and then cut the cards in the manner prescribed by the rules governing the particular table game.

11. The dealer shall then proceed to deal the cards in accordance with the rules governing the particular table game.

Amended by R.1983 d.308, effective August 1, 1983.

See: 14 N.J.R. 829(a), 15 N.J.R. 1259(a).

Text substantially amended.

Amended by R.1983 d.538, effective November 21, 1983.

See: 15 N.J.R. 1370(a), 15 N.J.R. 1958(b).

Substantially amended text.

Amended by R.1987 d.336, effective August 17, 1987.

See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added "immediately" and "and delivery" to (l).

Experimental 90-day implementation (N.J.A.C. 19:46-1.18(k) and (n)), pursuant to N.J.S.A. 5:12-69(e), 5:12-70(f) and 5:12-100(e), effective March 12, 1990 (expired June 10, 1990).

See: 22 N.J.R. 841(b).

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

Revised text to modify procedures for handling extra cards in card reserve. Stylistic revisions throughout text. Restructured section through (g)-(p).

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Added text, throughout section, regarding games of pai gow poker and pokette.

Amended by R.1992 d.453, effective November 16, 1992.  
 See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).  
 In (e) and (n), added text regarding cards used in pokette.  
 Experimental implementation pursuant to N.J.S.A. 5:12-69(e), effective on or after November 24, 1992.  
 See: 24 N.J.R. 4283(a).  
 Dealing pai gow poker from the hand.  
 Amended by R.1993 d.37, effective January 19, 1993.  
 See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).  
 Revised (a).  
 Amended by R.1993 d.86, effective February 16, 1993.  
 See: 24 N.J.R. 4339(a), 25 N.J.R. 719(a).  
 In (a), deleted language stipulating that primary storage area be located "in or immediately adjacent to the casino floor". In (i), (l) and (m), added alternative provision for collection of cards.  
 Amended by R.1993 d.192, effective May 3, 1993.  
 See: 24 N.J.R. 4247(a), 25 N.J.R. 1887(b).  
 Revised (g)2 and added (g)3.  
 Amended by R.1994 d.141, effective March 21, 1994.  
 See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a).  
 Amended by R.1995 d.430, effective August 7, 1995.  
 See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).  
 Added caribbean stud poker.  
 Amended by R.1995 d.534, effective October 2, 1995.  
 See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).  
 Amended by R.1996 d.317, effective July 15, 1996.  
 See: 28 N.J.R. 1362(a), 28 N.J.R. 3627(a).  
 Amended by R.1997 d.134, effective March 17, 1997.  
 See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).  
 In (g)2, (g)3 and (n)2iii, added reference to three card poker.  
 Petition for Rulemaking: Notice of Receipt of a Petition for Rulemaking.  
 See: 29 N.J.R. 2571(d).  
 Amended by R.1998 d.18, effective January 5, 1998.  
 See: 29 N.J.R. 3432(b), 30 N.J.R. 112(b).  
 Amended by R.1998 d.371, effective July 20, 1998.  
 See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).  
 In (g)1 and (n)1, inserted references to fast action hold 'em.  
 Amended by R.1999 d.29, effective January 19, 1999.  
 See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).  
 In (n)1, inserted references to casino war and fast action hold 'em.  
 Amended by R.1999 d.42, effective February 1, 1999.  
 See: 30 N.J.R. 4034(a), 31 N.J.R. 454(a).  
 In (n), inserted a reference to casino war, deleted "baccarat" preceding "fast action" and inserted "using the dealing procedures in N.J.A.C. 19:47-7.7(c) 1 or (c)2" in the introductory paragraph of 1, added a new last sentence in 1ii, added a new 2, and recodified former 2 through 9 as 3 through 10.  
 Amended by R.2000 d.2, effective January 3, 2000.  
 See: 30 N.J.R. 4149(a), 32 N.J.R. 71(a).  
 In (n)1, rewrote the introductory paragraph.  
 Amended by R.2001 d.288, effective August 20, 2001.  
 See: 32 N.J.R. 4240(a), 33 N.J.R. 2824(a).  
 In (g)2, (g)3 and (n)3iii, added references to colorado hold 'em poker.  
 Petition for Rulemaking.  
 See: 34 N.J.R. 2871(b).  
 Amended by R.2003 d.243, effective June 16, 2003.  
 See: 35 N.J.R. 1395(a), 35 N.J.R. 2740(a).  
 In (g)2 and 3 and (n)3iii, inserted "boston 5 stud poker" following "colorado hold 'em poker".  
 Amended by R.2004 d.326, effective August 16, 2004.  
 See: 36 N.J.R. 1305(a), 36 N.J.R. 3889(a).  
 Inserted "double cross poker" following "5 stud poker," throughout.  
 Amended by R.2004 d.340, effective September 7, 2004.  
 See: 36 N.J.R. 2310(a), 36 N.J.R. 4166(a).  
 In (n), inserted "double attack blackjack" in 1 and "double cross poker" in 3iii.  
 Amended by R.2004 d.465, effective December 20, 2004.  
 See: 36 N.J.R. 3639(a), 36 N.J.R. 5704(a).  
 Inserted "four card poker" following "boston 5 stud poker" throughout.  
 Amended by R.2005 d.102, effective April 4, 2005.  
 See: 36 N.J.R. 4699(a), 37 N.J.R. 1087(a).

Rewrote (g).  
 Amended by R.2005 d.241, effective July 18, 2005.  
 See: 36 N.J.R. 3246(a), 37 N.J.R. 2691(a).  
 In (n), rewrote 4i.  
 Amended by R.2005 d.356, effective October 17, 2005.  
 See: 37 N.J.R. 2301(a), 37 N.J.R. 4034(a).  
 In (g)2 and 3 and (n)3iii, added "texas hold 'em bonus poker"; deleted "boston 5" in (g)3.  
 Amended by R.2006 d.36, effective January 17, 2006.  
 See: 37 N.J.R. 2159(a), 38 N.J.R. 842(b).  
 In (g)4, added "and on a blackjack table offering the 6 to 5 blackjack variation"; rewrote (n)2; added (n)11.  
 Amended by R.2006 d.69, effective February 21, 2006.  
 See: 37 N.J.R. 4210(a), 38 N.J.R. 1228(a).  
 In (g)4, deleted "poker table and on a" and decreased the frequency of changing cards from four hours to six hours; added (g)6.  
 Amended by R.2006 d.70, effective February 21, 2006.  
 See: 37 N.J.R. 4214(a), 38 N.J.R. 1228(b).  
 In introductory paragraph (p), extended destruction or cancellation time of cards from 48 hours to 72 hours.  
 Amended by R.2006 d.276, effective July 17, 2006.  
 See: 38 N.J.R. 1413(a), 38 N.J.R. 3067(a).  
 In (g)2, (g)3 and (n)3iii, inserted "flop poker".  
 Amended by R.2006 d.341, effective September 18, 2006.  
 See: 38 N.J.R. 2404(a), 38 N.J.R. 3920(a).  
 In (g)2, (g)3, and (n)3iii, inserted "two card joker poker".  
 Petition for Rulemaking.  
 See: 38 N.J.R. 4510(b), 5423(b).  
 Petition for Rulemaking.  
 See: 39 N.J.R. 805(a).  
 Amended by R.2007 d.86, effective March 19, 2007.  
 See: 38 N.J.R. 3149(a), 39 N.J.R. 940(a).  
 Rewrote (c) through (e); in (g)2, inserted "and cards opened for use on a double down stud table and dealt from the hand"; in (k), substituted "Except for decks that have been pre-shuffled and pre-inspected pursuant to (r) below, all" for "All"; in (l), inserted "except those that have been pre-shuffled and pre-inspected pursuant to (r) below,"; and added (r).  
 Administrative correction.  
 See: 39 N.J.R. 1803(a).  
 Petition for Rulemaking: Gaming Equipment.  
 See: 39 N.J.R. 805(a), 39 N.J.R. 1828(a).

### 19:46-1.19 Dealing shoes; automated shuffling devices

(a) The following words and terms when used in this section shall have the following meanings:

"Base plate" means the interior shelf of the dealing shoe on which the cards rest.

"Face plate" means the front wall of the dealing shoe against which the next card to be dealt rests and which typically contains a cutout.

(b) Cards used to game at blackjack, spanish 21, double attack blackjack, pai gow poker, minibaccarat, red dog, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em, colorado hold 'em poker, casino war, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, flop poker, two card joker poker and double down stud shall be dealt from a manual or automated dealing shoe which shall be secured to the gaming table when the table is open for gaming activity and secured in a locked compartment when the table is not open for gaming activity. Cards used to game at baccarat shall be dealt from a dealing shoe which shall be secured in a locked compartment when

the table is not open for gaming activity. Notwithstanding the foregoing, cards used to game at:

1. Pai gow poker, double down stud, caribbean stud poker, three card poker, colorado hold 'em poker, boston 5 stud poker, double cross poker, flop poker, four card poker, texas hold 'em bonus poker and two card joker poker may be dealt from the dealer's hand in accordance with the rules for each game in N.J.A.C. 19:47.

2. The 6 to 5 blackjack variation shall be dealt from the dealer's hand in accordance with N.J.A.C. 19:47-2.6A.

(c) A device which automatically shuffles cards may be utilized at the game of blackjack, spanish 21, double attack blackjack, baccarat, pai gow poker, minibaccarat, red dog, poker, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em, colorado hold 'em poker, casino war, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, flop poker, two card joker poker and double down stud in addition to a manual or automated dealing shoe, provided that:

1. The automated card shuffling device and the procedures for shuffling and dealing the cards through the use of

the device are submitted to and approved by the Commission; and

2. The security of an automated card shuffling device conforms to the security of any dealing shoe used at the gaming table pursuant to (b) above.

(d) Each manual or automated dealing shoe shall be designed and constructed with such features as the Commission may require to maintain the integrity of the game at which such shoe is used. Such features shall include, at a minimum, the following:

1. At least the first four inches of the base plate shall be white;

2. The sides of the shoe below the base plate shall be transparent or have a transparent sealed cutout unless the dealing shoe is otherwise constructed to prevent any object from being placed into or removed from the portion of the dealing shoe below the base plate and to permit the inspection of this portion of the shoe; and

3. A stop underneath the top of the face plate shall preclude the next card to be dealt from being moved upwards for more than one-eighth inch distance; and

4. Each dealing shoe used in blackjack and spanish 21 shall have a mark on the side of the shoe that enables the dealer, after aligning the stack of cards against the shoe in accordance with N.J.A.C. 19:47-2.5(d), to insert the cutting card in such stack so that approximately one quarter of the stack is behind the cutting card.

(e) A baccarat dealing shoe, in addition to meeting the requirements of (d)1 through 3 above, shall also adhere to the following specifications:

1. A removable lid shall be opaque from the point where it meets the face plate to a point at least four inches from the face plate;

2. The sides and back above the base plate shall be opaque; and

3. A device within the shoe shall, when engaged, prevent the cards from moving backward in the shoe.

(f) A pai gow poker dealing shoe, in addition to meeting the requirements of (d) above, may, in the discretion of the casino licensee, also contain a device approved by the Commission on the front of the face plate so as to preclude the players from viewing the next card to be dealt.

(g) All dealing shoes and shuffling devices in the casino and casino simulcasting facility shall be inspected at the beginning of each gaming day by a floorperson assigned to the table prior to cards being placed in them. The purpose of this inspection shall be to assure that there has been no tampering with the shoe or shuffling device.

(h) For gaming tables at which a manual dealing shoe is utilized, the shoe shall be located on the side of the gaming table to the left of the dealer, and the discard rack shall be located on the side of the gaming table to the right of the

dealer. For gaming tables at which either an automated card shuffling device or an automated dealing shoe is utilized, the location of the automated device or shoe shall be approved by the Commission, and the discard rack shall be on the side of the gaming table opposite such device or shoe.

Amended by R.1983 d.238, effective June 20, 1983.

See: 14 N.J.R. 559(b), 15 N.J.R. 1040(c).

Added last sentence to (a). Added reference to "shuffling devices".

Amended by R.1986 d.308, effective August 4, 1986.

See: 18 N.J.R. 1096(a), 18 N.J.R. 1614(b).

Added text to (a) "Cards used to ... during non-gaming hours."

Amended by R.1988 d.468, effective October 3, 1988 (operative January 31, 1989).

See: 20 N.J.R. 1069(a), 20 N.J.R. 2468(a).

Added new (a) and renumbered old (a) to (b); Deleted text in (b) "A dealing shoe ..."; Deleted old (b); added new (c)-(e) and renumbered old (c) to (f).

Amended by R.1991 d.532, effective November 4, 1991.

See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Added "red dog" game to (b) and (c).

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In (b): added text regarding specific times when and when not the table is open for gaming that the dealing shoe must be secured.

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Pai gow provisions added.

Experimental implementation pursuant to N.J.S.A. 5:12-69(e), effective on or after November 24, 1992.

See: 24 N.J.R. 4283(a).

Dealing pai gow poker from the hand.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1993 d.192, effective May 3, 1993.

See: 24 N.J.R. 4247(a), 25 N.J.R. 1887(b).

In (b), added reference regarding pai gow poker.

Administrative Correction to subsection (b).

See: 26 N.J.R. 492(a).

Temporary Amendment: Double Down Stud.

See: 26 N.J.R. 1390(a).

Amended by R.1994 d.172, effective April 4, 1994.

See: 26 N.J.R. 349(a), 26 N.J.R. 1539(a).

Amended by R.1994 d.224, effective May 2, 1994.

See: 26 N.J.R. 344(a), 26 N.J.R. 1853(b).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1994 d.345, effective July 5, 1994.

See: 26 N.J.R. 1622(a), 26 N.J.R. 2805(a).

Temporary Amendment: Caribbean Stud Poker.

See: 26 N.J.R. 3464(a).

Temporary Amendment: Double Down Stud.

See: 26 N.J.R. 4445(a).

Amended by R.1994 d.593, effective December 5, 1994.

See: 26 N.J.R. 1323(a), 26 N.J.R. 4790(a).

Amended by R.1995 d.430, effective August 7, 1995.

See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).

Added caribbean stud poker.

Amended by R.1995 d.534, effective October 2, 1995.

See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).

Administrative Correction to (b) and (c).

See: 28 N.J.R. 2404(a).

Administrative Correction to (b) and (c).

See: 28 N.J.R. 3976(a).

Amended by R.1997 d.134, effective March 17, 1997.

See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

In (b) and (c), added reference to three card poker.

Amended by R.1997 d.519, effective December 1, 1997.

See: 29 N.J.R. 4082(a), 29 N.J.R. 5075(b).

In (c), added "poker".

Amended by R.1998 d.371, effective July 20, 1998.

See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).

In (b), inserted a reference to fast action hold 'em; and in (c), inserted references to poker and fast action hold 'em.

Amended by R.1999 d.29, effective January 19, 1999.

See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).

In (b) and (c), inserted references to casino war.

Amended by R.1999 d.110, effective April 5, 1999.

See: 30 N.J.R. 4155(a), 31 N.J.R. 894(a).

Rewrote (c); and added (h).

Amended by R.2000 d.2, effective January 3, 2000.

See: 30 N.J.R. 4149(a), 32 N.J.R. 71(a).

In (b) through (d), inserted references to spanish 21 throughout; in (b) and (c), inserted references to casino war; and in (c), inserted 1 designation and added 2.

Administrative correction.

See: 32 N.J.R. 718(b).

Amended by R.2001 d.288, effective August 20, 2001.

See: 32 N.J.R. 4240(a), 33 N.J.R. 2824(a).

In (b), inserted N.J.A.C. reference in the last sentence; in (b) and the introductory paragraph of (c), added references to colorado hold 'em poker.

Petition for Rulemaking.

See: 34 N.J.R. 2871(b).

Amended by R.2003 d.243, effective June 16, 2003.

See: 35 N.J.R. 1395(a), 35 N.J.R. 2740(a).

In (b) and the introductory paragraph of (c), inserted ", boston 5 stud poker" following "casino war".

Petition for Rulemaking.

See: 35 N.J.R. 5171(a).

Amended by R.2004 d.326, effective August 16, 2004.

See: 36 N.J.R. 1305(a), 36 N.J.R. 3889(a).

In (b) and (c), inserted references to double cross poker following 5 stud poker and colorado hold 'em poker throughout and inserted a N.J.A.C. reference in (b).

Amended by R.2004 d.340, effective September 7, 2004.

See: 36 N.J.R. 2310(a), 36 N.J.R. 4166(a).

Inserted references to double cross poker and double attack blackjack throughout; in (b), added "and 25.8" following "23.8".

Amended by R.2004 d.465, effective December 20, 2004.

See: 36 N.J.R. 3639(a), 36 N.J.R. 5704(a).

Amended by R.2005 d.356, effective October 17, 2005.

See: 37 N.J.R. 2301(a), 37 N.J.R. 4034(a).

Rewrote last sentence in (b); in (b) and introductory paragraph of (c), added ", texas hold 'em bonus poker".

Amended by R.2006 d.36, effective January 17, 2006.

See: 37 N.J.R. 2159(a), 38 N.J.R. 842(b).

Rewrote (b).

Amended by R.2006 d.276, effective July 17, 2006.

See: 38 N.J.R. 1413(a), 38 N.J.R. 3067(a).

In (b), (b)1 and (c), inserted ", flop poker".

Amended by R.2006 d.341, effective September 18, 2006.

See: 38 N.J.R. 2404(a), 38 N.J.R. 3920(a).

In the introductory paragraph of (b), in (b)1, and the introductory paragraph of (c), inserted "two card joker poker"; and in (b)1, deleted "and" preceding "texas hold 'em".

#### 19:46-1.19A Pai gow tiles physical characteristics

(a) Pai gow shall be played with a set of 32 rectangular blocks to be known as tiles. Each tile in a set shall be identical in size and shading to every other tile in the set.

(b) Each tile used in gaming at pai gow shall:

1. Be made of a non-transparent black material, formed in the shape of a rectangle, and be of a size no smaller than 2.500 inches in length, 1.000 inch in width and .375 of an inch in thickness;

2. Have the surface of each of its sides perfectly flat, except that the front side of each tile shall contain spots which shall extend into the tile exactly the same distance as every other spot;

3. Have on the back of each tile an identifying feature unique to each casino;

4. Have the texture and finish of each side, with the exception of the front side, exactly identical to the texture and finish of all other sides;

5. Have the back and sides of each tile within a set be identical and no tile within a set shall contain any marking, symbol or design that will enable a person to know the identity of any element on the front side of the tile or that will distinguish any tile from any other tile within a set; and

6. Have identifying spots on the front of the tiles which are either red or white or both.

(c) Each set of tiles shall be composed of 32 tiles as set forth in N.J.A.C. 19:47-10.2(g).

(d) Each set of tiles shall be packaged separately and completely sealed in such a manner so that any tampering shall be evident.

New Rule, R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

#### 19:46-1.19B Pai gow tiles; receipt; storage; inspections and removal from use

(a) When sets of tiles to be used at pai gow are received from the manufacturer or distributor thereof, they shall immediately following receipt be inspected by a member of the casino security department and a casino supervisor to assure that the seals on each package are intact, unbroken and free from tampering. Packages that do not satisfy these criteria shall be inspected at this time to assure that the tiles conform to Commission standards and there is no evidence of tampering. Packages satisfying these criteria, together with packages having unbroken, intact and untampered seals shall then be placed for storage in a locked cabinet within a primary or secondary storage area. Sets of tiles which are to be distributed to gaming pits or tables for use in gaming shall be distributed from a locked cabinet in the cashiers' cage, or from another secure primary storage area, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus tiles. Tiles maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the tiles have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission.

(b) All primary and secondary storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organization hierarchy shall have access to the casino department key. Tiles stored in a cabinet within the cashiers' cage shall

be secured by a lock, the key to which shall be maintained by a table games shift manager or casino supervisor thereof.

(c) Immediately prior to the commencement of each gaming day and at such other times as may be necessary, the table games shift manager or casino supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of sets of tiles for that gaming day from a primary storage area.

(d) All envelopes and containers used to hold or transport tiles shall be transparent.

1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.
2. The envelopes or containers and seals shall be approved by the Commission.