

CHAPTER 46
GAMING EQUIPMENT

Authority

N.J.S.A. 5:12-63c, 69a, 70f, 70i and 100.

Source and Effective Date

R.1998 d.232, effective April 15, 1998.
See: 30 N.J.R. 618(a), 30 N.J.R. 1853(a).

Executive Order No. 66(1978) Expiration Date

Chapter 46, Gaming Equipment, expires on April 15, 2003.

Chapter Historical Note

Chapter 46, Gaming Equipment, was adopted as R.1978 d.187, effective June 5, 1978. See: 10 N.J.R. 4(a), 10 N.J.R. 306(f). Pursuant to Executive Order No. 66(1978), Chapter 46 was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a). Pursuant to Executive Order No. 66(1978), Chapter 46 was readopted as R.1988 d.232, effective April 28, 1988. See: 20 N.J.R. 638(a), 20 N.J.R. 1209(c). Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1993 d.204, effective April 15, 1993. See: 25 N.J.R. 918(a), 25 N.J.R. 1999(c).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1998 d.232, effective April 15, 1998. See: Source and Effective Date. See, also, section annotations.

CHAPTER TABLE OF CONTENTS

SUBCHAPTER 1. GENERAL PROVISIONS

19:46-1.1	Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional non-gaming chips
19:46-1.1A	Value chips; denominations; physical characteristics
19:46-1.1B	Non-value chips; physical characteristics
19:46-1.2	Non-value chips; permitted uses; inventory and impressionment
19:46-1.3	Additional sets of gaming chips
19:46-1.4	Gaming plaques; issuance and use; denominations; physical characteristics
19:46-1.5	Nature, exchange and redemption of gaming chips, plaques and match play coupons
19:46-1.6	Receipt of gaming chips or plaques from manufacturer or distributor; inventory, security, storage and destruction of chips and plaques
19:46-1.7	Roulette table; physical characteristics; double zero roulette wheel used as a single zero roulette wheel
19:46-1.8	Roulette balls
19:46-1.9	Roulette; inspection procedures; security procedures
19:46-1.10	Blackjack table; card reader device; physical characteristics; inspection
19:46-1.10A	Three card poker table; physical characteristics
19:46-1.10B	Spanish 21 table; physical characteristics
19:46-1.11	Craps and mini-craps tables; physical characteristics
19:46-1.12	Baccarat and minibaccarat tables; physical characteristics
19:46-1.13	Big Six Wheel and layout; physical characteristics
19:46-1.13A	Sic bo table; sic bo shaker; physical characteristics
19:46-1.13B	Pai gow poker table; pai gow poker shaker; physical characteristics; computerized random number generator
19:46-1.13C	Pai gow table; pai gow shaker; physical characteristics
19:46-1.13D	Pokette table; pokette wheel; physical characteristics
19:46-1.13E	Poker table; physical characteristics

19:46-1.13F	Double down stud table; physical characteristics
19:46-1.13G	Caribbean stud poker table; physical characteristics
19:46-1.13H	Let it ride poker table; physical characteristics
19:46-1.13I	Mini-dice table; mini-dice dice shaker, physical characteristics
19:46-1.13J	Fast action hold 'em table; physical characteristics
19:46-1.13K	Casino war table; physical characteristics
19:46-1.13L	Colorado hold 'em poker table; physical characteristics
19:46-1.14	Red dog table; physical characteristics
19:46-1.15	Dice; physical characteristics
19:46-1.16	Dice; receipt; storage; inspections and removal from use
19:46-1.16A	Sic bo shaker and mini-dice shaker; security procedures
19:46-1.17	Cards; physical characteristics
19:46-1.18	Cards; receipt, storage, inspections, and removal from use
19:46-1.19	Dealing shoes; automated shuffling devices
19:46-1.19A	Pai gow tiles physical characteristics
19:46-1.19B	Pai gow tiles; receipt; storage; inspections and removal from use
19:46-1.20	Inspection and approval of gaming and simulcast wagering equipment and related devices and software; retention by Commission or Division; evidence of tampering
19:46-1.21	Expiration of slot machine and slot machine program approvals issued pursuant to N.J.A.C. 19:46-1.20; re-submission
19:46-1.22	Possession of slot machines
19:46-1.23	Transportation of slot machines into, within and out-of-State
19:46-1.24	Slot machine seals
19:46-1.25	(Reserved)
19:46-1.26	Slot machines and bill changers; identification; signs; meters; other devices
19:46-1.26A	Bill changers with electrically erasable/programmable storage media
19:46-1.26B	Gaming equipment and related devices utilizing alterable storage media
19:46-1.27	Slot machine areas; density; arrangement; floor plans
19:46-1.28	Testing of designated gaming or simulcast wagering equipment or related devices or software by the Division
19:46-1.28A	Standards for the approval of a slot machine game
19:46-1.29	Operation of gaming and simulcast wagering equipment and related devices and software in conformance with Commission approval
19:46-1.30	(Reserved)
19:46-1.31	Records and reports
19:46-1.32	(Reserved)
19:46-1.33	Issuance and use of slot tokens for gaming and simulcast wagering; prize tokens; slot token and prize token specifications; promotional non-gaming tokens
19:46-1.34	Wagering at slot machines; use of slot tokens and prize tokens
19:46-1.35	Redemption of slot tokens and prize tokens from non-patrons; duty of patrons to surrender slot tokens and prize tokens upon demand
19:46-1.36	Slot tokens and prize tokens; receipt, inventory, security, storage and destruction

SUBCHAPTER 1. GENERAL PROVISIONS

19:46-1.1 Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional non-gaming chips

(a) Each gaming chip issued by a casino licensee shall be in the form of a disk and, except as otherwise provided in

N.J.A.C. 19:46-1.1A, shall have a uniform diameter of one and $\frac{1}{16}$ ths inches. Each of the two surfaces of a gaming chip across which the diameter of the chip can be measured shall be known as a "face." The surface of a gaming chip across which its thickness can be measured in a perpendicular line from one face to the other shall be known as its "edge."

(b) No gaming chip shall be issued by a casino licensee or utilized in a casino or casino simulcasting facility unless and until:

1. The design specifications of the proposed gaming chip are, prior to the manufacture of the gaming chip, submitted to and approved by the Commission, which submission shall include a detailed schematic depicting the actual size and, as appropriate, location of the following:

- i. Each face, including any indentations or impressions;
- ii. The edge; and
- iii. Any colors, words, designs, graphics or security measures contained on the gaming chip; and

2. A sample stack of 20 gaming chips of each sample chip, manufactured in accordance with its approved design specifications, is submitted to and approved by the Commission.

(c) Each gaming chip issued by a casino licensee shall be designed and manufactured with sufficient graphics or other security measures, including, at a minimum, those items specifically required to appear on the face or edge of a gaming chip pursuant to N.J.A.C. 19:46-1.1A or 1.1B, so as to prevent, to the greatest extent possible, the counterfeiting of the gaming chip.

(d) No casino licensee shall issue, use or allow a patron to use in its casino or casino simulcasting facility any gaming chip that it knows, or reasonably should know, is materially different from the sample of that gaming chip approved by the Commission pursuant to this section.

(e) No casino licensee or other person licensed by the Commission shall manufacture for, sell to, distribute to or use in any casino outside of Atlantic City, any gaming chips having the same edge spot and design specifications as those approved for use in Atlantic City casinos and casino simulcasting facilities.

(f) A casino licensee may issue promotional non-gaming chips that are prohibited from use in gaming or simulcast wagering in any casino or casino simulcast facility. The physical characteristics of such chips shall be sufficiently distinguishable from approved design specifications of any gaming chip issued by a casino licensee so as to reasonably ensure that they will not be confused with authorized gaming chips. At a minimum, such chips shall:

1. Be unique in terms of size or color;

2. Have no edge designs unique to gaming chips; and
3. Bear the name of the casino licensee issuing them and language on both faces stating that they have no redeemable value.

Amended by R.1979 d.358, effective September 11, 1979.
See: 11 N.J.R. 419(a), 11 N.J.R. 531(a).

Amended by R.1983 d.539, effective November 21, 1983.
See: 15 N.J.R. 1239(a), 15 N.J.R. 1957(c).

Substantially amended and recodified text.

Amended by R.1992 d.110, effective March 2, 1992.
See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsection (l), recodified 1.i. and 1., deleting 1.ii. regarding the cage cashier; added new subparagraphs 2. and 3., deleting 2.i. Stylistic revisions through (l). Added new text regarding one-half hour prior notice for a roulette table impressment. In (m), deleted (m)5 and added specific signature requirements.

Amended by R.1992 d.453, effective November 16, 1992.
See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Added new (h); redesignated existing (h) through (p) as (i) through (q). In (i), (j), and (l), added references to pokette.

Amended by R.1993 d.37, effective January 19, 1993.
See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1996 d.13, effective January 2, 1996.
See: 27 N.J.R. 3771(b), 28 N.J.R. 180(c).

In (m) deleted provision for notice to the commission prior to impressment.

Repeal and New Rule, R.1997 d.132, effective March 17, 1997.

See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

Section was "Gaming chips; value and non-value; physical characteristics".

Administrative correction.

See: 29 N.J.R. 2847(a).

Amended by R.1999 d.221, effective July 19, 1999.

See: 30 N.J.R. 3171(a), 31 N.J.R. 1943(a).

Added (f).

Amended by R.2000 d.106, effective March 20, 2000.

See: 31 N.J.R. 3941(a), 32 N.J.R. 1052(a).

In (f)1., deleted "weight and" following "of size".

19:46-1.1A Value chips; denominations; physical characteristics

(a) Each gaming chip which contains a denomination on each face thereof shall be known as a "value chip."

(b) Each casino licensee shall be authorized to issue and use value chips in denominations of \$1.00, \$2.50, \$5.00, \$10.00, \$20.00, \$25.00, \$100.00, \$500.00, \$1,000, \$5,000 and \$20,000 and in such quantities as the casino licensee may deem appropriate to conduct gaming or simulcast wagering in its casino or casino simulcasting facility.

(c) Each denomination of value chip issued by a casino licensee shall contain a predominant color unique to that denomination to be known as the "primary color." A "secondary color" on a value chip is any color, other than that chip's primary color, that the Commission authorizes a casino licensee to include on the face or edge of the chip as a contrast to the chip's primary color, except that no primary color shall be used as a secondary color on a value chip of another denomination where such use on the edge is reasonably likely to cause confusion as to the chip's denomination when the edge alone is visible.

(d) Each gaming chip manufacturer shall submit sample color disks to the Commission that identify all primary and secondary colors to be used for the manufacture of gaming chips for casino licensees in Atlantic City. Once a gaming chip manufacturer has received approval for a primary or secondary color, those colors shall be consistently manufac-

ured in accordance with the approved samples. In order for a primary color to be approved for use, it must visually appear, when viewed either in daylight or under incandescent light, to comply with the colors set forth below or such other similar colors as approved by the Commission: