

#### **CHAPTER 46**

#### **GAMING EQUIPMENT**

#### Authority

N.J.S.A. 5:12-63c, 69a, 70f, 70i and 100.

#### Source and Effective Date

R.1998 d.232, effective April 15, 1998. See: 30 N.J.R. 618(a), 30 N.J.R. 1853(a).

#### Executive Order No. 66(1978) Expiration Date

Chapter 46, Gaming Equipment, expires on April 15, 2003.

#### Chapter Historical Note

Chapter 46, Gaming Equipment, was adopted as R.1978 d.187, effective June 5, 1978. See: 10 N.J.R. 4(a), 10 N.J.R. 306(f). Pursuant to Executive Order No. 66(1978), Chapter 46 was readopted as R.1983 d.163, effective May 4, 1983. See: 15 N.J.R. 429(b), 15 N.J.R. 932(a). Pursuant to Executive Order No. 66(1978), Chapter 46 was readopted as R.1988 d.232, effective April 28, 1988, See: 20 N.J.R. 638(a), 20 N.J.R. 1209(c). Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1993 d.204, effective April 15, 1993. See: 25 N.J.R. 918(a), 25 N.J.R. 1999(c).

Pursuant to Executive Order No. 66(1978), Chapter 46, Gaming Equipment, was readopted as R.1998 d.232, effective April 15, 1998. See: Source and Effective Date. See, also, section annotations,

#### CHAPTER TABLE OF CONTENTS

JBCHAP	TER 1. GENERAL PROVISIONS
19:46–1.1	Gaming chips; physical characteristics applicable to all gaming chips; issuance and use; promotional nongaming chips
19:46-1.1A	Value chips; denominations; physical characteristics
19:46-1.1B	Non-value chips; physical characteristics
19:46–1.2	Non-value chips; permitted uses; inventory and impress-
19:46-1.3	ment
	Additional sets of gaming chips
19:46–1.4	Gaming plaques; issuance and use; denominations; physical characteristics
19:46–1.5	Nature, exchange and redemption of gaming chips, plaques and match play coupons
19:46–1.6	Receipt of gaming chips or plaques from manufacturer or distributor; inventory, security, storage and destruc- tion of chips and plaques
19:46–1.7	Roulette table; physical characteristics; double zero roulette wheel used as a single zero roulette wheel
19:46-1.8	Roulette balls
19:46–1.9	Roulette; inspection procedures; security procedures
19:46–1.10	Blackjack table; card reader device; physical characteristics; inspection
19:46-1.10A	Three card poker table; physical characteristics
19:46-1.11	Craps and mini-craps tables; physical characteristics
19:46–1.12	Baccarat and minibaccarat tables; physical characteris-
	tics
19:46-1.13	Big Six Wheel and layout; physical characteristics
19:46-1.13A	Sic bo table; sic bo shaker; physical characteristics
19:46-1.13B	Pai gow poker table; pai gow poker shaker; physical
	characteristics; computerized random number generator
¹0:46–1.13C	Pai gow table; pai gow shaker; physical characteristics
16-1.13D	Pokette table; pokette wheel; physical characteristics
16–1.13E	Poker table; physical characteristics
31.2 7.72	The state of the s

19:46–1.13H	Let it ride poker table; physical characteristics
19:46-1.13I	Mini-dice table; mini-dice dice shaker, physical charac-
	teristics
19:46-1.13J	Fast action hold 'em table; physical characteristics
19:46-1.13K	Casino war table; physical characteristics
	Dad dog tables physical characteristics
19:46–1.14	Red dog table; physical characteristics
19:46–1.15	Dice; physical characteristics
19:46–1.16	Dice; receipt; storage; inspections and removal from use
19:46-1.16A	Sic bo shaker and mini-dice shaker; security procedures
19:46–1.17	Cards; physical characteristics
19:46–1.18	Cards; receipt, storage, inspections, and removal from
	use
19:46-1.19	Dealing shoes; automated shuffling devices
19:46-1.19A	Pai gow tiles physical characteristics
19:46-1.19B	Pai gow tiles; receipt; storage; inspections and removal
	from use
19:46-1.20	Inspection and approval of gaming and simulcast wager-
17.40-1.20	ing equipment and related devices and software; re-
	tention by Commission or Division; evidence of tam-
	pering
19:46–1.21	(Reserved)
19:46–1.22	Possession of slot machines
19:46-1.23	Transportation of slot machines into, within and out-of-
	State
19:46-1.24	Slot machine seals
19:46–1.25	(Reserved)
19:46-1.26	Slot machines and bill changers; identification; signs;
19.40-1.20	meters; other devices
19:46-1.26A	Bill changers with electrically erasable/programmable
	storage media
19:46-1.27	Slot machine areas; density; arrangement; floor plans
19:46-1.28	Testing of designated gaming or simulcast wagering
12110 1120	equipment or related devices or software by the Divi-
	sion
10.46 1 20	
19:46–1.29	Operation of gaming and simulcast wagering equipment
	and related devices and software in conformance with
1.20.00	Commission approval
19:46–1.30	(Reserved)
19:46–1.31	Records and reports
19:46–1.32	(Reserved)
19:46-1.33	Issuance and use of slot tokens for gaming and simulcast
	wagering; prize tokens; slot token and prize token
	specifications
19:46-1.34	Wagering at slot machines; use of slot tokens and prize
17.70-1.57	tokens
10.46 1 25	
19:46–1.35	Redemption of slot tokens and prize tokens from non-
	patrons; duty of patrons to surrender slot tokens and
	prize tokens upon demand
19:46–1.36	Slot tokens and prize tokens; receipt, inventory, security,
2.5	storage and destruction

19:46-1.13G Caribbean stud poker table; physical characteristics

### SUBCHAPTER 1. GENERAL PROVISIONS

#### Gaming chips; physical characteristics applicable to all gaming chips; issuance and use: promotional non-gaming chips

(a) Each gaming chip issued by a casino licensee shall-be in the form of a disk and, except as otherwise provided in N.J.A.C. 19:46-1.1A, shall have a uniform diameter of one and %ths inches. Each of the two surfaces of a gaming chip across which the diameter of the chip can be measured shall be known as a "face." The surface of a gaming chip across

Double down stud table; physical characteristics

⊯46–1.13F

which its thickness can be measured in a perpendicular line from one face to the other shall be known as its "edge."

- (b) No gaming chip shall be issued by a casino licensee or utilized in a casino or casino simulcasting facility unless and until:
  - 1. The design specifications of the proposed gaming chip are, prior to the manufacture of the gaming chip, submitted to and approved by the Commission, which submission shall include a detailed schematic depicting the actual size and, as appropriate, location of the following:
    - i. Each face, including any indentations or impressions:
      - ii. The edge; and
    - iii. Any colors, words, designs, graphics or security measures contained on the gaming chip; and
  - 2. A sample stack of 20 gaming chips of each sample chip, manufactured in accordance with its approved design specifications, is submitted to and approved by the Commission.
- (c) Each gaming chip issued by a casino licensee shall be designed and manufactured with sufficient graphics or other security measures, including, at a minimum, those items specifically required to appear on the face or edge of a gaming chip pursuant to N.J.A.C. 19:46–1.1A or 1.1B, so as to prevent, to the greatest extent possible, the counterfeiting of the gaming chip.
- (d) No casino licensee shall issue, use or allow a patron to use in its casino or casino simulcasting facility any gaming chip that it knows, or reasonably should know, is materially different from the sample of that gaming chip approved by the Commission pursuant to this section.
- (e) No casino licensee or other person licensed by the Commission shall manufacture for, sell to, distribute to or use in any casino outside of Atlantic City, any gaming chips having the same edge spot and design specifications as those approved for use in Atlantic City casinos and casino simulcasting facilities.
- (f) A casino licensee may issue promotional non-gaming chips that are prohibited from use in gaming or simulcast wagering in any casino or casino simulcast facility. The physical characteristics of such chips shall be sufficiently distinguishable from approved design specifications of any gaming chip issued by any casino licensee so as to reasonably ensure that they will not be confused with authorized gaming chips. At a minimum, such chips shall:
  - 1. Be unique in terms of size, weight and color;
  - 2. Have no edge designs unique to gaming chips; and
  - 3. Bear the name of the casino licensee issuing them and language on both faces stating that they have no redeemable value.

Amended by R.1979 d.358, effective September 11, 1979. See: 11 N.J.R. 419(a), 11 N.J.R. 531(a). Amended by R.1983 d.539, effective November 21, 1983. See: 15 N.J.R. 1239(a), 15 N.J.R. 1957(c).

Substantially amended and recodified text. Amended by R.1992 d.110, effective March 2, 1992. See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In subsection (l), recodified 1.i. and 1., deleting 1.ii. regarding the cage cashier; added new subparagraphs 2. and 3., deleting 2.i. Stylistic revisions through (l). Added new text regarding one-half hour prior notice for a roulette table impressment. In (m), deleted (m)5 and added specific signature requirements. Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

Added new (h); redesignated existing (h) through (p) as (i) through (q). In (i), (j), and (l), added references to pokette.

Amended by R. 1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1996 d.13, effective January 2, 1996.

See: 27 N.J.R. 3771(b), 28 N.J.R. 180(c).

In (m) deleted provision for notice to the commission prior to impressment.

Repeal and New Rule, R. 1997 d.132, effective March 17, 1997. See: 28 N.J.R. 5160(a), 29 N.J.R. 923(a).

Section was "Gaming chips; value and non-value; physical characteristics".

Administrative correction. See: 29 N.J.R. 2847(a).

Amended by R.1999 d.221, effective July 19, 1999.

See: 30 N.J.R. 3171(a), 31 N.J.R. 1943(a).

Added (f).

### 19:46-1.1A Value chips; denominations; physical characteristics

- (a) Each gaming chip which contains a denomination on each face thereof shall be known as a "value chip."
- (b) Each casino licensee shall be authorized to issue and use value chips in denominations of \$1.00, \$2.50, \$5.00, \$10.00, \$20.00, \$25.00, \$100.00, \$500.00, \$1,000, \$5,000 and \$20,000 and in such quantities as the casino licensee may deem appropriate to conduct gaming or simulcast wagering in its casino or casino simulcasting facility.
- (c) Each denomination of value chip issued by a casino licensee shall contain a predominant color unique to that denomination to be known as the "primary color." A "secondary color" on a value chip is any color, other than that chip's primary color, that the Commission authorizes a casino licensee to include on the face or edge of the chip as a contrast to the chip's primary color, except that no primary color shall be used as a secondary color on a value chip of another denomination where such use on the edge is reasonably likely to cause confusion as to the chip's denomination when the edge alone is visible.
- (d) Each gaming chip manufacturer shall submit sample color disks to the Commission that identify all primary and secondary colors to be used for the manufacture of gaming chips for casino licensees in Atlantic City. Once a gaming chip manufacturer has received approval for a primary or secondary color, those colors shall be consistently manufactured in accordance with the approved samples. In order for a primary color to be approved for use, it must visually appear, when viewed either in daylight or under incandecent light, to comply with the colors set forth below or sugother similar colors as approved by the Commission:

- 6. A mechanical, electrical or electronic table inventory return device which shall permit all gaming chips deposited into the acceptor devices referenced in (j)1 above to be collected and immediately returned to a designated area within the table inventory container prior to the dealing of a hand. The table inventory return device shall be designed and constructed to contain any feature the Commission may require to maintain the security and integrity of the game. The procedures for the operation of all functions of the table inventory return device shall be submitted to and approved by the Commission.
- (k) If a casino licensee offers a blackjack bonus wager pursuant to N.J.A.C. 19:47–2.20, the blackjack layout shall be approved by the Commission, shall have designated areas for the placement of the blackjack bonus wager, and shall contain the following equipment:
  - 1. A table controller located in an area of the table or the pit as approved by the Commission, which area shall be secured by dual key control, with one key being maintained and controlled by the Commission and the second key being maintained and controlled by a casino supervisor.
    - i. One table controller shall control no more than four blackjack tables. Procedures for the operation, security and control of the table controller shall be submitted to and approved by the Commission.
    - ii. Whenever it is required that a table controller or any device connected thereto which may affect the operation of the blackjack bonus system be accessed or opened, certain information shall be recorded on a form entitled "Controller Access Authorization Log," which shall include, at a minimum, the date, time, purpose of accessing or opening the controller or device, and the signature of the authorized employee accessing or opening the machine or device. The Controller Access Authorization Log shall be maintained in the same secured location as the table controller, and shall have recorded thereon a sequential number and the manufacturer's serial number or the asset number of the controller;
  - 2. A blackjack bonus button, which shall be located at the table by the dealer, and used by each player with a winning blackjack bonus wager to generate a bonus amount to be won by that player. The blackjack bonus button shall be attached to the table in a manner that will enable the dealer to place the blackjack bonus button directly in front of each winning player;
  - 3. A blackjack bonus display, which shall be located at the table and shall display the amount of the winning blackjack bonus on both sides of the device, so that the amount is visible to all players, the dealer and supervisory personnel; and
  - 4. A sign containing the amount of the blackjack bonus wager, as well as the minimum and maximum possible

blackjack bonus amounts to be awarded, pursuant to N.J.A.C. 19:47–8.3.

Temporary amendment to (b).

See: 22 N.J.R. 2343(a).

Amended by R.1992 d.122, effective March 16, 1992.

See: 23 N.J.R. 3732(a), 24 N.J.R. 974(b).

In (b), revised text regarding shapes of blackjack betting areas. In (d), added new text concerning placement of drop and tip boxes. Deleted notes referring to blackjack diagram.

Amended by R.1992 d.174, effective April 20, 1992.

See: 23 N.J.R. 3251(a), 24 N.J.R. 1516(c).

Added new subsection (e).

Notice of Receipt of Petition for Rulemaking: to amend Blackjack Table Layouts rule to permit a casino licensee to utilize, after Commission approval, blackjack layouts with inscriptions different from those now set forth in N.J.A.C. 19:46–1.10(c), in conjunction with authorized blackjack variations.

See: 24 N.J.R. 2085(a).

Amended by R.1992 d.362, effective September 21, 1992.

See: 24 N.J.R. 2350(a), 24 N.J.R. 3338(a).

Double exposure blackjack specifications added at (d). Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added. Amended by R.1993 d.38, effective January 19, 1993.

See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Card reader device provisions added at (f). Amended by R.1993 d.461, effective September 20, 1993.

See: 25 N.J.R. 2234(a), 25 N.J.R. 4508(c)

Amended by R.1994 d.80, effective February 22, 1994.

See: 25 N.J.R. 5454(b), 26 N.J.R. 1113(a).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1996 d.315, effective July 15, 1996.

See: 28 N.J.R. 1947(a), 28 N.J.R. 3623(a).

Amended by R.1996 d.316, effective July 15, 1996.

See: 28 N.J.R. 1950(a), 28 N.J.R. 3625(a).

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Substituted references to blackjack layouts for references to cloths covering blackjack tables throughout; and rewrote (b). Amended by R.1999 d.9, effective January 4, 1999.

See: 30 N.J.R. 1217(a), 31 N.J.R. 57(a).

Added (k).

Amended by R.1999 d.110, effective April 5, 1999.

See: 30 N.J.R. 4155(a), 31 N.J.R. 894(a).

In (i), deleted "immediately in front of or to the right of the dealer" at the end of the first sentence.

### 19:46-1.10A Three card poker table; physical characteristics

- (a) Three card poker shall be played at a table having betting positions for the players on one side of the table and a place for the dealer on the opposite side. Such betting positions shall not exceed nine in number depending on the size of the table.
- (b) The layout for a three card poker table shall be approved by the Commission and shall contain, at a minimum:
  - 1. The name or trade name of the casino licensee offering the game;
  - 2. A separate designated betting area at each betting position for the placement of "ante" wagers;

- 3. A separate designated betting area located immediately in front of each ante wager betting area for the placement of "play" wagers;
- 4. A separate designated betting area located immediately behind each ante wager betting area for the placement of "pair plus" wagers; and
  - 5. Inscriptions which shall read:
    - i. Ante plays 1 to 1.

Play pays 1 to 1.

Ante Bonus	100	Pair Plus
Pays	Hand	Pays
	Pair	$\overline{1 \text{ to }} 1$
	Flush	4 to 1
1 to 1	Straight	6 to 1
4 to 1	Three-of-a-Kind	30 to 1
5 to 1	Straight Flush	40 to 1

- ii. "Dealer Plays with Queen High or Better".
- (c) Each three card poker table shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

New Rule, R.1997 d.134, effective March 17, 1997.

See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

In (b), rewrote the introductory paragraph, and added "offering the game" at the end of 1; and rewrote (c).

### 19:46-1.11 Craps and mini-craps tables; physical characteristics

- (a) Craps and mini-craps shall be played on an oblong table with rounded corners and high walled sides.
  - 1. A craps table shall be at least 12 feet in length, and shall not be larger than 14 feet in length.
  - 2. A mini-craps table shall be no longer than 9½ feet in length, and shall have seating locations for a maximum of nine players.
- (b) The layout for a craps or mini-craps table shall be approved by the Commission and shall contain, at a minimum:
  - 1. The name or trade name of the casino licensee offering the game;
  - 2. Specific areas designated for the placement of wagers authorized by N.J.A.C. 19:47–1.2; and
    - 3. The words "No call bets".
- (c) Each craps and mini-craps table shall have a drop box and tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

Amended by R.1981 d.388, effective November 2, 1981.

See: 13 N.J.R. 534(b), 13 N.J.R. 780(c).

Editor's Note amended to include new address for the Commission. Public Notice: Petition for Rulemaking of New Craps Wager "Over 7/Under 7".

See: 18 N.J.R. 1315(b).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

"Trade name" and "licensee" added. Amended by R.1996 d.356, effective August 5, 1996.

See: 28 N.J.R. 2352(b), 28 N.J.R. 3818(b).

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote (b); and added (c).

### 19:46-1.12 Baccarat and minibaccarat tables; physical characteristics

- (a) Baccarat–Punto Banco shall be played on a table having numbered places for 10 to 14 seated players.
- (b) Baccarat-Chemin de Fer shall be played on a table having numbered places for 9 to 14 seated players.
- (c) Minibaccarat shall be played at a table having on one side places for a maximum of nine seated players, and on the opposite side a place for the dealer; provided however, that a minibaccarat table using the dealing procedure in N.J.A.C. 19:47–7.7(c)3 shall have places for a maximum of six seated players. The dimensions of a minibaccarat table shall be approved by the Commission.
- (d) The layout for a baccarat or minibaccarat table shall be approved by the Commission and shall contain, at a minimum:
  - 1. The name or trade name of the casino licensee offering the game;
  - 2. For Baccarat-Punto Banco and minibaccarat layouts, specific areas designated for the placement of wagers on the "Banker's Hand," "Players Hand" and "Tie Hand";
  - 3. For Baccarat-Chemin de Fer layouts, specific areas for the placement of the wagers authorized by N.J.A.C. 19:47-4.6 and 4.7;
  - 4. For Baccarat-Punto Banco and minibaccarat layouts, the phrase "Tie Bets pay 8 to 1";
  - 5. Numbered areas that correspond to the seat numbers for the purpose of marking vigorish; provided, however, that the numbered areas are not required if:
    - i. For Baccarat–Punto Banco, the casino licensee offers a no vigorish variation of the game in accordance with N.J.A.C. 19:47–3.3(e);
    - ii. For minibaccarat, the casino licensee only charges vigorish in accordance with the provisions of N.J.A.C. 19:47–7.3(d) or offers a no vigorish variation of the game in accordance with the provisions of N.J.A.C. 19:47–7.3(f); and
  - 6. An area designated for the placement of cards for the "Player's" and "Banker's" hands.

- (e) If marker buttons are used for the purpose of marking vigorish, these marker buttons shall be placed in the table inventory float container or in a separate rack designed for the purpose of storing marker buttons and such rack shall be placed in front of the table inventory float container during gaming activity.
- (f) Each baccarat and minibaccarat table shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer, and in locations approved by the Commission.

Amended by R.1986 d.308, effective August 4, 1986.

See: 18 N.J.R. 1096(a), 18 N.J.R. 1614(b).

(c) added.

Amended by R.1987 d.395, effective October 5, 1987. See: 19 N.J.R. 54(b), 19 N.J.R. 1826(b), 19 N.J.R. 1914(b).

Added (a)3; renumbered old 3. to 4. Added diagram. Petition for Rulemaking: Requests clarification of terms. See: 21 N.J.R. 2678(b).

Amended by R.1990 d.101, effective February 5, 1990.

See: 21 N.J.R. 3446(b), 22 N.J.R. 562(a).

In (c): revised language in (1) to form new (1) and (2), specifying types of betting areas to be designated on the minibaccarat table. Recodified existing (c)2–4 as (c)3–5, with no change in text.

Amended by R.1992 d.259, effective June 15, 1992.

See: 24 N.J.R. 568(a), 24 N.J.R. 2298(a).

In (a): revised address for the Commission.

In (c)2: Deletes specific designs for betting areas; adds "Tie Hand" to text and adds provision that each table may have a maximum of nine areas for players.

In (c)3i and ii: revises text to include references to "numbered

boxes" and to specify marking "vigorish."

In (c)5: revised text to specify location for the drop box and tip box of each minibaccarat table.

Added new (c)6 and deleted minibaccarat table diagram appearing at subsection (c).

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b). "Trade name" and "licensee" added.

Amended by R.1993 d.655, effective December 20, 1993.

See: 25 N.J.R. 4474(b), 25 N.J.R. 5944(a).

Amended by R.1996 d.162, effective March 18, 1996.

See: 28 N.J.R. 77(b), 28 N.J.R. 1560(b).

Amended by R.1998 d.147, effective March 16, 1998.

See: 30 N.J.R. 33(a), 30 N.J.R. 1057(a).

Rewrote the section.

Amended by R.1998 d.474, effective September 21, 1998.

See: 30 N.J.R. 3514(a).

In (d)5, added i and ii.

Amended by R.1999 d.42, effective February 1, 1999.

See: 30 N.J.R. 4034(a), 31 N.J.R. 454(a).

In (c), inserted "; provided however, that a minibaccarat table using the dealing procedure in N.J.A.C. 19:47–7.7(c)3 shall have places for a maximum of six seated players" at the end of the first sentence.

### 19:46-1.13 Big Six Wheel and layout; physical characteristics

(a) Gaming at Big Six shall be conducted at a wheel circular in shape and no less than five feet in diameter. The rim of the wheel shall be divided into 54 equally spaced sections with 23 sections containing a \$1.00 bill, 15 sections containing a \$2.00 bill, eight sections containing a \$5.00 bill, four sections containing a \$10.00 bill, two sections containing a \$20.00 bill, one section containing a picture of a flag or the name or logo of the casino licensee, and one section containing a picture of a joker, each of which sections shall be covered with glass.

- 2. A reconciliation on a daily basis of the dice distributed, the dice destroyed and canceled, the dice returned to the primary storage area and, if any, the dice in dice reserve: and
- 3. A physical inventory of the dice at least once every three months.
  - i. This inventory shall be performed by an individual with no incompatible functions and shall be verified to the balance of dice on hand required in (k)1i above.
  - ii. Any discrepancies shall immediately be reported to the Commission and Division.
- (1) All destruction and cancellation of dice, other than those retained for Commission or Division inspections, shall be completed within 48 hours of collection.
  - 1. Cancellation shall occur by drilling a circular hole of at least one fourth inch in diameter through the center of each dice.
    - Destruction shall occur by shredding.
  - 3. The destruction and cancellation of dice shall take place in a secure place, the location and physical characteristics of which shall be approved by the Commission.

Amended by R.1983 d.308, effective August 1, 1983. See: 14 N.J.R. 829(a), 15 N.J.R. 1259(a).

Text substantially amended.

mended by R.1983 d.540, effective November 21, 1983.

ee: 15 N.J.R. 1368(a), 15 N.J.R. 1958(a).

Substantially amended and recodified text.

Amended by R.1987 d.336, effective August 17, 1987.

See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added "immediately" and "and delivery" to (g). Amended by R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (e) and (g), added provisions for sic bo.

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

Revised procedures for handling dice in dice reserve. Stylistic revisions throughout section. Added new (h), recodifying (h)-(k) as (i)-(l). Added text in new (i) regarding dice in dice reserve. In (j): added new (j)2, subsuming existing (j)2 as (j)1. In (k), specified reconciliation procedures.

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Dice inspection and handling requirements specified by game type. Amended by R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Inspection specified.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Simulcast provisions added.

Amended by R.1993 d.86, effective February 16, 1993.

See: 24 N.J.R. 4339(a), 25 N.J.R. 719(a).

In (a), deleted language that primary storage area be "in or immediately adjacent to the casino floor". In (i) and (j), added alternative provision for collection of dice.

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1996 d.192, effective April 15, 1996.

See: 28 N.J.R. 810(a), 28 N.J.R. 2081(c).

Amended by R.1996 d.317, effective July 15, 1996.

See: 28 N.J.R. 1362(a), 28 N.J.R. 3627(a).

Amended by R.1996 d.356, effective August 5, 1996.

See: 28 N.J.R. 2352(b), 28 N.J.R. 3818(b).

Amended by R.1997 d.133, effective March 17, 1997.

See: 29 N.J.R. 110(a), 29 N.J.R. 921(a).

Amended by R.1997 d.427, effective October 6, 1997.

See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b).

Inserted references to mini-dice throughout (e) and (g); and in (e)1iii(3) and (e)2iv(2), deleted provision relating to maximum time a sic bo shaker may be secured to a table and inserted provision relating to security of a mini-dice shaker.

Amended by R.1998 d.18, effective January 5, 1998.

See: 29 N.J.R. 3432(b), 30 N.J.R. 112(b).

Amended by R.1998 d.561, effective December 7, 1998.

See: 30 N.J.R. 3002(b), 30 N.J.R. 4258(b).

Rewrote (d), (e) and (g).

#### 19:46-1.16A Sic bo shaker and mini-dice shaker; security procedures

- (a) Sic bo shakers and mini-dice shakers which have been filled with dice in accordance with N.J.A.C. 19:46-1.16(e)3iii may only be stored in a locked compartment in the primary storage area. Sic bo shakers and mini-dice shakers which have not been filled with dice may be stored in a locked compartment in the pit stand.
- (b) At the end of each gaming day a pit boss shall inspect all sic bo shakers and mini-dice shakers that have been placed in use for gaming for evidence of tampering. Such evidence discovered at this time shall be immediately reported to the Commission and the Division. At a minimum, such reports shall include:
  - The date and time when the tampering was discovered;
  - The table number where the sic bo shaker or minidice shaker was used: and
  - 3. The name and license number of the individuals discovering the tampering.

New Rule, R.1991 d.615, effective December 16, 1991. See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b). Amended by R.1997 d.427, effective October 6, 1997. See: 28 N.J.R. 5060(a), 29 N.J.R. 4307(b). Inserted references to mini-dice shakers throughout.

#### 19:46–1.17 Cards; physical characteristics

- (a) Cards used to play blackjack, baccarat, minibaccarat, pai gow poker, pokette, red dog, casino war, poker, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em and double down stud shall be in decks of 52 cards each with each card identical in size and shape to every other card in such deck. Notwithstanding the foregoing, decks of cards used to play pai gow poker shall include one additional card, a joker, which shall be identical in size and shape to every other card in such deck.
- (b) Each deck shall be composed of four suits: diamonds, spades, clubs and hearts.
- (c) Each suit shall be composed of 13 cards: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2. The face of the ace, king, queen, jack and 10 value cards may contain an additional marking, as approved by the Commission, which will

permit a dealer, prior to exposing his or her hole card at the game of blackjack, to determine the value of that hole card.

- (d) The backs of each card in the deck shall be identical and no card shall contain any marking, symbol or design that will enable a person to know the identity of any element printed on the face of the card or that will in any way differentiate the back of that card from any other card in the deck.
- (e) The backs of all cards in the deck shall be designed so as to diminish as far as possible the ability of any person to place concealed markings thereon.
- (f) The design to be placed on the backs of cards used by casino licensees shall contain the name or trade name of the casino licensee and shall be submitted to the Commission for approval prior to use of such cards in gaming activity.
- (g) Each deck of cards shall be packaged separately and shall contain a seal affixed to the opening of such package. Notwithstanding this requirement, cards used at poker may be packaged and sealed in sets containing two decks of cards in accordance with the provisions of N.J.A.C. 19:47–14.2.
- (h) Nothing in this section shall prohibit a manufacturer from manufacturing decks of cards with one or more jokers contained therein; provided, however, such jokers shall not be used by the casino licensee in the play of any games other than pai gow poker in accordance with the provisions of N.J.A.C. 19:47–11.
- (i) In addition to satisfying the requirements of this section, the cards used by a casino licensee at poker must:
  - 1. Be visually distinguishable from the cards used by that casino licensee to play any other table game; and
    - 2. Be made of plastic.
- (j) Each casino licensee which elects to offer the game of poker shall be required to have and use on a daily basis at least six visually distinguishable card backings for the cards to be used at the game of poker. These card backings may be distinguished, without limitation, by different logos, different colors or different design patterns.

Amended by R.1991 d.532, effective November 4, 1991. See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Added "red dog" game to subsection (a).

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Pai gow provisions moved from (a) to (h).

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (a), added reference to pokette.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Revised (f) and (h).

Amended by R.1993 d.38, effective January 19, 1993.

See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Additional marking permitted on certain cards, at (c).

Administrative correction to subsection (a). See: 25 N.J.R. 1778(b). Amended by R.1994 d.141, effective March 21, 1994. See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a) Temporary Amendment: Double Down Stud. See: 26 N.J.R. 1390(a). Temporary Amendment: Caribbean Stud Poker. See: 26 N.J.R. 3464(a). Temporary Amendment: Double Down Stud. See: 26 N.J.R. 4445(b). Amended by R.1994 d.593, effective December 5, 1994 See: 26 N.J.R. 1323(a), 26 N.J.R. 4790(a) Amended by R.1995 d.430, effective August 7, 1995. See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a). Added caribbean stud poker. Amended by R.1995 d.534, effective October 2, 1995 See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b) Amended by R.1997 d.134, effective March 17, 1997. See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a). In (a), added reference to three card poker. Amended by R.1998 d.371, effective July 20, 1998. See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b)

In (a), inserted a reference to fast action hold 'em. Amended by R.1999 d.29, effective January 19, 1999. See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).

In (a), inserted references to casino war and fast action hold 'em.

### 19:46-1.18 Cards; receipt, storage, inspections, and removal from use

- (a) When decks of cards are received for use in the casino or casino simulcasting facility from the manufacturer or distributor thereof, they shall be placed for storage in a locked cabinet in the cashiers' cage or within a primary or secondary storage area by at least two individuals, one of whom shall be from the casino department and the other from the casino security department or casino accounting department. The cabinet or primary storage area shall be located in the cashiers' cage or in another secure place, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus cards. Cards maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the cards have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission. Nothing herein shall preclude a casino licensee from having a separate storage area for the cards to be used at the game of poker; provided, however, the location and physical characteristics of the separate storage area shall be approved by the Commission.
- (b) All primary, secondary and poker storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organizational hierarchy shall have access to the casino department key for the primary and secondary storage areas and no person below the poker shift supervisor in the organizational hierarchy shall have access to the casino department key to the poker storage area. Cards stored in a cabinet within the cashiers' cage shall be secured by a lock, the key to which shall be maintained by a tables games shift manager or casino supervisor thereof.

- (c) Immediately prior to the commencement of each saming day and at other times as may be necessary, the assistant shift manager or casino supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of decks of cards for that gaming day from a primary storage area, and if applicable, the poker shift supervisor or supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of decks of cards to be used at poker for that gaming day from the poker storage area.
- (d) If removed from the primary storage area, the table games shift manager or casino supervisor thereof and the casino security officer who removed the decks shall distribute sufficient decks to the poker shift supervisor and to the pit boss who shall then distribute the decks to the dealer at each table. If removed from the poker storage area, the decks shall be removed by the poker shift supervisor, in the presence of the casino security officer, and transported to the poker pit stand. Subsequently, the poker shift supervisor shall distribute the decks to the dealer at each poker table either directly or through the floorperson assigned to supervise the dealer. The distribution of the decks to the poker tables shall comply with the provisions of N.J.A.C. 19:47–14.2.
  - 1. The poker shift supervisor or pit boss shall place extra decks for card reserve into the pit stand.
  - 2. Prior to distributing the decks to each table, the poker shift supervisor or floorperson shall examine each package to determine if any replacement cards are necessary pursuant to (n)5 below. If needed, the poker shift supervisor or floorperson shall place the appropriate replacement cards into the deck from the cards held in reserve at the pit stand. Upon insertion of the replacement cards into the deck, the poker shift supervisor or floorperson shall re-examine the front of each card and the back of each card to ensure a consistent shading pattern and to ensure that the condition of the deck with the inclusion of the replacement cards has sufficient quality in order to maintain the integrity of gaming at poker. If the integrity of gaming at poker would in any way be compromised by the use of the deck with the replacement cards, the entire deck of cards shall be placed in a sealed envelope or container, identified with the date and time and shall be signed by the poker shift supervisor. The poker shift supervisor shall maintain the envelope or container in a secure place within the pit stand until collection by a casino security officer.
  - 3. Cards in the pit stand shall be placed in a locked compartment, keys to which shall be in the possession of the poker shift supervisor or supervisor thereof or the pit boss or casino supervisor thereof.
- (e) With the exception of cards used to game at pokette, which are governed by the requirements of N.J.A.C. 19:47-12.3, prior to their use at a table, all decks shall be inspected by the dealer, and the inspection verified by a

- floorperson. Card inspection at the gaming table shall require each pack to be used to be sorted into sequence and into suit to assure that all cards are in the deck. The dealer shall also check the back of each card to assure that it is not flawed, scratched or marked in any way.
  - 1. If, after checking the cards, the dealer finds that a card is unsuitable for use, a poker shift supervisor or casino supervisor shall bring a substitute card from the card reserve in the pit stand.
  - 2. The unsuitable card shall be placed in a sealed envelope or container, identified by table number, date, and time and shall be signed by the dealer and floorperson assigned to that table. The poker shift supervisor or casino supervisor shall maintain the envelope or container in a secure place within the pit until collection by a casino security officer.
- (f) All envelopes and containers used to hold or transport cards collected by security shall be transparent.
  - 1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.
  - 2. The envelopes or containers and seals shall be approved by the Commission.
- (g) Any cards which have been opened and placed on a gaming table shall be changed at least every 24 hours. In addition:
  - 1. Cards opened for use on a baccarat or fast action hold 'em table shall be changed at least once during the gaming day;
  - 2. Cards opened for use on a pai gow poker table, caribbean stud poker, let it ride poker or three card poker table and dealt from a dealing shoe shall be changed at least every eight hours;
  - 3. Cards opened for use on a pai gow poker table, caribbean stud poker, let it ride poker or three card poker table and dealt from the dealer's hand shall be changed at least every four hours; and
  - 4. Cards opened for use on a poker table shall be changed at least every four hours.
- (h) Cards damaged during course of play shall be replaced by the dealer who shall request a floorperson or supervisor thereof for the game of poker or casino supervisor for all other games to bring cards in substitution from the pit stand.
  - 1. The damaged cards shall be placed in a sealed envelope, identified by table number, date and time and shall be signed by the dealer and the individual who brought the replacement card to the table.

- 2. The poker shift supervisor or casino supervisor shall maintain the envelopes or containers in a secure place within the pit until collection by a casino security officer.
- (i) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, the floorperson or supervisor thereof for the game of poker or casino supervisor for all other games shall collect all used cards.
  - 1. These cards shall be placed in a sealed envelope or container. A label shall be attached to each envelope or container which shall identify the table number, date and time and shall be signed by the dealer and floorperson assigned to the table.
  - 2. The poker shift supervisor or casino supervisor shall maintain the envelopes or containers in a secure place within the pit until collection by a casino security officer.
- (j) The casino licensee shall remove any cards at any time during the day if there is any indication of tampering, flaws, scratches, marks or other defects that might affect the integrity or fairness of the game, or at the request of the Commission or Division.
- (k) All extra decks in card reserve with broken seals shall be placed in a sealed envelope or container, with a label attached to each envelope or container which identifies the date and time and is signed by the floorperson or supervisor thereof for poker and the pit boss for all other games.
- (1) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a casino security officer shall collect and sign all envelopes or containers with damaged cards, cards used during the gaming day, and all extra decks in card reserve with broken seals and shall return the envelopes or containers to the casino security department.
- (m) At the end of each gaming day or, in the alternative, at least once each gaming day at the same time each day, as designated by the casino licensee and approved by the Commission, and at such other times as may be necessary, a table games shift manager or casino supervisor thereof may collect all extra decks in card reserve. If the casino maintains a separate storage area for poker cards, a poker shift supervisor or supervisor thereof may collect all extra decks in card reserve for the game of poker. If collected, all sealed decks shall either be canceled or destroyed or returned to the storage area.
- (n) When the envelopes or containers of used cards and reserve cards with broken seals are returned to the casino security department, they shall be inspected for tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play.

- 1. For cards used in blackjack, red dog, casino war, fast action hold' em or minibaccarat using the dealing procedures in N.J.A.C. 19:47–7.7(c)1 or (c)2, the casino licensee shall cause to be inspected either:
  - i. All decks used during the day; or
  - ii. A sample of decks selected at random or in accordance with an approved stratification plan, provided that the procedures for selecting the sample size and for assuring a proper selection of the sample are submitted to and approved by the Commission. This sample shall be collected, stored and inspected separately from the sample required by (n)2ii below, and shall not be commingled with any cards from that sample.
- 2. For cards used in baccarat, or cards used in minibaccarat using the dealing procedures in N.J.A.C. 19:47–7.7(c)3, the casino licensee shall cause to be inspected either:
  - i. All decks used during the day; or
  - ii. A sample of decks selected at random or in accordance with an approved stratification plan, provided that the procedures for selecting the sample size and for assuring a proper selection of the sample are submitted to and approved by the Commission. This sample shall be collected, stored and inspected separately from the sample required by (n)1ii above, an shall not be commingled with any cards from that sample.
  - 3. The casino licensee shall also inspect:
  - i. Any cards which the Commission or Division requests the casino licensee to remove for the purpose of inspection;
  - ii. Any cards the casino licensee removed for indication of tampering;
  - iii. All cards used for pai gow poker, caribbean stud poker, let it ride poker or three card poker;
  - iv. All cards used for pokette, which must be inspected by sorting the cards sequentially by suit; and
    - v. All cards used for poker.
- 4. The procedures for inspecting all decks required to be inspected under this subsection, with the exception of pokette cards, shall, at a minimum, include:
  - i. The sorting of cards sequentially by suit;
  - ii. The inspection of the backs with an ultraviolet light;
  - iii. The inspection of the sides of the cards for crimps, bends, cuts and shaving; and
  - iv. The inspection of the front and back of all plastic cards for consistent shading and coloring.

- 5. If, during the inspection procedures required in (n)3 above, one or more plastic cards in a deck are determined to be unsuitable for continued use, those cards shall be placed in a sealed envelope or container and a three-part Card Discrepancy Report shall be completed in accordance with n(9) below.
- 6. Upon completion of the inspection procedures required in (n)3 above, each deck of plastic cards which is determined suitable for continued use shall be placed in sequential order, repackaged and returned to the primary or poker storage area for subsequent use. If a deck has any missing cards pursuant to n(4) above, the individual who repackages the cards shall indicate the need for the appropriate replacement card(s) in a manner approved by the Commission.
- 7. The casino licensee shall develop internal control procedures for returning the repackaged cards to the storage area.
- 8. The individuals performing said inspection shall complete a work order form which shall detail the procedures performed and list the tables from which the cards were removed and the results of the inspection. The individual shall sign the form upon completion of the inspection procedures.
- 9. The casino licensee shall submit the training procedures for those employees performing the inspection, which shall be approved by the Commission;
- 10. Evidence of tampering, marks, alterations, missing or additional cards or anything that might indicate unfair play discovered at this time, or at any other time, shall be immediately reported to the Commission and Division by the completion and delivery of a three-part Card Discrepancy Report.
  - i. The report shall accompany the cards when delivered to the Commission.
  - ii. The cards shall be retained for further inspection by the Commission.
  - iii. The Commission inspector receiving the cards shall sign the original, duplicate and triplicate copy of the Card Discrepancy Report and retain the original at the Commission Booth. The duplicate copy shall be delivered to the Division office located within the casino hotel facility. The triplicate copy shall be retained by the casino licensee.
- (o) The casino licensee shall submit to the Commission for approval procedures for:
  - 1. A card inventory system which shall include, at a minimum, the recordation of the following:
    - i. The balance of cards on hand;
    - ii. The cards removed from storage;

- iii. The cards returned to storage or received from the manufacturer;
  - iv. The date of the transaction; and
  - v. The signatures of the individuals involved;
- 2. A reconciliation on a daily basis of the cards distributed, the cards destroyed and canceled, the cards returned to the storage area and, if any, the cards in card reserve; and
- 3. A physical inventory of the cards at least once every three months.
  - i. This inventory shall be performed by an individual with no incompatible functions and shall be verified to the balance of cards on hand required in (*o*)1i above.
  - ii. Any discrepancies shall immediately be reported to the Commission and Division.
- (p) Where cards in an envelope or container are inspected and found to be without any indication of tampering marks, alterations, missing or additional cards or anything that might indicate unfair play, those cards with the exception of plastic cards used at poker which are of sufficient quality for reuse, shall within 48 hours of collection be destroyed or canceled. Once released by the Commission and Division, the cards submitted as evidence shall immediately be destroyed or canceled.
  - 1. Destruction of cards shall be by shredding.
  - 2. Cancellation of cards shall be by drilling a circular hole of at least one fourth of an inch in diameter through the center of each card in the deck.
  - 3. The destruction and cancellation of cards shall take place in a secure place, the location and physical characteristics of which shall be approved by the Commission.
- (q) If a deck of plastic cards has been reused 12 or more times and the deck has been determined to be suitable for reuse by the individual performing the inspection procedures required by (n)3 above, before that deck may be reused at a poker table, the deck must be inspected by a poker shift supervisor or floorperson. A satisfactory inspection shall be documented by the poker shift supervisor or floorperson. If the poker shift supervisor or floorperson determines that the deck may not be reused, the deck shall be placed in a sealed envelope or container, with a label attached which identifies the date and time and shall be signed by the poker shift supervisor or floorperson. At the end of the gaming day or at such other times as may be necessary, said envelope or container shall be collected by a casino security officer and be returned to the casino security department for destruction or cancellation pursuant to (p)

Amended by R.1983 d.308, effective August 1, 1983. See: 14 N.J.R. 829(a), 15 N.J.R. 1259(a). Text substantially amended. Amended by R.1983 d.538, effective November 21, 1983.

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See: 15 N.J.R. 1370(a), 15 N.J.R. 1958(b).

Substantially amended text.

Amended by R.1987 d.336, effective August 17, 1987.

See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added "immediately" and "and delivery" to (1).

Experimental 90-day implementation (N.J.A.C. 19:46-1.18(k) and (n)), pursuant to N.J.S.A. 5:12-69(e), 5:12-70(f) and 5:12-100(e), effective March 12, 1990 (expired June 10, 1990).

See: 22 N.J.R. 841(b).

Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

Revised text to modify procedures for handling extra cards in card reserve. Stylistic revisions throughout text. Restructured section through (g)-(p).

Amended by R.1992 d.406, effective October 19, 1992.

See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a).

Added text, throughout section, regarding games of pai gow poker and pokette.

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (e) and (n), added text regarding cards used in pokette.

Experimental implementation pursuant to N.J.S.A. 5:12-69(e), effective on or after November 24, 1992.

See: 24 N.J.R. 4283(a).

Dealing pai gow poker from the hand.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Revised (a).

Amended by R.1993 d.86, effective February 16, 1993.

See: 24 N.J.R. 4339(a), 25 N.J.R. 719(a).

In (a), deleted language stipulating that primary storage area be located "in or immediately adjacent to the casino floor". In (i), (l) and (m), added alternative provision for collection of cards.

Amended by R.1993 d.192, effective May 3, 1993.

See: 24 N.J.R. 4247(a), 25 N.J.R. 1887(b)

Revised (g)2 and added (g)3.

Amended by R.1994 d.141, effective March 21, 1994.

See: 25 N.J.R. 5906(a), 26 N.J.R. 1380(a).

Amended by R.1995 d.430, effective August 7, 1995.

See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).

Added caribbean stud poker.

Amended by R.1995 d.534, effective October 2, 1995.

See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).

Amended by R.1996 d.317, effective July 15, 1996.

See: 28 N.J.R. 1362(a), 28 N.J.R. 3627(a).

Amended by R.1997 d.134, effective March 17, 1997.

See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

In (g)2, (g)3 and (n)2iii, added reference to three card poker. Petition for Rulemaking: Notice of Receipt of a Petition for Rulemaking.

See: 29 N.J.R. 2571(d).

Amended by R.1998 d.18, effective January 5, 1998.

See: 29 N.J.R. 3432(b), 30 N.J.R. 112(b).

Amended by R.1998 d.371, effective July 20, 1998.

See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).

In (g)1 and (n)1, inserted references to fast action hold 'em.

Amended by R.1999 d.29, effective January 19, 1999.

See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).

In (n)1, inserted references to casino war and fast action hold 'em.

Amended by R.1999 d.42, effective February 1, 1999.

See: 30 N.J.R. 4034(a), 31 N.J.R. 454(a).

In (n), inserted a reference to casino war, deleted "baccarat" preceding "fast action" and inserted "using the dealing procedures in N.J.A.C. 19:47–7.7(c)1 or (c)2" in the introductory paragraph of 1, added a new last sentence in 1ii, added a new 2, and recodified former 2 through 9 as 3 through 10.

#### 19:46-1.19 Dealing shoes; automated shuffling devices

(a) The following words and terms when used in this section shall have the following meanings:

"Base plate" means the interior shelf of the dealing shoe on which the cards rest.

"Face plate" means the front wall of the dealing shoe against which the next card to be dealt rests and which typically contains a cutout.

- (b) Cards used to game at blackjack, pai gow poker, minibaccarat, red dog, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em, casino war and double down stud shall be dealt from a manual or automated dealing shoe which shall be secured to the gaming table when the table is open for gaming activity and secured in a locked compartment when the table is not open for gaming activity. Cards used to game at baccarat shall be dealt from a dealing shoe which shall be secured in a locked compartment when the table is not open for gaming activity. Notwithstanding the foregoing, cards used to game at pai gow poker, double down stud and three card poker may be dealt from the dealer's hand in accordance with N.J.A.C. 19:47–11.8A, 17.8 and 20.8, respectively.
- (c) A device which automatically shuffles cards may be utilized at the game of blackjack, pai gow poker, minibaccarat, red dog, poker, caribbean stud poker, let it ride poker, three card poker, fast action hold 'em, casino war and double down stud in addition to a manual or automated dealing shoe, provided that:
  - 1. The automated card shuffling device and the procedures for shuffling and dealing the cards through the use of the device are submitted to and approved by the Commission; and
  - 2. The security of an automated card shuffling device conforms to the security of any dealing shoe used at the gaming table pursuant to (b) above.
- (d) Each manual or automated dealing shoe shall be designed and constructed with such features as the Commission may require to maintain the integrity of the game at which such shoe is used. Such features shall include, at a minimum, the following:
  - 1. At least the first four inches of the base plate shall be white;
  - 2. The sides of the shoe below the base plate shall be transparent or have a transparent sealed cutout unless the dealing shoe is otherwise constructed to prevent any object from being placed into or removed from the portion of the dealing shoe below the base plate and to permit the inspection of this portion of the shoe; and
  - 3. A stop underneath the top of the face plate shall preclude the next card to be dealt from being moved upwards for more than one-eighth inch distance; and

- 4. Each dealing shoe used in blackjack shall have a mark on the side of the shoe that enables the dealer, after aligning the stack of cards against the shoe in accordance with N.J.A.C. 19:47-2.5(d), to insert the cutting card in such stack so that approximately one quarter of the stack is behind the cutting card.
- (e) A baccarat dealing shoe, in addition to meeting the requirements of (d)1 through 3 above, shall also adhere to the following specifications:
  - 1. A removable lid shall be opaque from the point where it meets the face plate to a point at least four inches from the face plate;
  - 2. The sides and back above the base plate shall be opaque; and
  - 3. A device within the shoe shall, when engaged, prevent the cards from moving backward in the shoe.
- (f) A pai gow poker dealing shoe, in addition to meeting the requirements of (d) above, may, in the discretion of the casino licensee, also contain a device approved by the Commission on the front of the face plate so as to preclude the players from viewing the next card to be dealt.
- (g) All dealing shoes and shuffling devices in the casino and casino simulcasting facility shall be inspected at the beginning of each gaming day by a floorperson assigned to the table prior to cards being placed in them. The purpose of this inspection shall be to assure that there has been no tampering with the shoe or shuffling device.
- (h) For gaming tables at which a manual dealing shoe is utilized, the shoe shall be located on the side of the gaming table to the left of the dealer, and the discard rack shall be located on the side of the gaming table to the right of the dealer. For gaming tables at which either an automated card shuffling device or an automated dealing shoe is utilized, the location of the automated device or shoe shall be approved by the Commission, and the discard rack shall be on the side of the gaming table opposite such device or shoe.

Amended by R.1983 d.238, effective June 20, 1983.

See: 14 N.J.R. 559(b), 15 N.J.R. 1040(c).

Added last sentence to (a). Added reference to "shuffling devices". Amended by R.1986 d.308, effective August 4, 1986.

See: 18 N.J.R. 1096(a), 18 N.J.R. 1614(b).

Added text to (a) "Cards used to ... during non-gaming hours." Amended by R.1988 d.468, effective October 3, 1988 (operative January 31, 1989)

See: 20 N.J.R. 1069(a), 20 N.J.R. 2468(a).

Added new (a) and renumbered old (a) to (b); Deleted text in (b) "A dealing shoe ..."; Deleted old (b); added new (c)-(e) and renumbered old (c) to (f).

Amended by R.1991 d.532, effective November 4, 1991.

See: 23 N.J.R. 2231(a), 23 N.J.R. 3348(a).

Added "red dog" game to (b) and (c). Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c).

In (b): added text regarding specific times when and when not the table is open for gaming that the dealing shoe must be secured.

Amended by R.1992 d.406, effective October 19, 1992. See: 24 N.J.R. 569(a), 24 N.J.R. 1517(a), 24 N.J.R. 3742(a). Pai gow provisions added. Experimental implementation pursuant to N.J.S.A. 5:12-69(e), effective on or after November 24, 1992. See: 24 N.J.R. 4283(a). Dealing pai gow poker from the hand. Amended by R.1993 d.37, effective January 19, 1993. See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b). Simulcast provisions added.

Amended by R.1993 d.192, effective May 3, 1993. See: 24 N.J.R. 4247(a), 25 N.J.R. 1887(b).

In (b), added reference regarding pai gow poker. Administrative Correction to subsection (b).

See: 26 N.J.R. 492(a). Temporary Amendment: Double Down Stud.

See: 26 N.J.R. 1390(a).

Amended by R.1994 d.172, effective April 4, 1994. See: 26 N.J.R. 349(a), 26 N.J.R. 1539(a).

Amended by R.1994 d.224, effective May 2, 1994.

See: 26 N.J.R. 344(a), 26 N.J.R. 1853(b) Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a)

Amended by R.1994 d.345, effective July 5, 1994. See: 26 N.J.R. 1622(a), 26 N.J.R. 2805(a).

Temporary Amendment: Caribbean Stud Poker.

See: 26 N.J.R. 3464(a). Temporary Amendment: Double Down Stud.

See: 26 N.J.R. 4445(a).

Amended by R.1994 d.593, effective December 5, 1994.

See: 26 N.J.R. 1323(a), 26 N.J.R. 4790(a). Amended by R.1995 d.430, effective August 7, 1995.

See: 27 N.J.R. 1767(b), 27 N.J.R. 2967(a).

Added caribbean stud poker.

Amended by R.1995 d.534, effective October 2, 1995.

See: 27 N.J.R. 2119(a), 27 N.J.R. 3795(b).

Administrative Correction to (b) and (c).

See: 28 N.J.R. 2404(a).

Administrative Correction to (b) and (c).

See: 28 N.J.R. 3976(a).

Amended by R.1997 d.134, effective March 17, 1997.

See: 28 N.J.R. 2531(a), 29 N.J.R. 928(a).

In (b) and (c), added reference to three card poker. Amended by R.1997 d.519, effective December 1, 1997.

See: 29 N.J.R. 4082(a), 29 N.J.R. 5075(b).

In (c), added "poker". Amended by R.1998 d.371, effective July 20, 1998.

See: 29 N.J.R. 4672(a), 30 N.J.R. 2639(b).

In (b), inserted a reference to fast action hold 'em; and in (c), inserted references to poker and fast action hold 'em. Amended by R.1999 d.29, effective January 19, 1999. See: 30 N.J.R. 30(a), 31 N.J.R. 144(a).

In (b) and (c), inserted references to casino war. Amended by R.1999 d.110, effective April 5, 1999. See: 30 N.J.R. 4155(a), 31 N.J.R. 894(a).

Rewrote (c); and added (h).

#### 19:46–1.19A Pai gow tiles physical characteristics

- (a) Pai gow shall be played with a set of 32 rectangular blocks to be known as tiles. Each tile in a set shall be identical in size and shading to every other tile in the set.
  - (b) Each tile used in gaming at pai gow shall:
  - 1. Be made of a non-transparent black material, formed in the shape of a rectangle, and be of a size no smaller than 2.500 inches in length, 1.000 inch in width and .375 of an inch in thickness;
  - 2. Have the surface of each of its sides perfectly flat, except that the front side of each tile shall contain spots

which shall extend into the tile exactly the same distance as every other spot;

- 3. Have on the back of each tile an identifying feature unique to each casino;
- 4. Have the texture and finish of each side, with the exception of the front side, exactly identical to the texture and finish of all other sides;
- 5. Have the back and sides of each tile within a set be identical and no tile within a set shall contain any marking, symbol or design that will enable a person to know the identity of any element on the front side of the tile or that will distinguish any tile from any other tile within a set; and
- 6. Have identifying spots on the front of the tiles which are either red or white or both.
- (c) Each set of tiles shall be composed of 32 tiles as set forth in N.J.A.C. 19:47–10.2(g).
- (d) Each set of tiles shall be packaged separately and completely sealed in such a manner so that any tampering shall be evident.

New Rule, R.1992 d.411, effective October 19, 1992. See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

### 19:46-1.19B Pai gow tiles; receipt; storage; inspections and removal from use

(a) When sets of tiles to be used at pai gow are received from the manufacturer or distributor thereof, they shall immediately following receipt be inspected by a member of the casino security department and a casino supervisor to assure that the seals on each package are intact, unbroken and free from tampering. Packages that do not satisfy these criteria shall be inspected at this time to assure that the tiles conform to Commission standards and there is no evidence of tampering. Packages satisfying these criteria, together with packages having unbroken, intact and untampered seals shall then be placed for storage in a locked cabinet within a primary or secondary storage area. Sets of tiles which are to be distributed to gaming pits or tables for use in gaming shall be placed in a cabinet in the cashiers' cage or in another secure primary storage area in or immediately adjacent to the casino floor, the location and physical characteristics of which shall be approved by the Commission. Secondary storage areas shall be used for the storage of surplus tiles. Tiles maintained in secondary storage areas shall not be distributed to gaming pits or tables for use in gaming until the tiles have been moved to a primary storage area. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the Commission.

- (b) All primary and secondary storage areas, other than the cashiers' cage, shall have two separate locks. The casino security department shall maintain one key and the casino department or cashiers' cage shall maintain the other key; provided, however, that no person employed by the casino department below the table games shift manager in the organization hierarchy shall have access to the casino department key. Tiles stored in a cabinet within the cashiers' cage shall be secured by a lock, the key to which shall be maintained by a table games shift manager or casino supervisor thereof.
- (c) Immediately prior to the commencement of each gaming day and at such other times as may be necessary, the table games shift manager or casino supervisor thereof, in the presence of a casino security officer, shall remove the appropriate number of sets of tiles for that gaming day from a primary storage area.
- (d) All envelopes and containers used to hold or transport tiles shall be transparent.
  - 1. The envelopes or containers and the method used to seal them shall be designed or constructed so that any tampering shall be evident.
  - 2. The envelopes or containers and seals shall be approved by the Commission.
- (e) The table games shift manager or casino supervisor thereof shall distribute sufficient sets of tiles to the pit boss in each pai gow pit.
  - 1. The pit boss shall then distribute the sets to the dealer at each table, and shall place extra sets in reserve at the pit stand.
  - 2. Sets of tiles in reserve shall be placed in a locked compartment, keys to which shall be in the possession of the pit boss or casino supervisor thereof.
- (f) If during the course of play any damaged tile is detected, the entire set of tiles shall be immediately replaced. The dealer or floorperson shall request that the pit boss bring a substitute set of tiles to the table from the reserve in the pit stand.
  - 1. The set of damaged tiles shall be placed in a sealed envelope, identified by table number, date and time and shall be signed by the dealer and casino supervisor.
  - 2. The pit boss shall maintain the envelope or container in a secure place within the pit until collection by a casino security officer.
- (g) Tiles used at pai gow shall be changed at least every eight hours. The casino supervisor shall collect used tiles which shall be placed in a sealed envelope or container.

See: 19 N.J.R. 2121(a), 19 N.J.R. 1570(b).

Added (c).

Amended by R.1991 d.615, effective December 16, 1991.

See: 23 N.J.R. 2922(a), 23 N.J.R. 3820(b).

Revised (a) and (c) with provisions for sic bo. Amended by R.1992 d.110, effective March 2, 1992.

See: 23 N.J.R. 3243(a), 24 N.J.R. 858(c). In (c): revised internal code reference.

Amended by R.1992 d.411, effective October 19, 1992.

See: 24 N.J.R. 558(a), 24 N.J.R. 3753(a).

Pai gow provisions added.

Amended by R.1992 d.453, effective November 16, 1992.

See: 24 N.J.R. 2140(a), 24 N.J.R. 4279(b).

In (a) and (c), added reference to pokette wheels.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b). Simulcast provisions added.

Amended by R.1993 d.38, effective January 19, 1993.

See: 24 N.J.R. 2351(a), 25 N.J.R. 367(a).

Card reader device added. Administrative Correction.

See: 25 N.J.R. 2507(a).

Administrative Correction.

See: 25 N.J.R. 4762(a).

Amended by R.1994 d.33, effective January 18, 1994 (operative Febru-

ary 22, 1994).

See: 25 N.J.R. 4737(a), 26 N.J.R. 489(a).

Amended by R.1994 d.265, effective June 6, 1994.

See: 25 N.J.R. 5893(a), 26 N.J.R. 2463(a).

Amended by R.1994 d.504, effective October 3, 1994.

See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).

Amended by R.1995 d.285, effective June 5, 1995.

See: 26 N.J.R. 2218(a), 27 N.J.R. 2254(a).

Amended by R.1996 d.122, effective March 4, 1996.

See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a).

Amended by R.1996 d.315, effective July 15, 1996.

See: 28 N.J.R. 1947(a), 28 N.J.R. 3623(a).

Amended by R.1999 d.173, effective June 7, 1999.

See: 30 N.J.R. 2164(a), 31 N.J.R. 1502(a).

Rewrote the section.

#### 19:46-1.21 (Reserved)

#### 19:46–1.22 Possession of slot machines

- (a) Except as otherwise provided in this section and N.J.S.A. 2C:37–7, no person shall possess within this State any slot machine or similar device which may be used for gambling activity.
- (b) The following persons and any employee or agent acting on their behalf may, subject to any terms and conditions imposed by the Commission, possess slot machines in this State for the purposes provided herein provided that the machines are kept only in such locations as may be specifically approved in writing by the Commission and that any machines located outside of a licensed casino room not be used for gambling activity:
  - 1. An applicant for or holder of:
  - i. A casino license, for the purpose of maintaining for use or actually using such machines in the operation of a licensed casino;
  - ii. A gaming school license, for the purpose of teaching slot machine design, operation, repair or servicing; or

- iii. A gaming related casino service industry license, for the purpose of manufacturing, distributing, repairing or servicing slot machines;
- 2. An out-of-State manufacturer or distributor of slot machines for the purpose of exhibition or demonstration;
- 3. A common carrier, for the purpose of transporting such slot machines in accordance with N.J.A.C. 19:46–1.23;
- 4. An employee or agent of the Commission or Division, for the purpose of fulfilling official duties or responsibilities; or
- 5. Any other person the Commission may approve after finding that possession of slot machines by such person in this State is necessary and appropriate to fulfill the goals and objectives of the Act.

New Rule, R.1978 d.160, effective May 17, 1978.

See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1992 d.118, effective March 16, 1992.

See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c).

Revised rule regarding out-of-State manufacturers and distributors of slot machines and their transport. Revised and restructured (b)1-6 as new (b)1-5. Deleted subsection (c) regarding demonstration permits.

### 19:46-1.23 Transportation of slot machines into, within and out-of-State

- (a) Prior to the transport or movement of any slot machine into, from one authorized location to another authorized location within, or out of, this State, the manufacturer, distributor, seller, or other person causing such slot machine to be transported or moved shall first notify the Commission and Division in writing giving the following information:
  - 1. The full name and address of the person shipping or moving said machine;
  - 2. The full name and address of the person who owns the machine, including the name of any new owner in the event ownership is being changed in conjunction with the shipment or movement;
  - 3. The method of shipment or movement and the name of the carrier or carriers;
  - 4. The full name and address of the person to whom the machine is being sent and the destination of said machine if different from such address;
  - 5. The quantity of machines being shipped or moved and the manufacturer's serial number of each machine;
  - 6. The expected date and time of delivery to or removal from any authorized location in this State;
  - 7. The port of entry, or exit, if any, of the machine if the origin or destination of the machine is outside the continental United States; and
    - 8. The reason for transporting the machine.

19:46–1.23 OTHER AGENCIES

- (b) Each casino licensee shall obtain approval for and provide notice of the movement of any slot machine into or out of its casino room only to the extent required by N.J.A.C. 19:45–1.38(b). A record of the move shall be maintained in accordance with N.J.A.C. 19:45–1.38(c).
- (c) The person shipping or moving any slot machine shall provide to the carrier, or to the operator of the transporting conveyance in the event the mode of transport is not a common carrier, an invoice, at least one copy of which shall be kept with the slot machine at all times during the shipping process, containing the following information:

Supp. 6-7-99 46-28.2 Next Page is 46-29

- 1. The manufacturer's serial number of the slot machine being transported;
- 2. The full name and address of the person from whom the machine was obtained;
- 3. The full name and address of the person to whom the machine is being sent; and
  - 4. The dates of shipment.

R.1978 d.160, effective May 17, 1978. See: 10 N.J.R. 176(c), 10 N.J.R. 266(c). Repeal and New Rule, R.1992 d.118, effective March 16, 1992. See: 23 N.J.R. 3729(a), 24 N.J.R. 970(c). Amended by R.1996 d.122, effective March 4, 1996. See: 27 N.J.R. 1775(a), 28 N.J.R. 1399(a). Amended by R.1996 d.350, effective August 5, 1996.

#### 19:46-1.24 Slot machine seals

See: 28 N.J.R. 2348(a), 28 N.J.R. 3816(a).

- (a) Each slot machine shall have a seal affixed to it by the Commission when the slot machine is placed on the casino floor. The seal shall be located on either side of the slot machine cabinet, provided, however, that if both sides of the cabinet are not visible when the machine is installed on the casino floor, the seal shall be placed on the front of the cabinet.
- (b) A slot machine being temporarily removed from the casino floor shall have an additional seal affixed to it by the Commission in such a manner so as to enable the Commission to determine if the main door of the slot machine was opened while the slot machine was off the casino floor. If, when the slot machine is returned to the casino floor, the additional seal:
  - 1. Is intact, the Commission shall remove the additional seal:
  - 2. Has been broken, the slot machine shall be reinspected prior to its use for gaming.
- (c) A slot machine being transported out of New Jersey or being converted to any other lawful non-gaming use shall have all seals removed from it by the Commission prior to such transportation or conversion.

R.1978 d.160, effective May 17, 1978. See: 10 N.J.R. 176(c), 10 N.J.R. 266(c). Amended by R.1990 d.196, effective April 2, 1990. See: 22 N.J.R. 24(a), 22 N.J.R. 1156(a). In (a): revised location of State seal on slot machine. Amended by R.1996 d.533, effective November 18, 1996. See: 28 N.J.R. 4092(b), 28 N.J.R. 4899(b).

#### 19:46–1.25 (Reserved)

R.1978 d.160, effective May 17, 1978. See: 10 N.J.R. 176(c), 10 N.J.R. 266(c). Amended by R.1984 d.564, effective December 17, 1984. See: 16 N.J.R. 41(a), 16 N.J.R. 3494(b). (a) added: "or tokens." Petition for Rulemaking: Slot machine bill changer system. See: 19 N.J.R. 1110(a). Amended by R.1988 d.224, effective May 16, 1988. See: 20 N.J.R. 516(a), 20 N.J.R. 1099(c).

Substantially amended.

Experimental 90-day implementation pursuant to N.J.S.A. 5:12-69(e), (P.L. 1987 c.354), 5:12-70(f) and 5:12-100(e), effective April 11, 1988 (expires July 10, 1988).

See: 20 N.J.R. 769(a).

Amended by: R.1988 d.387, effective August 15, 1988. See: 20 N.J.R. 765(a), 20 N.J.R. 769(a), 20 N.J.R. 2090(a).

Added bill changer and slot token containers and slot storage box compartment keys.

Amended by R.1992 d.359, effective September 21, 1992.

See: 24 N.J.R. 1472(b), 24 N.J.R. 3335(b).

Separate lock requirement for slot cash storage box deleted, under specified circumstances.

Repealed by R.1993 d.318, effective July 6, 1993 (operative October 15, 1993).

See: 25 N.J.R. 1503(b), 25 N.J.R. 2908(a).

Section was "Slot machines and bill changers; coin and slot token containers; slot cash storage box compartments; keys".

## 19:46-1.26 Slot machines and bill changers; identification; signs; meters; other devices

- (a) Unless otherwise authorized by the Commission, each slot machine in a casino shall have the following identifying features:
  - 1. A logic board serial number permanently imprinted, impressed, affixed or engraved on each logic board installed in the slot machine;
  - 2. An asset number that is permanently imprinted, impressed, engraved or affixed on the outside cabinet of the machine by the casino licensee. The asset number must be conspicuous and clearly visible to persons involved in removing or replacing the slot drop bucket or slot drop box in the slot machine and through the casino licensee's closed circuit camera coverage system. The size and location of the asset number are subject to prior approval by the Commission;
  - 3. A sign conspicuously located on the front of the machine that automatically illuminates and a bell that automatically rings when a player has won a jackpot not paid automatically and totally by the machine and which advises the player to see an attendant to receive full payment;
  - 4. A mechanical, electrical or electronic device that automatically precludes a player from operating the slot machine after a jackpot requiring a manual payout has been hit and which requires the machine to be reset by an attendant in such circumstances;
  - 5. A display on the front of the slot machine that includes the information required by N.J.A.C. 19:45–1.37(a)4;
  - 6. A light on the pedestal above the slot machine that automatically illuminates when the door to the machine or any device connected thereto which may affect the operation of the slot machine is opened;
  - 7. A location number that is affixed to the outside of the machine. The location number must be conspicuous and clearly visible to persons involved in removing or

replacing the slot drop bucket or slot drop box in the slot machine and through the casino licensee's closed circuit camera coverage system. The size and location of the location number are subject to prior approval by the Commission;

- 8. A manufacturer's serial number affixed to the outside of the slot machine cabinet in a location as approved by the Commission; and
- 9. A labelling system that enables the Division to determine that the reel mechanisms are installed in the machine in the same manner as when the slot machine was inspected and approved.
- (b) Unless otherwise authorized by the Commission, each bill changer shall have the following identifying features:
  - 1. An asset number that is permanently imprinted, affixed or impressed on the outside cabinet of the bill changer or the slot machine to which it is attached. The asset number must be conspicuous and clearly visible to persons involved in removing or replacing the slot cash storage box in the bill changer, clearly visible through the casino licensee's closed circuit camera coverage system and must correspond to the asset number affixed to the slot machine in accordance with (a) above. The size and location of the asset number are subject to prior approval by the Commission;
  - 2. A display on the front of the bill changer that clearly indicates the denomination of the currency or coupon inserted therein;
  - 3. A display on the front of the bill changer that clearly indicates the amount of coins or slot tokens dispensed by the slot machine all-purpose hopper after currency or a coupon has been inserted and accepted; and
  - 4. A display on the front of the bill changer that indicates a malfunction or which informs the patron that the bill changer is out of service.
- (c) Unless otherwise authorized by the Commission, each slot machine in a casino shall be equipped with the following:
  - 1. A mechanical, electrical or electronic device, to be known as an "in-meter," that continuously and automatically counts the number of coins or slot tokens placed by patrons into the machine for the purpose of activating play;
  - 2. A mechanical, electrical or electronic device, to be known as a "drop-meter," that continuously and automatically counts the number of coins or slot tokens that are dropped into the machine's slot drop bucket or slot drop box;

- 3. For each hopper in a slot machine, a separate mechanical, electrical or electronic device, to be known as a "jackpot meter," that continuously and automatically counts, for that hopper only, the number of coins, prize tokens or slot tokens that are automatically paid by the machine from the corresponding hopper and that displays the aggregate number so counted; provided, however, that:
  - i. In lieu of the jackpot meter for a payout-only hopper displaying the number of coins, slot tokens or prize tokens paid out from that hopper, each casino licensee that uses a slot machine which is capable of converting the number of coins, slot tokens or prize tokens paid out from a payout-only hopper into its machine denomination equivalent, may, in accordance with its internal controls approved by the Commission, set the jackpot meter connected to each payout-only hopper in that slot machine to continuously and automatically count and display the aggregate number of coins, slot tokens or prize tokens paid out from that hopper by its machine denomination equivalent (for example, the jackpot meter on a 25¢ slot machine may record the payout of one \$3.00 prize token as the payout of "12" quarters); and
  - ii. Each slot machine with multiple hoppers may have a single jackpot meter to count and display the aggregate number of coins, slot tokens or prize tokens paid out from that machine's hoppers provided that:
    - (1) Each hopper is connected to that meter;
    - (2) The jackpot meter counts and displays, in accordance with (c)3i above, the aggregate number of coins, slot tokens or prize tokens paid out from a payout-only hopper by its machine denomination equivalent; and
    - (3) Each payout-only hopper has a separate payout-only jackpot meter;
- 4. A mechanical, electrical or electronic device, to be known as a "manual jackpot meter," that continuously and automatically records the number of coins or slot tokens to be paid manually;
- 5. A mechanical, electrical or electronic device, to be known as a "win meter," visible from the front of the machine, that, upon a player hitting a winning combination, advises the player of the number of coins, prize tokens or slot tokens for that round that have been paid to the player by the machine from the corresponding hopper; provided, however, that multiple win meters, as provided in (c)5i or ii below after approval of the casino licensee's internal controls therefor, shall be used on each multiple hopper slot machine whenever one or more winning combinations that are hit on the same round of play at the machine entitle the winning player to automatically receive coins, slot tokens or prize tokens from both hoppers and each hopper contains a different denomination of coins, slot tokens or prize tokens, as follows:

- i. A separate win meter for each hopper that, for the round in which a winning combination is hit, advises the winning player of the actual number of coins, slot tokens or prize tokens won from that hopper only; or
- ii. A win meter to which each hopper is connected that advises the winning player of the aggregate number of coins, slot tokens or prize tokens won on that round from both hoppers after first converting the aggregate number of any coins, slot tokens or prize tokens won on that round from a payout-only hopper into its machine denomination equivalent, and a separate payout-only win meter connected to each payout-only hopper (for example, a win meter on a 25¢ slot machine may, pursuant to this paragraph, record the payout, on the same round of play, of one \$3.00 prize token and two quarters as the payout of "14" quarters, provided there is a separate payout-only win meter advising the patron that one prize token was paid out); and
- 6. An on/off switch located in an accessible place in the interior of the slot machine which will control the current utilized in the operation of the slot machine.
- (d) Unless otherwise authorized by the Commission, each slot machine that has an attached bill changer shall also be equipped with the mechanical, electrical or electronic devices that are required by N.J.A.C. 19:45–1.37(e).
- (e) In addition to the above requirements, each slot nachine in a casino shall have such devices, equipment, features and capabilities as may be required by the Commission for that particular model of slot machine after the prototype model is tested and examined by the Division.

R.1978 d.160, effective May 17, 1978 See: 10 N.J.R. 176(c), 10 N.J.R. 266(c).

Amended by R.1981 d.388, effective November 2, 1981.

See: 13 N.J.R. 534(b), 13 N.J.R. 780(c).

(b)6 added.

Amended by R.1984 d.564, effective December 17, 1984.

See: 16 N.J.R. 41(a), 16 N.J.R. 3494(b).

Added the text "or tokens".

Petition for Rulemaking: Slot machine bill changer system.

See: 19 N.J.R. 1110(a).

Amended by R.1987 d.302, effective July 20, 1987.

See: 18 N.J.R. 2005(a), 19 N.J.R. 1321(a).

Added text to (a)5 and (e).

Amended by R.1988 d.224, effective May 16, 1988.

See: 20 N.J.R. 516(a), 20 N.J.R. 1099(c).

Substantially amended.

Experimental 90-day implementation pursuant to N.J.S.A. 5:12-69(e), (P.L. 1987 c.354), 5:12-70(f) and 5:12-100(e), effective April 11, 1988

(expires July 10, 1988). See: 20 N.J.R. 769(a).

Amended by R.1988 d.387, effective August 15, 1988.

See: 20 N.J.R. 765(a), 20 N.J.R. 769(a), 20 N.J.R. 2090(a).

Added bill changers.

Notice of Receipt of Petition for Rulemaking in (a).

See: 23 N.J.R. 624(a).

Amended by R.1991 d.230, effective May 6, 1991.

See: 22 N.J.R. 3325(a), 23 N.J.R. 1461(a).

Added new (a)7-8; revised (a)2 to read "asset" number. Amended by R.1992 d.58, effective February 3, 1992.

ee: 23 N.J.R. 1306(a), 24 N.J.R. 487(a).

Deleted (a)5, i and ii; replaced with cross reference.

Amended by R.1992 d.210, effective May 18, 1992.

See: 24 N.J.R. 58(a), 24 N.J.R. 1906(a).

Deleted existing (d)2 requirement for the "cashbox meter." Recodified existing (d)3 as new (d)2.

Amended by R.1992 d.475, effective December 7, 1992.

See: 24 N.J.R. 3253(a), 24 N.J.R. 4418(a).

In (b)1: Added text specifying asset number requirements.

Amended by R.1993 d.318, effective July 6, 1993 (operative October 15,

See: 25 N.J.R. 1503(b), 25 N.J.R. 2908(a).

Amended by R.1994 d.69, effective February 7, 1994.

See: 25 N.J.R. 4471(a), 26 N.J.R. 829(a).

Amended by R.1994 d.504, effective October 3, 1994.

See: 26 N.J.R. 2872(a), 26 N.J.R. 3253(a), 26 N.J.R. 4089(a).

Amended by R.1996 d.350, effective August 5, 1996.

See: 28 N.J.R. 2348(a), 28 N.J.R. 3816(a). Amended by R.1996 d.358 effective August 5, 1996.

See: 28 N.J.R. 1946(a), 28 N.J.R. 3822(a).

#### Case Notes

No implied private cause of action for inadequate or defective signage of slot machine. Marcangelo v. Boardwalk Regency Corp., D.N.J.1994, 847 F.Supp. 1222, on subsequent appeal 47 F.3d 88.

#### 19:46–1.27 Slot machine areas; density; arrangement; floor plans

- (a) Slot machines used in the conduct of gaming shall be located and arranged in such a manner so as to:
  - 1. Promote optimum security for the casino operation;
  - 2. Avoid deception or frequent distraction to players at gaming tables;
    - 3. Maximize the comfort of patrons;
  - 4. Create and maintain a gracious playing environment in the casino; and
  - 5. Encourage and preserve competition in casino operations by assuring that a variety of gaming opportunities is offered to the public.
- (b) Each casino licensee shall be permitted to install and operate one slot machine for every 10 square feet of its casino floor space which may be allocated to slot area, as determined in accordance with (d) below.
- (c) Each casino licensee shall arrange the layout of its casino floor so that whenever one row of slot machines in a casino is lined up back to back with another row of machines, the two rows shall be separated by metal grating or other type of barrier, as approved by the Commission, that will prohibit a person from placing his or her hand between the rows of machines.
- (d) The total amount of casino floor space that a casino licensee may utilize for slot machines, the walkways between them, and other structures or areas which are reasonably related to the use of slot machines ("Slot Area") such as slot booths, change booths, change machines, slot carousels, walls, columns or other architectural structures, and any other structures or areas which are reasonably related to, and contained within casino floor space which is dedicated to, the use of slot machines, shall not exceed 90 percent of

46-30.1

the total amount of casino floor space and casino simulcasting facility floor space.

- (e) The total amount of casino floor space dedicated to the Slot Area shall be measured by identifying the perimeter of each such area on the casino floor plan.
- (f) Any casino floor space which is not used for slot area pursuant to (e) above shall be dedicated to authorized games other than slot machines and related support and circulation space.
- (g) Each casino licensee or applicant shall submit to the Commission a detailed floor plan, drawn to scale, depicting its proposed arrangement of slot machines, slot stools and table games. Such plan shall indicate all relevant floor space square footage; density information; and aisle dimensions, including the dimensions of aisles between rows of slot machines facing each other, of distances in front of slot machines not directly facing another slot machine, and of distances between slot stools and other obstructions or slot machines. Each casino licensee shall maintain on file with the Commission a current floor plan certified as to its accuracy.
- (h) Each casino licensee or applicant seeking approval for a proposed arrangement of slot machines shall submit to the Commission a detailed floor plan, drawn to scale, depicting its proposed arrangement of slot machines, slot stools and table games and shaded to include all areas covered by (e) above. Such plans or attachments thereto shall indicate the amount of casino floor space by slot zone, or other subdivision of the total area included in the calculation required by (e) above, as approved by the Commission, and the total of such areas. Each casino licensee shall maintain on file with the Commission a current shaded floor plan certified as to its accuracy.
- (i) Any floor plan submission that satisfies the requirements of this section shall be deemed approved by the Commission unless the casino licensee is notified in writing to the contrary within three days of filing.
- (j) Slot machines shall not be permissible in casino simulcasting facilities.

R.1978 d.160, effective May 17, 1978. See: 10 N.J.R. 176(c), 10 N.J.R. 266(c). Amended by R.1979 d.82, effective March 2, 1979. See: 11 N.J.R. 52(c), 11 N.J.R. 214(a). Amended by R.1984 d.422, effective October 1, 1984. See: 15 N.J.R. 1465(a), 16 N.J.R. 2689(c).

Added (i) through (k) referring to slot stools. Amended by R.1992 d.90, effective February 18, 1992.

See: 23 N.J.R. 3252(a), 23 N.J.R. 649(a).

Deleted subsection (d) which had minimum requirements for the percentage of nickel and quarter denomination slot machines.

Recodified existing (e)-(k) as (d)-(j) with no change in text. Amended by R.1992 d.363, effective September 21, 1992.

See: 24 N.J.R. 2138(a), 24 N.J.R. 3338(b).

Method of calculation of floor area for slots specified; with possible increases resulting.

Amended by R.1993 d.37, effective January 19, 1993.

See: 24 N.J.R. 3695(a), 25 N.J.R. 348(b).

Slot machines prohibited at (k).

Amended by R.1995 d.284, effective June 5, 1995.

See: 27 N.J.R. 1173(a), 27 N.J.R. 2264(a).

Amended by R.1996 d.563, effective December 2, 1996.

See: 28 N.J.R. 3907(b), 28 N.J.R. 5083(a).

Administrative correction. See: 29 N.J.R. 1519(a).

In (h), amended subsection references.

# 19:46–1.28 Testing of designated gaming or simulcast wagering equipment or related devices or software by the Division

- (a) The following items of gaming or simulcast wagering equipment or related devices or software shall not be utilized in a casino, casino simulcasting facility or hub facility unless they are identical in all mechanical, electrical, electronic and other aspects to a prototype thereof which has been specifically tested by the Division pursuant to this section and approved for use by the Commission in accordance with N.J.A.C. 19:46–1,20:
  - 1. Slot machines;
  - 2. Progressive slot machine systems;
  - 3. Slot monitoring systems;
  - 4. Bill changers;
  - 5. Coin acceptors;
  - 6. Keno systems;
  - 7. Software related to (a)1 through 6 above;
  - 8. Totalisators;
  - 9. Pari-mutuel machines, self-service pari-mutuel machines and credit voucher machines; and
  - 10. Any other gaming or simulcast wagering equipment or related device or software that is determined by the Commission to require testing by the Division in order to contribute to the integrity of gaming or simulcast wagering operations.
- (b) Any manufacturer or distributor proposing to offer any equipment, device or software that requires testing pursuant to (a) above prior to its use in an Atlantic City casino, casino simulcasting facility or hub facility, shall submit a written request for the testing of the equipment, device or software to the Division's Technical Services Bureau, 1601 Atlantic Avenue, Atlantic City, New Jersey 08401. The manufacturer or distributor shall transport, at its own expense, a prototype of the equipment, device or software to a location specified by the Division for testing, examination and analysis in accordance with this section.
- (c) Each prototype submitted pursuant to (b) above shall be accompanied by, without limitation, the following information, as applicable:
  - 1. A hardware block diagram of the major subsystems;
  - 2. A complete set of schematics for all subsystems;