

CHAPTER 46
GAMING EQUIPMENT

Authority

N.J.S.A. 5:12-5, 5:12-63c, 5:12-69a, 5:12-70f,
5:12-70i, 5:12-99a and 5:12-100.

Source and Effective Date

R.2003 d.362, effective August 13, 2003.
See: 35 N.J.R. 1210(a), 35 N.J.R. 4307(a).

Chapter Expiration Date

Chapter 46, Gaming Equipment, expires on August 13, 2008.

Chapter Historical Note

Chapter 46, Gaming Equipment, was adopted as R.1978 d.187, effective June 5, 1978. See: 10 N.J.R. 4(a), 10 N.J.R. 306(f).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1988 d.232, effective April 28, 1988. See: 20 N.J.R. 638(a), 20 N.J.R. 1209(c).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1993 d.204, effective April 15, 1993. See: 25 N.J.R. 918(a), 25 N.J.R. 1999(c).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1998 d.232, effective April 15, 1998. See: 30 N.J.R. 618(a), 30 N.J.R. 1853(a).

Chapter 46, Gaming Equipment, was readopted as R.2003 d.362, effective August 13, 2003. See: Source and Effective Date.

Petition for Rulemaking. See: 36 N.J.R. 5009(d).

Petition for Rulemaking. See: 37 N.J.R. 146(c), 917(c).

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SUBCHAPTER 1. GENERAL PROVISIONS

19:46-1.1 Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional non-gaming chips

(a) Each gaming chip issued by a casino licensee shall be in the form of a disk and, except as otherwise provided in N.J.A.C. 19:46-1.1A, shall have a uniform diameter of one and $\frac{9}{16}$ ths inches. Each of the two surfaces of a gaming chip across which the diameter of the chip can be measured shall be known as a "face." The surface of a gaming chip across which its thickness can be measured in a perpendicular line from one face to the other shall be known as its "edge."

(b) No gaming chip shall be issued by a casino licensee or utilized in a casino or casino simulcasting facility unless and until:

1. The design specifications of the proposed gaming chip are, prior to the manufacture of the gaming chip, submitted to and approved by the Commission, which submission shall include a detailed schematic depicting the actual size and, as appropriate, location of the following:

- i. Each face, including any indentations or impressions;
- ii. The edge; and
- iii. Any colors, words, designs, graphics or security measures contained on the gaming chip; and

2. A sample stack of 20 gaming chips of each sample chip, manufactured in accordance with its approved design specifications, is submitted to and approved by the Commission.

(c) Each gaming chip issued by a casino licensee shall be designed and manufactured with sufficient graphics or other security measures, including, at a minimum, those items specifically required to appear on the face or edge of a gaming chip pursuant to N.J.A.C. 19:46-1.1A or 1.1B, so as to prevent, to the greatest extent possible, the counterfeiting of the gaming chip.

(d) No casino licensee shall issue, use or allow a patron to use in its casino or casino simulcasting facility any gaming chip that it knows, or reasonably should know, is materially different from the sample of that gaming chip approved by the Commission pursuant to this section.

(e) No casino licensee or other person licensed by the Commission shall manufacture for, sell to, distribute to or use in any casino outside of Atlantic City, any gaming chips

having the same edge spot and design specifications as those approved for use in Atlantic City casinos and casino simulcasting facilities.

(f) A casino licensee may issue promotional non-gaming chips that are prohibited from use in gaming or simulcast wagering in any casino or casino simulcast facility. The physical characteristics of such chips shall be sufficiently distinguishable from approved design specifications of any gaming chip issued by a casino licensee so as to reasonably ensure that they will not be confused with authorized gaming chips. At a minimum, such chips shall:

1. Be unique in terms of size or color;
2. Have no edge designs unique to gaming chips; and
3. Bear the name of the casino licensee issuing them and language on both faces stating that they have no redeemable value.

Amended by R.1979 d.358, effective September 11, 1979.

See: 11 N.J.R. 419(a), 11 N.J.R. 531(a).

Amended by R.1983 d.539, effective November 21, 1983.

See: 15 N.J.R. 1239(a), 15 N.J.R. 1957(c).

Substantially amended and recodified text.

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsection (l), recodified 1.i. and 1., deleting 1.ii. regarding the cage cashier; added new subparagraphs 2. and 3., deleting 2.i. Stylistic revisions through (l). Added new text regarding one-half hour prior notice for a roulette table impressment. In (m), deleted (m)5 and added specific signature requirements.

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Added new (h); redesignated existing (h) through (p) as (i) through (q). In (i), (j), and (l), added references to pokette.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1996 d.13, effective January 2, 1996.

See: 27 N.J.R. 3771(b), 28 N.J.R. 180(c).

In (m), deleted provision for notice to the commission prior to impressment.

Repeal and New Rule, R.1997 d.132, effective March 17, 1997.

See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

Section was "Gaming chips; value and non-value; physical characteristics".

Administrative correction.

See: 29 N.J.R. 2847(a).

Amended by R.1999 d.221, effective July 19, 1999.

See: 30 N.J.R. 3171(a), 31 N.J.R. 1943(a).

Added (f).

Amended by R.2000 d.106, effective March 20, 2000.

See: 31 N.J.R. 3941(a), 32 N.J.R. 1052(a).

In (f)1., deleted "weight and" following "of size".

19:46-1.1A Value chips; denominations; physical characteristics

(a) Each gaming chip which contains a denomination on each face thereof shall be known as a "value chip."

(b) Each casino licensee shall be authorized to issue and use value chips in denominations of \$1.00, \$2.50, \$5.00, \$10.00, \$20.00, \$25.00, \$100.00, \$500.00, \$1,000, \$5,000 and \$20,000 and in such quantities as the casino licensee may deem appropriate to conduct gaming or simulcast wagering in its casino or casino simulcasting facility.

(c) Each denomination of value chip issued by a casino licensee shall contain a predominant color unique to that denomination to be known as the "primary color." A "secondary color" on a value chip is any color, other than that chip's primary color, that the Commission authorizes a casino licensee to include on the face or edge of the chip as

a contrast to the chip's primary color, except that no primary color shall be used as a secondary color on a value chip of another denomination where such use on the edge is reasonably likely to cause confusion as to the chip's denomination when the edge alone is visible.

(e) The table games shift manager or casino supervisor thereof shall distribute sufficient sets of tiles to the pit boss in each pai gow pit.

1. The pit boss shall then distribute the sets to the dealer at each table, and shall place extra sets in reserve at the pit stand.

2. Sets of tiles in reserve shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or casino supervisor thereof.

(f) If during the course of play any damaged tile is detected, the entire set of tiles shall be immediately replaced. The dealer or floorperson shall request that the pit boss bring a substitute set of tiles to the table from the reserve in the pit stand.

1. The set of damaged tiles shall be placed in a sealed envelope, identified by table number, date and time and shall be signed by the dealer and casino supervisor.

2. The pit boss shall maintain the envelope or container in a secure place within the pit until collection by a casino security officer.

(g) Tiles used at pai gow shall be changed at least every 12 hours. The casino supervisor shall collect used tiles which shall be placed in a sealed envelope or container.

1. A label shall be attached to each envelope or container which shall identify the table number, date and time and shall be signed by the dealer and casino supervisor.

2. The pit boss shall maintain the envelopes or containers in a secure place within the pit until collection by a casino security officer.

(h) The casino licensee shall remove any tiles at any time of the gaming day if there is any indication of tampering, flaws, scratches, marks or other defects that might affect the integrity or fairness of the game, or at the request of the Commission or Division.

(i) All extra sets of tiles in reserve which have been opened shall be placed in a sealed envelope or container, with a label attached to each envelope or container which identifies the date and time and is signed by the pit boss.

(j) At the end of each gaming day or at such other times as may be necessary, a casino security officer shall collect and sign all envelopes or containers with damaged tiles, tiles used during the gaming day, and all extra tiles in reserve which have been opened, and shall return the envelopes or containers to the casino security department.

(k) At the end of each gaming day or at such other times as may be necessary, a table games shift manager or casino supervisor thereof may collect all extra sets of tiles in reserve which have not been opened. If collected, all unopened sets of tiles shall either be canceled or destroyed or returned to the storage area.

(l) When the envelopes or containers of used tiles and reserve sets of tiles which have been opened are returned to the casino security department, they shall be inspected for tampering, marks, alterations, missing or additional tiles or anything that might indicate unfair play.

1. The casino licensee shall cause to be inspected all sets of tiles used during the gaming day;

2. The procedures for inspecting all sets of tiles shall at least include the following:

i. The sorting of tiles by pairs;

ii. The visual inspection of the sides and back of each tile for tampering, markings or alterations; and

iii. The inspection of the sides and back of each tile with an ultraviolet light;

3. The individual performing the inspection required by (l)1 and 2 above shall complete a work order form which shall detail the procedures performed and list the tables from which the tiles were removed and the results of the inspection. The individual shall sign the form upon completion of the inspection procedures; and

4. Evidence of tampering, marks, alterations, missing or additional tiles or anything that might indicate unfair play discovered at this time, or at any other time, shall be immediately reported to the Commission and Division by the completion of a three-part report.

i. The report shall accompany the tiles when delivered to the Commission;

ii. The tiles shall be retained for further inspection by the Commission; and

iii. The Commission Inspector receiving the tiles shall sign the original, duplicate and triplicate report and shall retain the original at the Commission Booth. The duplicate copy shall be delivered to the Division office located within the casino hotel facility. The triplicate copy shall be retained by the casino licensee.

(m) If after completing the inspection procedures required in (l) above, it is determined that a complete set of 32 tiles removed from a gaming table is free from tampering, markings or alterations, that set may be returned to the pai gow storage area for subsequent gaming use in accordance with procedures approved by the Commission. In no event may individual tiles from different sets be used to make a complete set for subsequent gaming use.

(n) The casino licensee shall submit to the Commission for approval, procedures for:

1. An inventory system which shall include the recording of at least the following:

i. The balance of sets of tiles on hand;

ii. The sets of tiles removed from storage;

- iii. The sets of tiles returned to storage or received from the manufacturer;
- iv. The date of the transaction; and
- v. The signatures of the individuals involved.

2. A reconciliation on a daily basis of the sets of tiles distributed and the sets of tiles destroyed and canceled, the sets of tiles returned to the storage area and, if any, the sets of tiles in tile reserve;

3. A physical inventory of the sets of tiles at least once every three months.

i. This inventory shall be performed by an individual with no incompatible functions and shall be verified to the balance of the sets of tiles on hand as required in (n)1i above.

ii. Any discrepancies shall immediately be reported to the Commission and Division.

(o) All destruction and cancellation of tiles other than those retained for Commission or Division inspection, shall be completed within 48 hours of collection. The method of destruction or cancellation shall be approved by the Commission. The destruction and cancellation of tiles shall take place in a secure place, the location and physical characteristics of which shall also be approved by the Commission.

New Rule, R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Amended by R.1998 d.18, effective January 5, 1998.

See: 29 N.J.R. 3432(b), 30 N.J.R. 112(b).

Amended by R.2000 d.446, effective November 6, 2000.

See: 32 N.J.R. 3001(a), 32 N.J.R. 4005(a).

In (a), rewrote the fourth sentence.

Amended by R.2006 d.254, effective July 3, 2006.

See: 38 N.J.R. 1421(b), 38 N.J.R. 2888(c).

Substituted "12" for "eight" in (g).

Administrative correction.

See: 39 N.J.R. 561(a).

19:46-1.20 Inspection and approval of gaming and simulcast wagering equipment and related devices and software; retention by Commission or Division; evidence of tampering

(a) No piece of gaming or simulcast wagering equipment or any related device or software shall be used in a casino, casino simulcasting facility or hub facility unless:

1. It is identical in all mechanical, electrical, electronic or other aspects to a prototype thereof that has been reviewed and approved for use by the Commission or, in accordance with N.J.A.C. 19:46-1.28, tested by the Division and approved for use by the Commission;

2. It has been inspected by the Commission or the Division, as otherwise required, prior to its initial use or prior to its reuse following any adjustment thereto or movement thereof in a casino, casino simulcasting facility or hub facility; and

3. All necessary casino service industry (CSI) licenses, CSI license applications, or vendor registrations, as required, have been obtained or filed and all necessary transactional waivers have been issued in accordance with the requirements of N.J.S.A. 5:12-92, N.J.A.C. 19:51 and N.J.A.C. 19:43-10.

(b) No piece of equipment or related device or software shall be reviewed, tested or approved pursuant to this section or N.J.A.C. 19:46-1.28 unless each person required by the Commission to be licensed as a casino service industry (CSI) pursuant to N.J.S.A. 5:12-92 and N.J.A.C. 19:51 in connection with the equipment, device or software has filed a completed application for the appropriate type of CSI license together with the applicable non-refundable license application fee.

(c) Except as otherwise provided in N.J.A.C. 19:46-1.28, the Commission shall review each prototype piece of gaming or simulcast wagering equipment or any related device or software to determine whether it is suitable for use in a casino, casino simulcasting facility or hub facility. In making this determination, the Commission shall take into consideration the quality, design, integrity, fairness and reliability of the prototype. The manufacturer or distributor of a prototype submitted for approval shall supply any information or documentation related to the prototype that is requested by the Commission.

(d) Gaming and simulcast wagering equipment and related devices and software subject to the provisions of this section shall include, without limitation, gaming tables, layouts, roulette wheels, pokette wheels, roulette balls, drop boxes, big six wheels, sic bo shakers, sic bo electrical devices, pai gow shakers, chip holders, racks and containers, scales, count room equipment and counting devices, trolleys, slip dispensers, dealing shoes, dice, cards, pai gow tiles, locking devices, card reader devices, all equipment required for a table game progressive wager, slot tokens, prize tokens, data processing equipment, slot machines and slot bases, pari-mutuel machines, self-service pari-mutuel machines, credit voucher machines, totalisators and all equipment utilized in the operation of keno.

(e) The Commission or the Division may require a prototype of any gaming or simulcast wagering equipment or related device or software approved for use in a casino, casino simulcasting facility or hub facility to be placed in its custody and retained by it or the Division as a control for comparison purposes.

(f) Any evidence that an item of gaming or simulcast wagering equipment or a related device or software used in a casino, casino simulcasting facility or hub facility has been tampered with or altered in any way which would affect the integrity, fairness, reliability or suitability of the item for use

in a casino, casino simulcasting facility or hub facility shall be immediately reported to an agent of the Commission and the Division. A member of the casino licensee's casino security department shall be required to insure that the item and any evidence required to be reported pursuant to this subsection is maintained in a secure manner until the arrival of an agent of the Division. Notwithstanding the foregoing, rules concerning evidence of tampering with dice, cards and pai gow tiles may be found at N.J.A.C. 19:46-1.16, 19:46-1.18 and 19:46-1.19B, respectively.

(g) Each casino licensee that has confiscated any gaming or simulcast wagering equipment or any related device or software on the reasonable suspicion that such item has been altered or tampered with, or that has confiscated any item enumerated in N.J.A.C. 19:47-8.1 or in Article 9 of the Act on the reasonable suspicion that such item was present in the casino or casino simulcasting facility in violation of the Act or the rules of the Commission, shall preserve such item in the state it was in when so confiscated and shall deliver such item to the Division as soon as possible. A casino licensee's right, if any, to confiscate such items shall exist, if at all, independently of this subsection based on statute, regulation or common law as may elsewhere be provided, and no separate right to confiscate is created hereby. Notwithstanding the foregoing, each casino licensee that has confiscated any such item, whether by such right or under color thereof, nevertheless has a duty to preserve and deliver such item in accordance with this subsection.

Amended by R.1987 d.336, effective August 17, 1987.
See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added (c).

Amended by R.1991 d.615, effective December 16, 1991.
See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (a) and (c) with provisions for sic bo.

Amended by R.1992 d.110, effective March 2, 1992.
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In (c): revised internal code reference.

Amended by R.1992 d.411, effective October 19, 1992.
See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Pai gow provisions added.

Amended by R.1992 d.453, effective November 16, 1992.
See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (a) and (c), added reference to pokette wheels.

Amended by R.1993 d.37, effective January 19, 1993.
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1993 d.38, effective January 19, 1993.
See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Card reader device added.

Administrative Correction.

See: 25 N.J.R. 2507(a).

Administrative Correction.

See: 25 N.J.R. 4762(a).

Amended by R.1994 d.33, effective January 18, 1994 (operative February 22, 1994).

See: 25 N.J.R. 4737(a), 26 N.J.R. 489(a).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1994 d.504, effective October 3, 1994.

See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).

Amended by R.1995 d.285, effective June 5, 1995.

See: 26 N.J.R. 2218(a), 27 N.J.R. 2254(a).

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1996 d.315, effective July 15, 1996.

See: 28 N.J.R. 1947(a), 28 N.J.R. 3623(a).

Amended by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Rewrote the section.

19:46-1.21 Expiration of slot machine main program approvals issued pursuant to N.J.A.C. 19:46-1.20; resubmission

(a) The approval of any slot machine main program issued by the Commission pursuant to N.J.A.C. 19:46-1.20 shall expire, unless earlier revoked by the Commission, on the second day of January in the year following the 12th anniversary of its latest approval. For the purposes of this section, any modification to a slot machine main program approved by the Commission pursuant to N.J.A.C. 19:46-1.29(c) shall not affect the expiration date of the latest approval unless the Commission specifically finds that the modifications were so substantial as to constitute the approval of a new slot machine main program pursuant to N.J.A.C. 19:46-1.20.

(b) A casino licensee shall deactivate any slot machine main program in its casino upon expiration of its latest approval unless and until the slot machine main program has been resubmitted, tested and approved in accordance with the provisions of this section and N.J.A.C. 19:46-1.20 and 1.28.

(c) An approved slot machine main program may be resubmitted for testing and approval pursuant to N.J.A.C. 19:46-1.20 and 1.28 at any time following the 11th anniversary of its latest approval. A previously approved slot machine main program shall be subject to all relevant requirements in effect as of the date of resubmission.

(d) Each casino licensee shall develop and submit internal controls to ensure that no slot machine main program shall remain in use in its casino if the latest approval of that slot machine main program has expired pursuant to (a) above.

New Rule, R.2000 d.337, effective August 21, 2000.

See: 32 N.J.R. 178(a), 32 N.J.R. 3081(a).

Amended by R.2004 d.175, effective May 3, 2004.

See: 35 N.J.R. 5527(a), 36 N.J.R. 2204(a).

Rewrote (a) and (b); in (c), substituted "approved slot machine main program" for "approved slot machine or slot machine program" throughout; rewrote (d).

19:46-1.22 Possession of slot machines

(a) Except as otherwise provided in this section and N.J.S.A. 2C:37-7, no person shall possess within this State any slot machine or similar device which may be used for gambling activity.

(b) The following persons and any employee or agent acting on their behalf may, subject to any terms and conditions imposed by the Commission, possess slot machines in this State for the purposes provided herein provided that the machines are kept only in such locations as may be specifically approved in writing by the Commission and that

any machines located outside of a licensed casino room not be used for gambling activity:

1. An applicant for or holder of:

i. A casino license, for the purpose of maintaining for use or actually using such machines in the operation of a licensed casino;

ii. A gaming school license, for the purpose of teaching slot machine design, operation, repair or servicing; or

iii. A gaming related casino service industry license, for the purpose of manufacturing, distributing, repairing or servicing slot machines;

2. An out-of-State manufacturer or distributor of slot machines for the purpose of exhibition or demonstration;

3. A common carrier, for the purpose of transporting such slot machines in accordance with N.J.A.C. 19:46-1.23;

4. An employee or agent of the Commission or Division, for the purpose of fulfilling official duties or responsibilities; or

5. Any other person the Commission may approve after finding that possession of slot machines by such person in this State is necessary and appropriate to fulfill the goals and objectives of the Act.

(c) Each applicant for or holder of a gaming related casino service industry license that possesses slot machines in New Jersey shall maintain and file with the Division and the Commission on a monthly basis a comprehensive list of slot machines in its possession in this State. Such list shall contain all information, as applicable, required pursuant to N.J.A.C. 19:43-7.4(b).

New Rule, R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1992 d.118, effective March 16, 1992.

See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c).

Revised rule regarding out-of-State manufacturers and distributors of slot machines and their transport. Revised and restructured (b)1-6 as new (b)1-5. Deleted subsection (c) regarding demonstration permits.

Amended by R.2002 d.130, effective May 6, 2002.

See: 33 N.J.R. 3722(a), 34 N.J.R. 1734(b).

Added (c).

19:46-1.23 Transportation of slot machines into, within and out-of-State

(a) Prior to the transport or movement of any slot machine into, from one authorized location to another authorized location within, or out of, this State, the manufacturer, distributor, seller, or other person causing such slot machine to be transported or moved shall first notify the Commission and Division in writing giving the following information:

1. The full name and address of the person shipping or moving said machine;

2. The full name and address of the person who owns the machine, including the name of any new owner in the event ownership is being changed in conjunction with the shipment or movement;

3. The method of shipment or movement and the name of the carrier or carriers;

4. The full name and address of the person to whom the machine is being sent and the destination of said machine if different from such address;

5. The quantity of machines being shipped or moved and the manufacturer's serial number of each machine;

6. The expected date and time of delivery to or removal from any authorized location in this State;

7. The port of entry, or exit, if any, of the machine if the origin or destination of the machine is outside the continental United States; and

8. The reason for transporting the machine.

(b) Each casino licensee shall obtain approval for and provide notice of the movement of any slot machine into or out of its casino room only to the extent required by N.J.A.C. 19:45-1.38(b). A record of the move shall be maintained in accordance with N.J.A.C. 19:45-1.38(c).

(c) The person shipping or moving any slot machine shall provide to the carrier, or to the operator of the transporting conveyance in the event the mode of transport is not a common carrier, an invoice, at least one copy of which shall be kept with the slot machine at all times during the shipping process, containing the following information:

1. The manufacturer's serial number of the slot machine being transported;

2. The full name and address of the person from whom the machine was obtained;

3. The full name and address of the person to whom the machine is being sent; and

4. The dates of shipment.

R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Repeal and New Rule, R.1992 d.118, effective March 16, 1992.

See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c).

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1996 d.350, effective August 5, 1996.

See: 28 N.J.R. 2348(a), 28 N.J.R. 3816(a).

19:46-1.24 Slot machine seals

(a) Each slot machine shall have a seal affixed to it by the Commission when the slot machine is placed on the casino floor. The seal shall be located on either side of the slot machine cabinet, provided, however, that if both sides of the cabinet are not visible when the machine is installed on the casino floor, the seal shall be placed on the front of the cabinet.

1. Minor changes in the operation or design of the prototype may be made with the prior approval of the Division; and

2. The manufacturer or distributor of the prototype may receive compensation for the use of the prototype.

R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Rewrote the section.

Administrative change.

See: 33 N.J.R. 1018(a).

Amended by R.2001 d.402, effective November 5, 2001.

See: 33 N.J.R. 2633(a), 33 N.J.R. 3762(a).

In (a)2, inserted "and table game progressive payout wager" preceding "systems".

Amended by R.2002 d.208, effective July 1, 2002.

See: 34 N.J.R. 1372(a), 34 N.J.R. 2337(a).

Rewrote (g)2.

19:46-1.28A Standards for the approval of a slot machine game

(a) No slot machine game shall be approved by the Commission for casino gaming unless it complies with the requirements of this section.

(b) Except as otherwise provided in this section, each slot machine game shall have a theoretical payout percentage equal to or greater than 83 percent but less than 100 percent. A game-within-a-game may have a theoretical payout percentage equal to or greater than 100 percent if the theoretical payout percentage of the game-within-a-game and the primary slot machine game within which it is included, when determined together, is less than 100 percent.

(c) Except as otherwise provided in this section, each play offered by a slot machine game shall have a theoretical payout percentage equal to or greater than 83 percent. A particular play may have a theoretical payout percentage that is equal to or greater than 100 percent if the primary slot machine game in which the play is included has a theoretical payout percentage that is less than 100 percent. No play offered by a slot machine game shall have a theoretical payout percentage which is less than, when calculated to one hundredth of a percentage point, the theoretical payout percentage for any other play offered by that slot machine game which is activated by a slot machine wager in a lesser amount than the slot machine wager required for that play. Notwithstanding the foregoing, the theoretical payout percentage of one or more particular plays may be less than the theoretical payout percentage of one or more plays which require a lesser wager provided that:

1. The aggregate total of the decreases in the theoretical payout percentage for plays offered by the slot machine game is no more than one-half of one percent; and

2. The theoretical payout percentage for every play offered by the slot machine game is equal to or greater than the theoretical payout percentage for the play that

requires the lowest possible wager that will activate the slot machine game.

(d) When determining whether a slot machine game or play meets the minimum 83 percent payout requirement, the following shall not be included as a payout:

1. A payout of merchandise or thing of value pursuant to N.J.S.A. 5:12-45 and N.J.A.C. 19:45-1.40A;

2. The amount of a progressive jackpot in excess of the initial or reset amount;

3. A cash or noncash complimentary issued pursuant to N.J.A.C. 19:45-1.9(i); and

4. A limited time payout.

(e) A slot machine game that includes a play with a skill feature and does not automatically disclose the choice that represents optimal strategy or provide mathematically sufficient information for a patron to derive optimal strategy shall have a theoretical payout percentage equal to or greater than 85 percent.

(f) The theoretical payout percentage of a play and slot machine game with a strategy feature or skill feature shall be calculated on the assumption that a patron will always exercise optimal strategy.

(g) A slot machine game that offers one or more games-within-a-game shall comply with the following requirements:

1. The primary slot machine game shall satisfy the 83 percent minimum payout requirement independently of any game-within-a-game;

2. Each game-within-a-game shall satisfy the 83 percent minimum payout requirement independently of the primary slot machine game within which it is included;

3. Each game-within-a-game, other than a game with a theoretical payout percentage equal to 100 percent, shall have an in meter, jackpot meter and manual jackpot meter that operate independently of the metering of the primary slot machine game, and the meters for the primary slot machine game shall be inclusive of all game-within-a-game activity;

4. The last game recall of the primary slot machine game shall include all game-within-a game activity; and

5. The theoretical payout percentage of a game-within-a-game that can be played through the use of a free play award shall be equal to or greater than the theoretical payout percentage of the primary slot machine game.

(h) A slot machine game that includes plays with one or more strategy features shall comply with the following requirements:

1. Whenever a patron has an option to make a strategic choice, the slot machine game shall, in a manner approved by the Commission including, without limita-

tion, through a readily available help screen, automatically disclose the choice that represents optimal strategy or information that is mathematically sufficient for a patron to derive optimal strategy; and

2. Once a patron has achieved the highest award offered on a play by a strategy feature, the slot machine game shall not permit the patron to risk the award by making an additional strategy choice.

(i) Unless the Commission expressly finds, after consultation with the Division, that a particular type of proposed scripting would not be deceptive, or unless otherwise provided in this subsection, scripting shall not be permitted in any slot machine game. Jackpot scripting shall be permitted if:

1. It does not include any outcome in which no award will be received;
2. It does not display any unachievable result; and
3. It is not otherwise misleading.

(j) A slot machine game that offers free play awards shall not display as a possible outcome of a wager any amount that could only be won through the consecutive activation of free play awards won on the wager. For example, if the highest jackpot offered by a slot machine game is \$1,000 and it is possible to win two free play awards on one wager, the slot machine game shall not display \$2,000 as a possible jackpot.

(k) A multi-denominational slot machine shall comply with the following requirements:

1. All meters required by N.J.A.C. 19:45-1.37(b)1 to 4 shall increment in dollars and cents;
2. The slot machine shall provide the notice required by N.J.A.C. 19:45-1.37(a)4ix; and
3. Unless all credits on the slot machine can be fully redeemed by a gaming voucher or other means:
 - i. The value of the coin or slot token in the slot machine's hopper shall be equal to the lowest denomination that can be wagered on any slot machine game on the slot machine; and
 - ii. Each denomination that can be wagered on any slot machine game on the slot machine shall be evenly divisible by the lowest denomination that can be wagered. For example, a slot machine may offer wagers in denominations of five cents, 10 cents, 25 cents and \$1.00, but may not offer wagers in denominations of 10 cents, 25 cents and \$1.00.

New Rule, R.2001 d.451, effective December 3, 2001.
See: 33 N.J.R. 772(a), 33 N.J.R. 4151(b).
Amended by R.2003 d.462, effective December 1, 2003.
See: 35 N.J.R. 2792(a), 35 N.J.R. 5435(a).
Added (k).
Amended by R.2005 d.103, effective April 4, 2005.

See: 36 N.J.R. 5239(a), 37 N.J.R. 1088(a).

In (i), deleted 1 and recodified former 2 through 4 as 1 through 3.

19:46-1.29 Operation of gaming and simulcast wagering equipment and related devices and software in conformance with Commission approval

(a) The responsibility for final assembly and initial operation of any gaming or simulcast wagering equipment or related device or software in the manner approved by the Commission rests with the manufacturer and distributor. Any subsequent change in the manner of assembly or operation of an approved piece of gaming or simulcast wagering equipment or a related device or software shall be deemed unsuitable unless prior to the institution of the change the manufacturer or distributor or operator shall have obtained approval from the Commission in accordance with this section, N.J.A.C. 19:46-1.20 and, if applicable, N.J.A.C. 19:46-1.28.

(b) Any request for changes to an approved piece of gaming or simulcast wagering equipment or any related device or software shall be filed with the Commission and shall include the following:

1. A description of the modification and the reasons therefor;
2. Any relevant documentation that describes the operational impact of the modification; and
3. Diagrams or mathematical explanations as necessary.

(c) Any hardware or software modification to an approved prototype that was previously tested by the Division pursuant to N.J.A.C. 19:46-1.28 shall be submitted to the Division for review and approved by the Commission prior to implementation.

(d) Each piece of gaming or simulcast wagering equipment or related device or software approved by the Commission shall, at all times, operate or function in accordance with all representations made by the manufacturer, distributor or operator to the Commission, the Division and the public.

R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1988 d.495, effective October 17, 1988.

See: 20 N.J.R. 52(a), 20 N.J.R. 2591(b).

Deleted (a)2.

Amended by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Rewrote the section.

19:46-1.30 (Reserved)

R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Repealed by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Section was "Disciplinary procedures".