

CHAPTER 46

GAMING EQUIPMENT

Authority

N.J.S.A. 5:12-63c, 69a, 70f, 70i and 100.

Source and Effective Date

R.2003 d.362, effective August 13, 2003.
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Chapter 46, Gaming Equipment, expires on August 13, 2008.

Chapter Historical Note

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Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a).

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Chapter 46, Gaming Equipment, was readopted as R.2003 d.362, effective August 13, 2003. See: Source and Effective Date.

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SUBCHAPTER 1. GENERAL PROVISIONS

19:46-1.1 Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional non-gaming chips

(a) Each gaming chip issued by a casino licensee shall be in the form of a disk and, except as otherwise provided in N.J.A.C. 19:46-1.1A, shall have a uniform diameter of one and $\frac{5}{16}$ ths inches. Each of the two surfaces of a gaming chip across which the diameter of the chip can be measured shall be known as a "face." The surface of a gaming chip across which its thickness can be measured in a perpendicular line from one face to the other shall be known as its "edge."

(b) No gaming chip shall be issued by a casino licensee or utilized in a casino or casino simulcasting facility unless and until:

1. The design specifications of the proposed gaming chip are, prior to the manufacture of the gaming chip, submitted to and approved by the Commission, which submission shall include a detailed schematic depicting the actual size and, as appropriate, location of the following:

- i. Each face, including any indentations or impressions;
- ii. The edge; and
- iii. Any colors, words, designs, graphics or security measures contained on the gaming chip; and

2. A sample stack of 20 gaming chips of each sample chip, manufactured in accordance with its approved design specifications, is submitted to and approved by the Commission.

(c) Each gaming chip issued by a casino licensee shall be designed and manufactured with sufficient graphics or other security measures, including, at a minimum, those items specifically required to appear on the face or edge of a gaming chip pursuant to N.J.A.C. 19:46-1.1A or 1.1B, so as to prevent, to the greatest extent possible, the counterfeiting of the gaming chip.

(d) No casino licensee shall issue, use or allow a patron to use in its casino or casino simulcasting facility any gaming chip that it knows, or reasonably should know, is materially different from the sample of that gaming chip approved by the Commission pursuant to this section.

(e) No casino licensee or other person licensed by the Commission shall manufacture for, sell to, distribute to or use in any casino outside of Atlantic City, any gaming chips having the same edge spot and design specifications as those approved for use in Atlantic City casinos and casino simulcasting facilities.

(f) A casino licensee may issue promotional non-gaming chips that are prohibited from use in gaming or simulcast wagering in any casino or casino simulcast facility. The physical characteristics of such chips shall be sufficiently distinguishable from approved design specifications of any gaming chip issued by a casino licensee so as to reasonably ensure that they will not be confused with authorized gaming chips. At a minimum, such chips shall:

1. Be unique in terms of size or color;
2. Have no edge designs unique to gaming chips; and
3. Bear the name of the casino licensee issuing them and language on both faces stating that they have no redeemable value.

Amended by R.1979 d.358, effective September 11, 1979.

See: 11 N.J.R. 419(a), 11 N.J.R. 531(a).

Amended by R.1983 d.539, effective November 21, 1983.

See: 15 N.J.R. 1239(a), 15 N.J.R. 1957(c).

Substantially amended and recodified text.

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsection (l), recodified 1.i. and 1., deleting 1.ii. regarding the cage cashier; added new subparagraphs 2. and 3., deleting 2.i. Stylistic revisions through (l). Added new text regarding one-half hour prior notice for a roulette table impressment. In (m), deleted (m)5 and added specific signature requirements.

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Added new (h); redesignated existing (h) through (p) as (i) through (q). In (i), (j), and (l), added references to pokette.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1996 d.13, effective January 2, 1996.

See: 27 N.J.R. 3771(b), 28 N.J.R. 180(c).

In (m) deleted provision for notice to the commission prior to impressment.

Repeal and New Rule, R.1997 d.132, effective March 17, 1997.

See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

Section was "Gaming chips; value and non-value; physical characteristics".

Administrative correction.

See: 29 N.J.R. 2847(a).

Amended by R.1999 d.221, effective July 19, 1999.

See: 30 N.J.R. 3171(a), 31 N.J.R. 1943(a).

Added (f).

Amended by R.2000 d.106, effective March 20, 2000.

See: 31 N.J.R. 3941(a), 32 N.J.R. 1052(a).

In (f)1., deleted " , weight and" following "of size".

19:46-1.1A Value chips; denominations; physical characteristics

(a) Each gaming chip which contains a denomination on each face thereof shall be known as a "value chip."

(b) Each casino licensee shall be authorized to issue and use value chips in denominations of \$1.00, \$2.50, \$5.00, \$10.00, \$20.00, \$25.00, \$100.00, \$500.00, \$1,000, \$5,000 and \$20,000 and in such quantities as the casino licensee may deem appropriate to conduct gaming or simulcast wagering in its casino or casino simulcasting facility.

(c) Each denomination of value chip issued by a casino licensee shall contain a predominant color unique to that denomination to be known as the "primary color." A "secondary color" on a value chip is any color, other than that chip's primary color, that the Commission authorizes a casino licensee to include on the face or edge of the chip as

a contrast to the chip's primary color, except that no primary color shall be used as a secondary color on a value chip of another denomination where such use on the edge is reasonably likely to cause confusion as to the chip's denomination when the edge alone is visible.

Added new (c)6 and deleted minibaccarat table diagram appearing at subsection (c).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Amended by R.1993 d.655, effective December 20, 1993.

See: 25 N.J.R. 4474(b), 25 N.J.R. 5944(a).

Amended by R.1996 d.162, effective March 18, 1996.

See: 28 N.J.R. 77(b), 28 N.J.R. 1560(b).

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote the section.

Amended by R.1998 d.474, effective September 21, 1998.

See: 30 N.J.R. 3514(a).

In (d)5, added i and ii.

Amended by R.1999 d.42, effective February 1, 1999.

See: 30 N.J.R. 4034(a), 31 N.J.R. 454(a).

In (c), inserted "; provided however, that a minibaccarat table using the dealing procedure in N.J.A.C. 19:47-7.7(c)3 shall have places for a maximum of six seated players" at the end of the first sentence. Petition for Rulemaking.

See: 35 N.J.R. 2959(a), 4149(a).

19:46-1.13 Big Six Wheel and layout; physical characteristics

(a) Gaming at Big Six shall be conducted at a wheel circular in shape and no less than five feet in diameter. The rim of the wheel shall be divided into 54 equally spaced sections with 23 sections containing a \$1.00 bill, 15 sections containing a \$2.00 bill, eight sections containing a \$5.00 bill, four sections containing a \$10.00 bill, two sections containing a \$20.00 bill, one section containing a picture of a flag or the name or logo of the casino licensee, and one section containing a picture of a joker, each of which sections shall be covered with glass.

(b) The sections required by (a) above shall be arranged clockwise around the rim of the wheel in the following order: joker, \$1, \$2, \$1, \$5, \$2, \$1, \$10, \$1, \$5, \$1, \$2, \$1, \$20, \$1, \$2, \$1, \$5, \$2, \$1, \$10, \$1, \$2, \$5, \$1, \$2, \$1, flag, \$2, \$5, \$2, \$1, \$2, \$1, \$10, \$1, \$5, \$1, \$2, \$1, \$20, \$1, \$2, \$1, \$5, \$2, \$1, \$10, \$1, \$2, \$5, \$1, \$2 and \$1.

(c) Each section of the Big Six Wheel shall also display the payout odds for the wager contained therein, pursuant to N.J.A.C. 19:47-5.5

(d) Each Big Six Wheel table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

(e) The layout for a Big Six Wheel table shall be approved by the Commission and shall have imprinted thereon, at a minimum, the following:

1. The name or trade name of the casino licensee offering the game;
2. Spaces which shall be used by patrons to place their wagers, and which shall contain:
 - i. Depictions of a \$1.00 bill, \$2.00 bill, \$5.00 bill, \$10.00 bill, and \$20.00 bill, or numbers representing

those monetary denominations, as approved by the Commission;

ii. A flag or the name or logo of the casino licensee, as it appears on the Big Six Wheel; and

iii. A joker; and

3. The payout odds for each of the permitted wagers.

Amended by R.1979 d.429, eff. October 18, 1979.

See: 11 N.J.R. 478(a), 11 N.J.R. 600(b).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added; address updated.

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote (b) and (c).

Amended by R.1998 d.553, effective November 16, 1998.

See: 30 N.J.R. 3178(a), 30 N.J.R. 4070(a).

Rewrote the section.

19:46-1.13A Sic bo table; sic bo shaker; physical characteristics

(a) Each sic bo table shall have a drop box and tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

(b) Each sic bo table shall have an electrical device which, when the numeric value of each die has been entered, shall cause the winning combinations to be illuminated. The sic bo table shall have an area, as approved by the Commission, which depicts all permissible wagers pursuant to N.J.A.C. 19:47-9.2. Each combination shall have the capability to be illuminated, if it is a winning combination, after the numeric value of each die has been entered into the electrical device by the dealer.

(c) The layout for a sic bo table shall be approved by the Commission and shall contain, at a minimum:

1. The name or trade name of the casino licensee; and
2. Specific areas designated for the placement of the wagers authorized by N.J.A.C. 19:47-9.2; and
3. The payout odds currently being offered in accordance with N.J.A.C. 19:47-9.4.

(d) Sic bo shall be played with a sealed container, to be known as a "sic bo shaker," which shall be used to shake the dice in order to arrive at the winning combinations. The sic bo shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game and shall, at a minimum, adhere to the following specifications:

1. The sic bo shaker shall have a compartment to secure the three dice required by N.J.A.C. 19:47-9.1 and a separate cover which conceals the dice while the dealer is shaking the sic bo shaker. The compartment to secure the three dice shall be transparent and the cover which conceals the dice shall be opaque;

2. The sic bo shaker shall have the capability of being sealed or locked in order to ensure the integrity of the dice contained therein;

3. The sic bo shaker shall have the name or trade name of the casino licensee or identifying logo imprinted or impressed thereon; and

4. The sic bo shaker shall be secured to the sic bo table when the table is open for gaming activity.

New Rule, R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added.

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote (a) and (c).

Petition for Rulemaking.

See: 36 N.J.R. 1245(c).

19:46-1.13B Pai gow poker table; pai gow poker shaker; physical characteristics; computerized random number generator

(a) Pai gow poker shall be played at a table having on one side places for the players and on the opposite side a place for the dealer.

(b) The layout for a pai gow poker table shall be approved by the Commission and shall contain, at a minimum, the following:

1. Six separate designated betting areas for the players at the table with each area being numbered one through six;

2. Two separate areas located below each betting area which shall be designated for the placement of the high and second highest or low hands of that player;

3. If the casino licensee offers the optional bonus wager authorized by N.J.A.C. 19:47-11.15:

i. A separate area for each player, located to the right of the numbered betting areas, designated for the placement of a bonus wager by each player;

ii. Notice of signage, as approved by the Commission, for payout odds for the bonus wager and payout amounts for the "envy bonus" as defined at N.J.A.C. 19:47-11.15; and

iii. The inscription indicating the payout limit per round of play for the bonus wager established by the casino licensee pursuant to N.J.A.C. 19:47-11.16(c) or a generic inscription indicating the wager is subject to the posted payout limit.

4. If the casino licensee offers the additional wager authorized by N.J.A.C. 19:47-11.13, a separate area for each player, designated for the placement of that additional wager by each player, as well as the payout odds for the additional wager; and

5. Two separate areas designated for the placement of the high and second highest or low hands of the dealer.

6. The name or trade name of the casino licensee offering the game.

(c) A sign shall be posted at each pai gow poker table offering the optional bonus wager authorized by N.J.A.C. 19:47-11.15 that explains, in a manner approved by the Commission, the details of the payout limit established pursuant to N.J.A.C. 19:47-11.16(c) and if a generic inscription is used pursuant to (b) above, the sign shall also contain the established payout limit.

(d) Each pai gow poker table shall have a drop box and tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

(e) Except as provided in (e) below, pai gow poker shall be played with a container, to be known as a "pai gow poker shaker," which shall be used to shake three dice before each hand of pai gow poker is dealt in order to determine the starting position for the dealing or delivery of the cards. The pai gow poker shaker shall be designed and constructed to contain any feature the Commission may require to maintain the integrity of the game and shall, at a minimum, adhere to the following specifications:

1. The pai gow poker shaker shall be capable of housing three dice and shall be designed so as to prevent the dice from being seen while the dealer is shaking it; and

2. The pai gow poker shaker shall have the name or identifying logo of the casino imprinted or impressed thereon.

(f) As an alternative to using the shaker and dice described in (d) above, a casino licensee may determine the starting position for the dealing or delivery of the cards in pai gow poker by utilizing a computerized random number generator that automatically selects and displays a number from 1 through 7 inclusive. Any computerized random number generator proposed for use by a casino licensee shall be approved by the Commission.

(g) If a casino licensee offers a progressive payout wager pursuant to N.J.A.C. 19:47-11.14, the pai gow poker table shall include the following features in addition to the requirements of N.J.A.C. 19:45-1.39B:

1. A separate acceptor device mounted in a location approved by the Commission for the placement of the progressive wager, which acceptor device shall have a light that illuminates upon the insertion and acceptance of a gaming chip;

2. A sign describing each winning progressive payout wager and the payout to be awarded therefor in a manner and location approved by the Commission;

3. A table controller panel located in an area of the table as approved by the Commission and which shall be equipped with a "lock-out" button that, once activated by the dealer as set forth in N.J.A.C. 19:47-11.14, shall prevent any player from depositing a gaming chip in the acceptor device; and

(g) Each casino licensee that has confiscated any gaming or simulcast wagering equipment or any related device or software on the reasonable suspicion that such item has been altered or tampered with, or that has confiscated any item enumerated in N.J.A.C. 19:47-8.1 or in Article 9 of the Act on the reasonable suspicion that such item was present in the casino or casino simulcasting facility in violation of the Act or the rules of the Commission, shall preserve such item in the state it was in when so confiscated and shall deliver such item to the Division as soon as possible. A casino licensee's right, if any, to confiscate such items shall exist, if at all, independently of this subsection based on statute, regulation or common law as may elsewhere be provided, and no separate right to confiscate is created hereby. Notwithstanding the foregoing, each casino licensee that has confiscated any such item, whether by such right or under color thereof, nevertheless has a duty to preserve and deliver such item in accordance with this subsection.

Amended by R.1987 d.336, effective August 17, 1987.
See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added (c).

Amended by R.1991 d.615, effective December 16, 1991.
See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (a) and (c) with provisions for sic bo.

Amended by R.1992 d.110, effective March 2, 1992.
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In (c): revised internal code reference.

Amended by R.1992 d.411, effective October 19, 1992.
See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Pai gow provisions added.

Amended by R.1992 d.453, effective November 16, 1992.
See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (a) and (c), added reference to pokette wheels.

Amended by R.1993 d.37, effective January 19, 1993.
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1993 d.38, effective January 19, 1993.
See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Card reader device added.

Administrative Correction.

See: 25 N.J.R. 2507(a).

Administrative Correction.

See: 25 N.J.R. 4762(a).

Amended by R.1994 d.33, effective January 18, 1994 (operative February 22, 1994).

See: 25 N.J.R. 4737(a), 26 N.J.R. 489(a).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1994 d.504, effective October 3, 1994.

See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).

Amended by R.1995 d.285, effective June 5, 1995.

See: 26 N.J.R. 2218(a), 27 N.J.R. 2254(a).

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1996 d.315, effective July 15, 1996.

See: 28 N.J.R. 1947(a), 28 N.J.R. 3623(a).

Amended by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Rewrote the section.

19:46-1.21 Expiration of slot machine and slot machine program approvals issued pursuant to N.J.A.C. 19:46-1.20; resubmission

(a) The approval of any slot machine or slot machine program issued by the Commission pursuant to N.J.A.C.

19:46-1.20 shall expire, unless earlier revoked by the Commission, on the second day of January in the year following the 12th anniversary of its latest approval. Notwithstanding the foregoing, any approved slot machine or slot machine program that has already passed the 11th anniversary of its latest approval as of August 21, 2000 shall expire, unless earlier revoked by the Commission, on the second day of January in the year following the 13th anniversary of its latest approval. For the purposes of this section, any modification to a slot machine or slot machine program approved by the Commission pursuant to N.J.A.C. 19:46-1.29(c) shall not affect the expiration date of the latest approval unless the Commission specifically finds that the modifications were so substantial as to constitute the approval of a new slot machine or slot machine program pursuant to N.J.A.C. 19:46-1.20.

(b) A casino licensee shall remove any slot machine from its casino or deactivate any slot machine program upon expiration of its latest approval unless and until the slot machine or program has been resubmitted, tested and approved in accordance with the provisions of this section, and N.J.A.C. 19:46-1.20 and 1.28.

(c) An approved slot machine or slot machine program may be resubmitted for testing and approval pursuant to N.J.A.C. 19:46-1.20 and 1.28 at any time following the 11th anniversary of its latest approval. A previously approved slot machine or slot machine program shall be subject to all relevant requirements in effect as of the date of resubmission.

(d) Each casino licensee shall develop and submit internal controls to ensure that no slot machine shall remain on the casino floor and that no slot machine program shall remain in use if the latest approval of that slot machine or program has expired pursuant to (a) above.

New Rule, R.2000 d.337, effective August 21, 2000.
See: 32 N.J.R. 178(a), 32 N.J.R. 3081(a).

19:46-1.22 Possession of slot machines

(a) Except as otherwise provided in this section and N.J.S.A. 2C:37-7, no person shall possess within this State any slot machine or similar device which may be used for gambling activity.

(b) The following persons and any employee or agent acting on their behalf may, subject to any terms and conditions imposed by the Commission, possess slot machines in this State for the purposes provided herein provided that the machines are kept only in such locations as may be specifically approved in writing by the Commission and that any machines located outside of a licensed casino room not be used for gambling activity:

1. An applicant for or holder of:

- i. A casino license, for the purpose of maintaining for use or actually using such machines in the operation of a licensed casino;
 - ii. A gaming school license, for the purpose of teaching slot machine design, operation, repair or servicing; or
 - iii. A gaming related casino service industry license, for the purpose of manufacturing, distributing, repairing or servicing slot machines;
2. An out-of-State manufacturer or distributor of slot machines for the purpose of exhibition or demonstration;
 3. A common carrier, for the purpose of transporting such slot machines in accordance with N.J.A.C. 19:46-1.23;
 4. An employee or agent of the Commission or Division, for the purpose of fulfilling official duties or responsibilities; or
 5. Any other person the Commission may approve after finding that possession of slot machines by such person in this State is necessary and appropriate to fulfill the goals and objectives of the Act.

(c) Each applicant for or holder of a gaming related casino service industry license that possesses slot machines in New Jersey shall maintain and file with the Division and the Commission on a monthly basis a comprehensive list of slot machines in its possession in this State. Such list shall contain all information, as applicable, required pursuant to N.J.A.C. 19:43-7.4(b).

New Rule, R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1992 d.118, effective March 16, 1992.

See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c).

Revised rule regarding out-of-State manufacturers and distributors of slot machines and their transport. Revised and restructured (b)1-6 as new (b)1-5. Deleted subsection (c) regarding demonstration permits. Amended by R.2002 d.130, effective May 6, 2002.

See: 33 N.J.R. 3722(a), 34 N.J.R. 1734(b).

Added (c).

19:46-1.23 Transportation of slot machines into, within and out-of-State

(a) Prior to the transport or movement of any slot machine into, from one authorized location to another authorized location within, or out of, this State, the manufacturer, distributor, seller, or other person causing such slot machine to be transported or moved shall first notify the Commission and Division in writing giving the following information:

1. The full name and address of the person shipping or moving said machine;
2. The full name and address of the person who owns the machine, including the name of any new owner in the event ownership is being changed in conjunction with the shipment or movement;

3. The method of shipment or movement and the name of the carrier or carriers;
4. The full name and address of the person to whom the machine is being sent and the destination of said machine if different from such address;
5. The quantity of machines being shipped or moved and the manufacturer's serial number of each machine;
6. The expected date and time of delivery to or removal from any authorized location in this State;
7. The port of entry, or exit, if any, of the machine if the origin or destination of the machine is outside the continental United States; and
8. The reason for transporting the machine.

(b) Each casino licensee shall obtain approval for and provide notice of the movement of any slot machine into or out of its casino room only to the extent required by N.J.A.C. 19:45-1.38(b). A record of the move shall be maintained in accordance with N.J.A.C. 19:45-1.38(c).

(c) The person shipping or moving any slot machine shall provide to the carrier, or to the operator of the transporting conveyance in the event the mode of transport is not a common carrier, an invoice, at least one copy of which shall be kept with the slot machine at all times during the shipping process, containing the following information:

1. The manufacturer's serial number of the slot machine being transported;
2. The full name and address of the person from whom the machine was obtained;
3. The full name and address of the person to whom the machine is being sent; and
4. The dates of shipment.

R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Repeal and New Rule, R.1992 d.118, effective March 16, 1992.

See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c).

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1996 d.350, effective August 5, 1996.

See: 28 N.J.R. 2348(a), 28 N.J.R. 3816(a).

19:46-1.24 Slot machine seals

(a) Each slot machine shall have a seal affixed to it by the Commission when the slot machine is placed on the casino floor. The seal shall be located on either side of the slot machine cabinet, provided, however, that if both sides of the cabinet are not visible when the machine is installed on the casino floor, the seal shall be placed on the front of the cabinet.