

CHAPTER 47
RULES OF THE GAMES

Authority

N.J.S.A. 5:12-5, 5:12-63c, 5:12-69a, 5:12-69e,
5:12-70f, 5:12-70i, 5:12-99a and 5:12-100.

Source and Effective Date

R.2006 d.255, effective June 9, 2006.
See: 38 N.J.R. 1422(a), 38 N.J.R. 2889(a).

Chapter Expiration Date

Chapter 47, Rules of the Games, expires on June 9, 2011.

Chapter Historical Note

Chapter 47, Rules of the Games, was adopted as R.1978 d.186, effective June 2, 1978. See: 10 N.J.R. 177(a), 10 N.J.R. 306(e).

Pursuant to Executive Order No. 66(1978), Chapter 47, Rules of the Games, was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a).

Subchapter 8, Regulations Concerning All Games, was adopted as R.1983 d.551, effective December 5, 1983. See: 15 N.J.R. 1572(a), 15 N.J.R. 2047(a).

Subchapter 7, Minibaccarat, was adopted as R.1986 d.308, effective August 4, 1986. See: 18 N.J.R. 1096(a), 18 N.J.R. 1614(b).

Pursuant to Executive Order No. 66(1978), Chapter 47, Rules of the Games, was readopted as R.1988 d.233, effective April 28, 1988. See: 20 N.J.R. 639(a), 20 N.J.R. 1209(d).

Subchapter 6, Red Dog, was adopted as R.1991 d.532, effective November 4, 1991. See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Subchapter 9, Sic Bo, was adopted as R.1991 d.615, effective December 16, 1991. See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Subchapter 11, Pai Gow Poker, was adopted as R.1992 d.406, effective October 19, 1992. See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Subchapter 10, Pai Gow, was adopted as R.1992 d.411, effective October 19, 1992. See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Subchapter 12, Pokette, was adopted as R.1992 d.453, effective November 16, 1992. See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Pursuant to Executive Order No. 66(1978), Chapter 47, Rules of the Games, was readopted as R.1993 d.203, effective April 15, 1993. See: 25 N.J.R. 919(a), 25 N.J.R. 1999(d).

Subchapter 14, Poker, was adopted as new rules by R.1994 d.141, effective March 21, 1994. See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a).

Subchapter 17, Double Down Stud, was adopted as new rules by R.1994 d.593, effective December 5, 1994. See: 26 N.J.R. 1323(a), 26 N.J.R. 4445(b), 26 N.J.R. 4790(a).

Subchapter 15, Keno, was adopted as new rules by R.1995 d.285, effective June 5, 1995. See: 26 N.J.R. 2218(a), 27 N.J.R. 2254(a).

Subchapter 16, Caribbean Stud Poker, was adopted as new rules by R.1995 d.430, effective August 7, 1995. See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).

Subchapter 18, Let It Ride Poker, was adopted as new rules by R.1995 d. 534, effective October 2, 1995. See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).

Pursuant to Executive Order No. 66(1978), Chapter 47, Rules of the Games, was readopted as R.1996 d.178, effective March 11, 1996. See: 28 N.J.R. 241(b), 28 N.J.R. 1881(b).

Subchapter 20, Three Card Poker, was adopted as new rules by R.1997 d.134, effective March 17, 1997. See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

Subchapter 13, Mini-Dice, was adopted as new rules by R.1997 d.427, effective October 6, 1997. See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

Subchapter 21, Fast Action Hold 'Em, was adopted as new rules by R.1998 d.371, effective July 20, 1998. See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).

Subchapter 22, Casino War, was adopted as new rules by R.1999 d.29, effective January 19, 1999. See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).

Petition for Rulemaking. See: 31 N.J.R. 559(c), 31 N.J.R. 2277(b).

Subchapter 19, Spanish 21, was adopted as new rules by R.2000 d.2, effective January 3, 2000. See: 30 N.J.R. 4149(a), 32 N.J.R. 71(a).

Pursuant to Executive Order No. 66(1978), Chapter 47, Rules of the Games, was readopted as R.2001 d.116, effective March 9, 2001. See: 33 N.J.R. 178(a), 33 N.J.R. 1123(a).

Subchapter 23, Colorado Hold 'Em Poker, was adopted as new rules by R.2001 d.288, effective August 20, 2001. See: 32 N.J.R. 4240(a), 33 N.J.R. 2824(a).

Subchapter 24, Boston 5 Stud Poker, was adopted as new rules by R.2003 d.243, effective June 16, 2003. See: 35 N.J.R. 1395(a), 35 N.J.R. 2740(a).

Subchapter 25, Double Cross Poker, was adopted as new rules by R.2004 d.326, effective August 16, 2004. See: 36 N.J.R. 1305(a), 36 N.J.R. 3889(a).

Subchapter 26, Double Attack Blackjack, was adopted as new rules by R.2004 d.340, effective September 7, 2004. See: 36 N.J.R. 2310(a), 36 N.J.R. 4166(a).

Subchapter 27, Four Card Poker, was adopted as new rules by R.2004 d.465, effective December 20, 2004. See: 36 N.J.R. 3639(a), 36 N.J.R. 5704(a).

Petition for Rulemaking. See: 36 N.J.R. 5009(d).

Petition for Rulemaking. See: 37 N.J.R. 146(c), 917(c).

Subchapter 28, Texas Hold 'Em Bonus Poker, was adopted as new rules by R.2005 d.356, effective October 17, 2005. See: 37 N.J.R. 2301(a), 37 N.J.R. 4034(a).

Chapter 47, Rules of the Games, was readopted by R.2006 d.255, effective June 9, 2006. See: Source and Effective Date.

Subchapter 29, Flop Poker, was adopted as new rules by R.2006 d.276, effective July 17, 2006. See: 38 N.J.R. 1413(a), 38 N.J.R. 3067(a).

Subchapter 30, Two Card Joker Poker, was adopted as new rules by R.2006 d.341, effective September 18, 2006. See: 38 N.J.R. 2404(a), 38 N.J.R. 3920(a).

CHAPTER TABLE OF CONTENTS

SUBCHAPTER 1. CRAPS AND MINI-CRAPS

| | |
|-----------|--|
| 19:47-1.1 | Definitions |
| 19:47-1.2 | Permissible wagers |
| 19:47-1.3 | Making and removal of wagers |
| 19:47-1.4 | Payout odds |
| 19:47-1.5 | True odds on place bets (buy and lay bets); vigorish prohibited |
| 19:47-1.6 | Supplemental wagers made after the come out roll in support of pass, don't pass, come and don't come bets (taking and laying odds) |

- 19:47-1.7 Dice; retention; selection
- 19:47-1.8 Throw of the dice
- 19:47-1.9 Invalid roll of the dice
- 19:47-1.10 Point throw; settlement of wagers
- 19:47-1.11 Continuation of shooter as such; selection of new shooter

SUBCHAPTER 2. BLACKJACK

- 19:47-2.1 Definitions
- 19:47-2.2 Cards; number of decks; value of cards
- 19:47-2.3 Wagers
- 19:47-2.4 Opening of table for gaming
- 19:47-2.5 Shuffle and cut of the cards
- 19:47-2.6 Procedure for dealing cards
- 19:47-2.6A Procedure for dealing cards in 6 to 5 blackjack variation
- 19:47-2.7 Payment of blackjack; even-money payout option for insurance wagers
- 19:47-2.8 Surrender
- 19:47-2.9 Insurance wagers
- 19:47-2.10 Doubling down
- 19:47-2.11 Splitting pairs
- 19:47-2.12 Drawing of additional cards by players and the dealer
- 19:47-2.13 More than one player wagering on a box
- 19:47-2.14 A player wagering on more than one box
- 19:47-2.15 Irregularities
- 19:47-2.16 Five cards totalling 21 rule
- 19:47-2.17 Permissible additional wager
- 19:47-2.18 Multiple action blackjack rule
- 19:47-2.19 Progressive blackjack wager payouts; rules
- 19:47-2.20 Blackjack bonus wager
- 19:47-2.21 Continuous shuffling shoe or device
- 19:47-2.22 Streak wager
- 19:47-2.23 Match-the-dealer wager
- 19:47-2.24 Twenty point bonus wager

SUBCHAPTER 3. BACCARAT-PUNTO BANCO

- 19:47-3.1 Cards; number of decks; value; point count of hand
- 19:47-3.2 Wagers
- 19:47-3.3 Payout odds; vigorish
- 19:47-3.4 Opening of table for gaming
- 19:47-3.5 Shuffle and cut of the cards
- 19:47-3.6 Dealing shoe; selection of player to deal cards
- 19:47-3.7 Hands of player and banker; procedure for dealing initial two cards to each hand
- 19:47-3.8 Procedure for dealing of additional cards
- 19:47-3.9 Rules for determining whether third card shall be dealt
- 19:47-3.10 Announcement of result of round; payment and collection of wagers
- 19:47-3.11 Continuation of curator as such; selection of new curator
- 19:47-3.12 Irregularities

SUBCHAPTER 4. BACCARAT-CHEMIN DE FER

- 19:47-4.1 Cards; number of decks; value; point count of hand
- 19:47-4.2 (Reserved)
- 19:47-4.3 Opening of table for gaming
- 19:47-4.4 Shuffle and cut of the cards
- 19:47-4.5 Dealing shoe; selection of banker
- 19:47-4.6 Wagers placed by banker
- 19:47-4.7 Wagers made against banker
- 19:47-4.8 Hands of player and banker; persons controlling each hand; procedure for dealing initial two cards to each hand
- 19:47-4.9 Procedure for dealing of additional cards
- 19:47-4.10 Announcement of result of round; payment and collection of wagers; payout odds; vigorish
- 19:47-4.11 Continuation of banker as such; selection of new banker
- 19:47-4.12 Irregularities

SUBCHAPTER 5. ROULETTE AND BIG SIX WHEELS

- 19:47-5.1 Roulette: placement of wagers; permissible and optional wagers
- 19:47-5.2 Roulette: payout odds
- 19:47-5.3 Roulette: rotation of wheel and ball
- 19:47-5.4 Roulette: irregularities
- 19:47-5.5 Big Six Wheel; payout odds
- 19:47-5.6 Big Six Wheel; wagers and rotation of the wheel
- 19:47-5.7 (Reserved)

SUBCHAPTER 6. RED DOG

- 19:47-6.1 Cards; number of decks; value of cards; dealing shoe
- 19:47-6.2 Opening of table for gaming
- 19:47-6.3 Shuffle and cut of the cards
- 19:47-6.4 Procedures for dealing cards
- 19:47-6.5 Procedures for each round of play; wagers; payouts
- 19:47-6.6 (Reserved)
- 19:47-6.7 Irregularities
- 19:47-6.8 A player wagering on more than one betting area
- 19:47-6.9 Continuous shuffling shoe or device

SUBCHAPTER 7. MINIBACCARAT

- 19:47-7.1 Cards; number of decks; value; point count of hand
- 19:47-7.2 Wagers
- 19:47-7.3 Payout odds; vigorish
- 19:47-7.4 Opening of table for gaming
- 19:47-7.5 Shuffle and cut of the cards
- 19:47-7.6 Dealing shoe
- 19:47-7.7 Hands of player and banker; procedure for dealing initial two cards to each hand
- 19:47-7.8 Procedure for dealing of additional cards
- 19:47-7.9 Rules for determining whether third card shall be dealt
- 19:47-7.10 Announcement of result of round; payment and collection of wagers
- 19:47-7.11 Irregularities
- 19:47-7.12 Continuous shuffling shoe or device

SUBCHAPTER 8. REGULATIONS CONCERNING ALL GAMES

- 19:47-8.1 Electronic, electrical and mechanical devices prohibited
- 19:47-8.2 Minimum and maximum wagers
- 19:47-8.3 Rules of the games; notice
- 19:47-8.4 New games; requirements and procedures for application, declaratory ruling, test or experiment, and final approval of new authorized game
- 19:47-8.5 Patron access to the rules of the games; gaming guides

SUBCHAPTER 9. SIC BO

- 19:47-9.1 Dice; number of dice; sic bo shaker
- 19:47-9.2 Permissible wagers
- 19:47-9.3 Wagers
- 19:47-9.4 Payout odds
- 19:47-9.5 Procedures for opening and dealing the game
- 19:47-9.6 Irregularities

SUBCHAPTER 10. PAI GOW

- 19:47-10.1 Definitions
- 19:47-10.2 Pai gow tiles; ranking of hands, pairs and tiles; value of the hand
- 19:47-10.3 Dice; number of dice; pai gow shaker
- 19:47-10.4 Opening of the table for gaming; shuffling procedures
- 19:47-10.5 Wagers
- 19:47-10.6 Procedures for dealing the tiles
- 19:47-10.7 Procedures for completion of each round of play; setting of hands; payment and collection of wagers; payout odds; vigorish

CASINO CONTROL COMMISSION

- 19:47-27.10 Procedures for completion of each round of play
- 19:47-27.11 Payout odds
- 19:47-27.12 Irregularities

SUBCHAPTER 28. TEXAS HOLD 'EM BONUS POKER

- 19:47-28.1 Definitions
- 19:47-28.2 Cards; number of decks
- 19:47-28.3 Opening of the table for gaming
- 19:47-28.4 Shuffle and cut the cards
- 19:47-28.5 Texas hold 'em bonus poker hand rankings
- 19:47-28.6 Wagers
- 19:47-28.7 Procedure for dealing the cards from a manual dealing shoe
- 19:47-28.8 Procedure for dealing the cards from the hand
- 19:47-28.9 Procedures for dealing the cards from an automated dealing shoe
- 19:47-28.10 Procedure for completion of each round of play; collection and payment of wagers
- 19:47-28.11 Payout odds
- 19:47-28.12 Irregularities
- 19:47-28.13 Prohibition against a player wagering on more than one player position

SUBCHAPTER 29. FLOP POKER

- 19:47-29.1 Definitions
- 19:47-29.2 Cards; number of decks
- 19:47-29.3 Opening of the table for gaming
- 19:47-29.4 Shuffle and cut the cards
- 19:47-29.5 Flop poker hand rankings

- 19:47-29.6 Wagers
- 19:47-29.7 Procedure for dealing the cards from a manual dealing shoe
- 19:47-29.8 Procedure for dealing the cards from the hand
- 19:47-29.9 Procedures for dealing the cards from an automated dealing shoe
- 19:47-29.10 Procedure for completion of each round of play; collection and payment of wagers
- 19:47-29.11 Payout odds
- 19:47-29.12 Irregularities
- 19:47-29.13 Prohibition against a player wagering on more than one player position

SUBCHAPTER 30. TWO CARD JOKER POKER

- 19:47-30.1 Definitions
- 19:47-30.2 Cards; number of decks
- 19:47-30.3 Opening of the table for gaming
- 19:47-30.4 Shuffle and cut the cards
- 19:47-30.5 Two card joker poker hand rankings
- 19:47-30.6 Wagers
- 19:47-30.7 Procedure for dealing the cards from a manual dealing shoe
- 19:47-30.8 Procedure for dealing the cards from the hand
- 19:47-30.9 Procedures for dealing the cards from an automated dealing shoe
- 19:47-30.10 Procedure for completion of each round of play; collection and payment of wagers
- 19:47-30.11 Payout odds
- 19:47-30.12 Irregularities

| <u>Player's Hand</u> | <u>Payout Odds</u> |
|---------------------------------|--------------------|
| Royal flush | 30 to 1 |
| Straight flush | 5 to 1 |
| Ace high flush | 3 to 1 |
| King high flush | 2 to 1 |
| Flush | 1 to 1 |
| Straight | Push |
| Pair (including pair of jokers) | Push |

(f) If a player and the dealer have a tie hand, the player's ante and call wagers are a push and shall be returned to the player.

19:47-30.12 Irregularities

(a) A card that is found face up in the shoe or the deck while the cards are being dealt shall not be used in the game and shall be placed in the discard rack. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled.

(b) A card dealt in error without its face being exposed shall be used as though it was the next card from the shoe or the deck.

(c) If any player or the dealer is dealt an incorrect number of cards, all hands shall be void and the cards shall be reshuffled.

(d) If one or both of the dealer's cards is inadvertently exposed prior to the dealer revealing his or her cards as prescribed in N.J.A.C. 19:47-30.10(b), all hands shall be void and the cards shall be reshuffled.

(e) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall reshuffled in accordance with procedures approved by the Commission.

(f) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal all cards during a round of play, the round of play shall be void and the cards shall be removed from the device and reshuffled with any cards already dealt, in accordance with procedures approved by the Commission.

(g) Any automated card shuffling device or automated dealing shoe shall be removed from a gaming table before any other method of shuffling or dealing may be utilized at that table.